Fueling Car

- View Prices
  - Decide Amount to Pay
    - Pay at Pump
      - Insert Card
    - Pay in Store
      - Go Inside Store
    - Insert PIN
      - Insert Card
  - Insert PIN
    - $ Give Cashier Cash

- Select Payment Option
  - Pay at Pump
  - Pay in Store
  - Choose Gas Option

- View Gas Options
  - Ready Fueling
    - Open Fueling Lid
    - Remove Cap
    - Insert Pump to.....
    - Have trigger held
    - Remove Trigger Upon Complete Fueling
    - Take Out Pump from Station
    - Place Pump on Station

- Pump Gas
  - Remove Pump
  - Place Pump on Station

Resource Key:

$: Money

Key

When directly under the same task, choose a path to take (either or)

What is to the right depends on what is to the left of the arrow

Prerequisite:

Users have turned off their car and are out of the car
Assignment K
Task Analysis

The next Task Analysis was performed with the process used in Mexico to fuel a car. The following diagram describes the tasks and subtasks of the car driver.

Prerequisites:
- Car's fuel tank is not full

Resources:
- Car
- Money
  - Cash
  - Credit/debit card
- Time (in case the driver has to wait)