

# COMPARISON OF PRUNING TESTS FOR INTERVAL B&B GLOBAL OPTIMIZATION METHODS

Boglárka G.-Tóth, José Fernández and Leocadio González Casado

30 September, 2008

SCAN 2008

# OUTLINE

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD
- 4 COMPARISON OF THE METHODS
- 5 SOME WAYS TO COMBINE THE METHODS

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD
- 4 COMPARISON OF THE METHODS
- 5 SOME WAYS TO COMBINE THE METHODS

## Notation

- $x = [\underline{x}, \bar{x}] \subseteq \mathbb{R}$  is a real interval,  $\mathbb{I}$  is the set of real intervals.
- $x = (x_1, \dots, x_n) \in \mathbb{I}^n = \mathbb{I} \times \dots \times \mathbb{I}$  is called a box.
- $w(x) = \bar{x} - \underline{x}$  is the width of the box
- $f(x) = \{f(x) : x \in x\}$  denotes the range of  $f$  over  $x$ .

## Arithmetic operations

Interval arithmetic operations are defined by

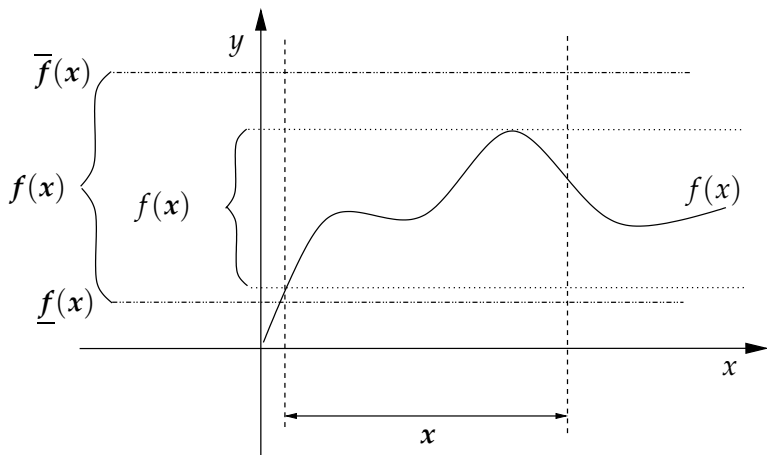
$$x * y = \{x * y : x \in x, y \in y\} \text{ for } x, y \in \mathbb{I},$$

where  $*$   $\in$   $\{+, -, \cdot, /\}$ , and  $x/y$  is only defined if  $0 \notin y$ .

For example

$$x + y = [\underline{x} + \underline{y}, \bar{x} + \bar{y}]$$

# INCLUSION FUNCTION



## Definition

A function  $f : \mathbb{I}^n \rightarrow \mathbb{I}$  is said to be an *inclusion function* for  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  provided that  $f(x) \subseteq f(x)$  for all boxes  $x \subset \mathbb{I}^n$  within the domain of  $f$ .

# INTERVAL B&B METHOD: THE PROTOTYPE ALGORITHM

$\mathcal{L}_W \leftarrow \mathcal{I}, \mathcal{L}_S \leftarrow \emptyset$

**while** (  $\mathcal{L}_W \neq \emptyset$  ) **do**

    Select an interval  $x$  from  $\mathcal{L}_W$

    Compute  $f(x)$

**if** ( $x$  cannot be discarded)

        Divide  $x$  into subintervals  $x^1, \dots, x^p$

**for**  $i = 1, \dots, p$  **do**

**if** ( $x^i$  satisfies the termination criterion)

                Store  $x^i$  in  $\mathcal{L}_S$

**else**

            Store  $x^i$  in  $\mathcal{L}_W$

**return**  $\mathcal{L}_S$

*Selection Rule*

*Bounding Rule*

*Elimination Rule*

*Division Rule*

*Termination Rule*

# INTERVAL B&B METHOD: THE PROTOTYPE ALGORITHM

$\mathcal{L}_W \leftarrow \mathcal{I}, \mathcal{L}_S \leftarrow \emptyset$

**while** (  $\mathcal{L}_W \neq \emptyset$  ) **do**

Select an interval  $x$  from  $\mathcal{L}_W$

*Selection Rule*

Compute  $f(x)$

*Bounding Rule*

**if** ( $x$  cannot be discarded)

*Elimination Rule*

**Divide**  $x$  into subintervals  $x^1, \dots, x^p$

*Division Rule*

**for**  $i = 1, \dots, p$  **do**

**if** ( $x^i$  satisfies the termination criterion)

*Termination Rule*

Store  $x^i$  in  $\mathcal{L}_S$

**else**

Store  $x^i$  in  $\mathcal{L}_W$

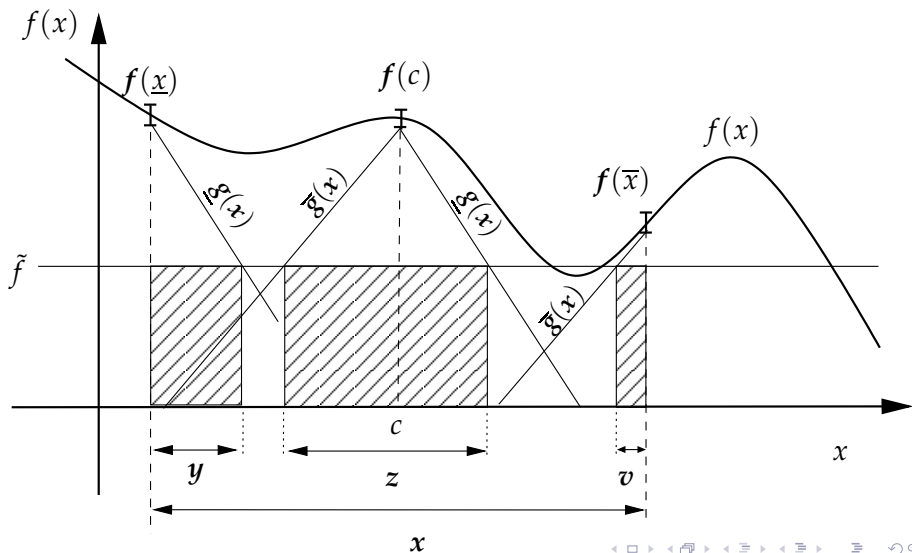
**return**  $\mathcal{L}_S$

# OUTLINE

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS**
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD
- 4 COMPARISON OF THE METHODS
- 5 SOME WAYS TO COMBINE THE METHODS

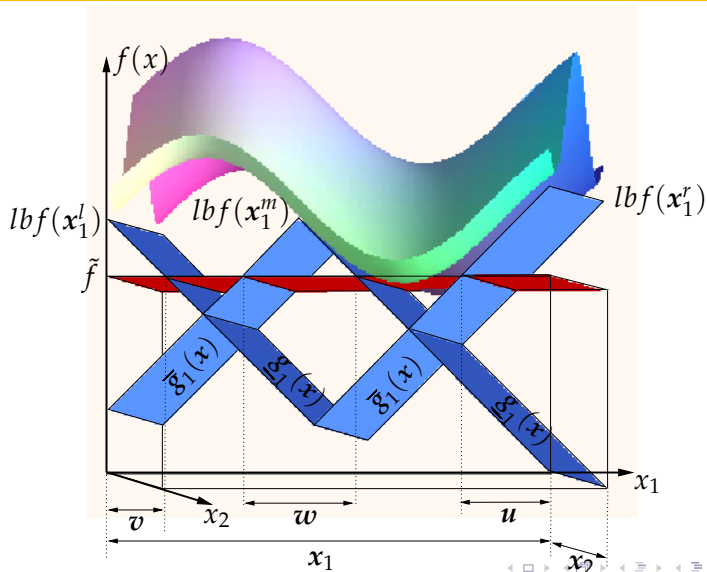


# PRUNING METHOD WITH SUPPORT FUNCTIONS: ONE-DIMENSIONAL CASE





# PRUNING METHOD WITH SUPPORT FUNCTIONS: MULTI-DIMENSIONAL CASE



# PRUNING METHOD WITH SUPPORT FUNCTIONS: PSEUDO-CODE

Calculate  $RejectArea[i]$ ,  $i = 1 \dots n$  using the centered form to obtain  $lbf(X_i^m)$ .

**if** (pruning is possible)

Prune (and divide) the coordinate which maximize the rejected area.

**else**

Evaluate the natural inclusion if it was better until now for the highest lower bound  $lbf(X_i^m)$ .

**if** (pruning is not possible using the new lower bound)

Divide using Ratz and Csendes' Rule C:

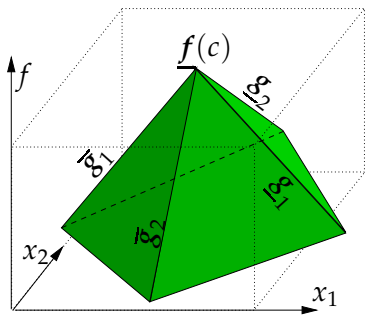
$$\max_i w(\mathbf{g}_i(\mathbf{x})(\mathbf{x}_i - \mathbf{m}(\mathbf{x}_i))).$$

**return** the generated subintervals with their Support Vectors.

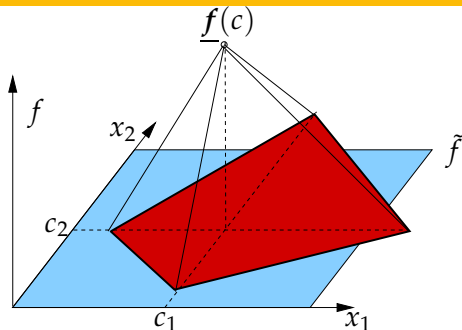
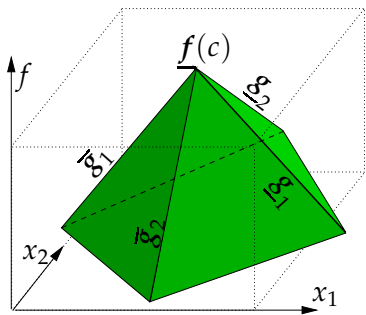
# OUTLINE

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD**
- 4 COMPARISON OF THE METHODS
- 5 SOME WAYS TO COMBINE THE METHODS

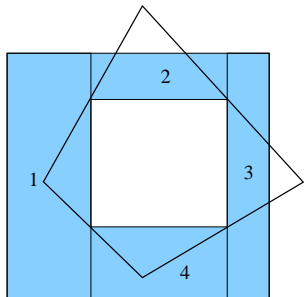
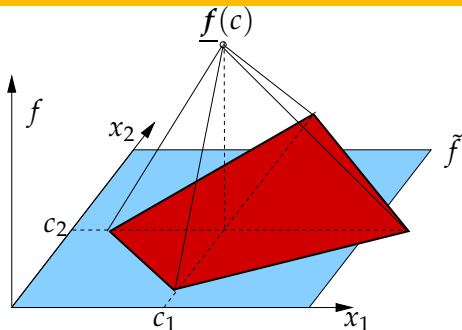
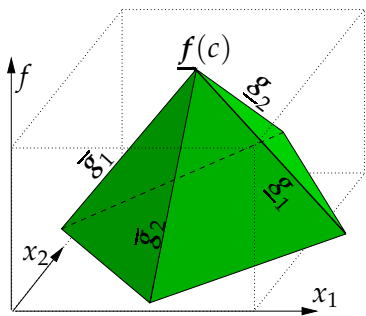
# BAUMANN TENT PRUNING-DIVIDING METHOD



# BAUMANN TENT PRUNING-DIVIDING METHOD

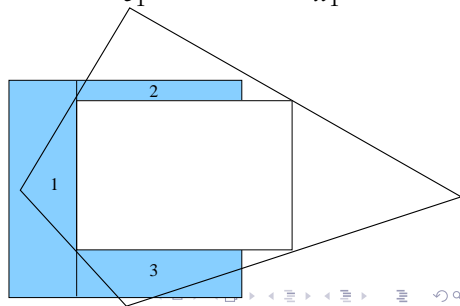
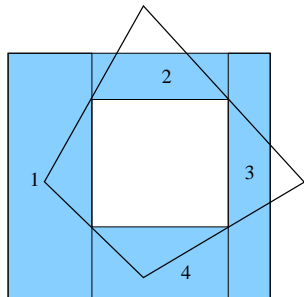
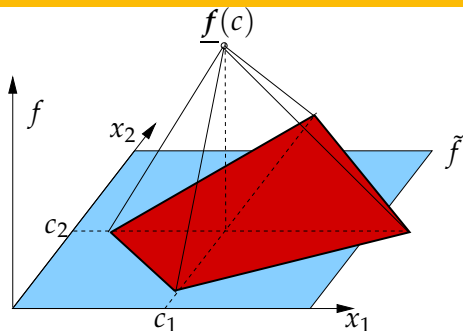
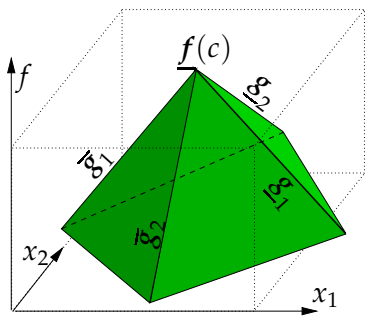


# BAUMANN TENT PRUNING-DIVIDING METHOD

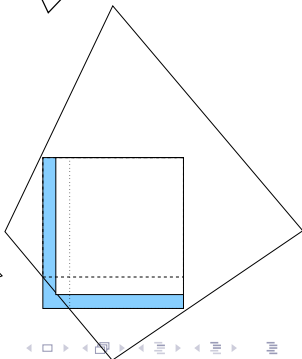
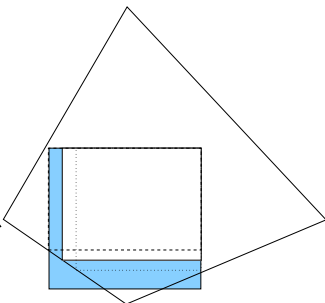
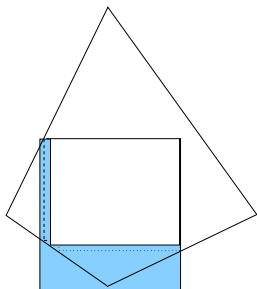
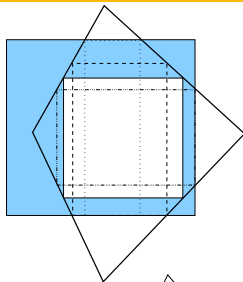
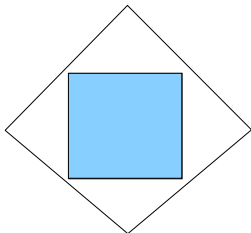
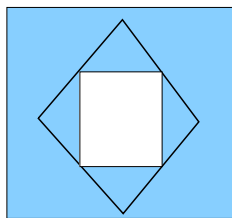




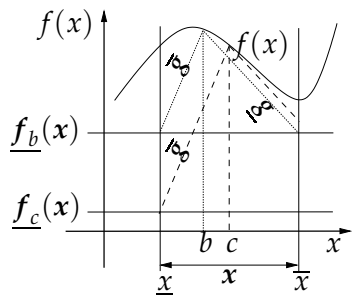
# BAUMANN TENT PRUNING-DIVIDING METHOD



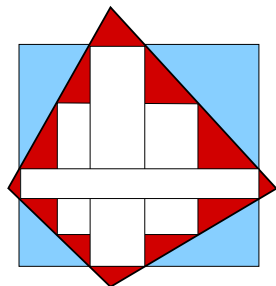
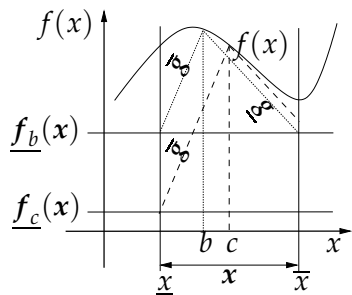
# BAUMANN TENT PRUNING-DIVIDING METHOD



# BAUMANN TENT PRUNING-DIVIDING METHOD

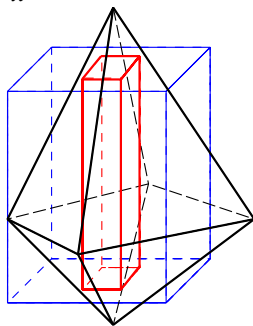
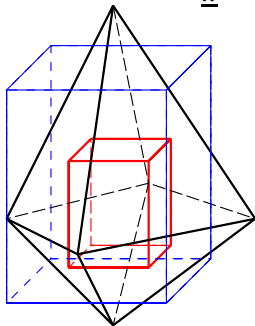
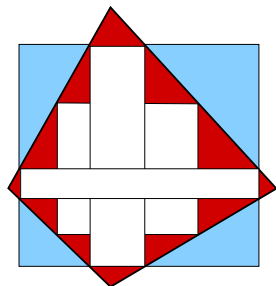
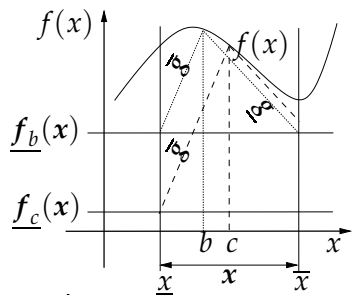


# BAUMANN TENT PRUNING-DIVIDING METHOD

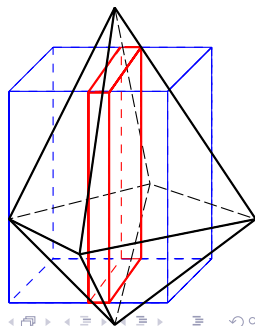
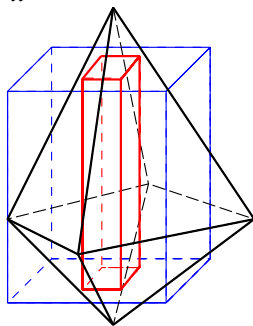
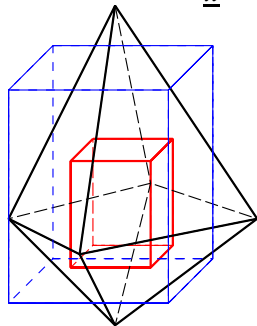
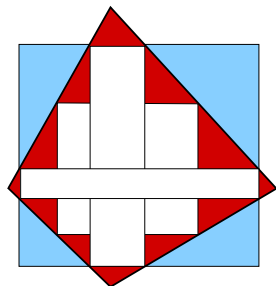
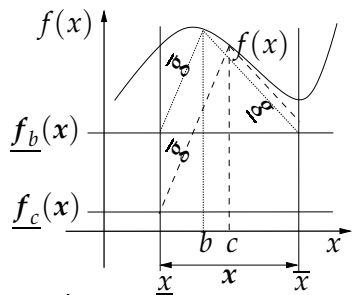




# BAUMANN TENT PRUNING-DIVIDING METHOD



# BAUMANN TENT PRUNING-DIVIDING METHOD



# BAUMANN TENT PRUNING-DIVIDING METHOD: PSEUDO-CODE

Compute the shifting factor vector  $sf$ , and sort it to  $ssf$   
 $out = \#$  directions where the middlebox is out, and  $pref = \frac{vol(SP_{B_{out}})}{2^{n-2out}}$ ;  
**for** ( $k = out + 1; k < n; k++$ ) **do**  
    **if** (it is possible to shift more with  $ssf_k$ )  
        Compute  $vol(SP_{B_k})$  from  $vol(SP_{B_{k-1}})$  shifting with  $ssf_k$ ;  
        **if** ( $\frac{vol(SP_{B_k})}{2^{n-2k}} > pref$ )  
             $pref = \frac{vol(SP_{B_k})}{2^{n-2k}}$ ;  
             $prefshift = k$ ;  
        **else break**;  
**if** ( $pref > PruningIndex$ )  
    Prune the box  $SP_{B_{prefshift}}$ , generating the remaining boxes;  
**else**  
    Divide the box into subintervals;  
**return** the generated subintervals;



# OUTLINE

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD
- 4 COMPARISON OF THE METHODS**
- 5 SOME WAYS TO COMBINE THE METHODS

## Componentwise Pruning

### Advantages

- Higher speedup (2.37)
- Always two box generated
- Natural or centered form use

### Disadvantages

- High storing necessity
- More evaluation for easy problems

## Baumann Tent Pruning

### Advantages

- Low storing necessity
- No additional function evaluation
- Adaptive division

### Disadvantages

- Lower speedup (1.84)
- Bad shaped and too many new boxes

# OUTLINE

- 1 INTERVAL B&B METHOD
- 2 PRUNING METHOD WITH SUPPORT FUNCTIONS
- 3 BAUMANN TENT PRUNING-DIVIDING METHOD
- 4 COMPARISON OF THE METHODS
- 5 SOME WAYS TO COMBINE THE METHODS

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.
- 2 When the Baumann point is nearer to the border than the center (so when we would get bad shaped boxes), do the componentwise pruning.

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.
- 2 When the Baumann point is nearer to the border than the center (so when we would get bad shaped boxes), do the componentwise pruning. **It is necessary to compute support functions for the new boxes from Baumann Tent pruning.** [▶ See here.](#)

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.
- 2 When the Baumann point is nearer to the border than the center (so when we would get bad shaped boxes), do the componentwise pruning. **It is necessary to compute support functions for the new boxes from Baumann Tent pruning.** [▶ See here.](#)
- 3 Decide on which to use by computing the pruneable region by both method and choose the better  $\frac{vol}{\#new\ boxes}$ .





# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.
- 2 When the Baumann point is nearer to the border than the center (so when we would get bad shaped boxes), do the componentwise pruning. **It is necessary to compute support functions for the new boxes from Baumann Tent pruning.** [▶ See here.](#)
- 3 Decide on which to use by computing the pruneable region by both method and choose the better  $\frac{vol}{\#new\ boxes}$ . **It can be inefficient with so much computation. The support functions have to be computed for the new boxes of the Baumann Tent pruning.**

# HOW TO COMBINE THE METHODS

- 1 We can do first the componentwise pruning, and when the centered form becomes better, change to the Baumann Tent pruning.
- 2 When the Baumann point is nearer to the border than the center (so when we would get bad shaped boxes), do the componentwise pruning. **It is necessary to compute support functions for the new boxes from Baumann Tent pruning.** [▶ See here.](#)
- 3 Decide on which to use by computing the pruneable region by both method and choose the better  $\frac{vol}{\#new\ boxes}$ . **It can be inefficient with so much computation. The support functions have to be computed for the new boxes of the Baumann Tent pruning.**
- 4 Do the componentwise pruning only from the middle, so no storing of the support vectors are necessary, and we can use the 2nd or 3rd idea.

-  J. A. Martínez, L. G. Casado, I. García, and B. Tóth.  
AMIGO: Advanced multidimensional interval analysis global optimization algorithm.  
In *Frontiers in global optimization*, volume 74 of *Nonconvex Optimization and Its Applications*, pages 313–326. Kluwer, Dordrecht, 2004.
-  B. Tóth and L. G. Casado.  
Multi-dimensional pruning from the Baumann point in an interval global optimization algorithm.  
*Journal of Global Optimization*, 38:215–236, 2007.