

# How to Avoid Gerrymandering: A New Algorithmic Solution

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*Re-Districting: A . . .*

*How to Avoid . . .*

*Toward Formulation of . . .*

*Relation to Clustering*

*Towards a More . . .*

*Example*

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# 1. Re-Districting: A Practical Problem

- *The notion of electoral districts:* in the USA and in other countries, voting is done by electoral districts.
- *First objective:* equal representation.
- *How:* all voting districts of the same level (federal, state, city, etc.) contain same number of voters.
- *Problem:* in time, demography changes – some districts lose voters, some gain them.
- *Solution:* re-districting.
- *Main objective of re-districting:* best represent geographic regions.
- *Additional objective:* represent rural and city areas, minorities, border areas, flooded areas, etc.
- *Open problem:* how to take all these factors into account?

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## 2. Gerrymandering: A Problem

- *How re-districting is done:* in most states, it is voted upon by the legislature.
- *Drawback:* in the next elections, the representation may be unfairly biased towards a party in power.
- *Phenomenon behind bias:* for parties A and B, A votes in B-majority district are “lost” – this district votes for B anyway.
- *Gerrymandering – how:* a party in power (A)
  - divides all the A voters into A-majority districts, and
  - attaches, to each A-district, many B-voters (w/out violating A-majority).
- *Result:* many B votes are lost, while no A votes are lost.

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### 3. Gerrymandering: Example

- *Example:* 18 towns on similar size:
  - $A_1, \dots, A_{10}$  vote for A,
  - $B_1, \dots, B_8$  vote for B.
- *Objective:* form 6 electoral districts.
- *Fair representation:* A gets  $\frac{10}{18} \cdot 6 = \frac{10}{3} = 3.33\dots$  votes
  - i.e., 3 or 4.
- *Example of gerrymandering:* divide 18 towns into the following 6 districts:
  - $\{A_1, A_2, B_1\}, \{A_3, A_4, B_2\}, \{A_5, A_6, B_3\}, \{A_7, A_8, B_4\}$ ,  
and  $\{A_9, A_{10}, B_5\}$  vote for A;
  - only 1 district out of 6,  $\{B_6, B_7, B_8\}$  votes for B.
- *Result:* A gets 5 votes out of 6.

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## 4. How to Avoid Gerrymandering: Known Approaches

- *Typical idea*: limit the “weirdness” of the district shapes.
- *Example*: make them as round as possible, with the smallest possible length of the separation lines.
- *Limitations*:
  - these approaches only take into account geographical closeness;
  - they may not give adequate representation to minorities or rural population.
- *Remaining problem*: take into account
  - not only geographical closeness and differences,
  - but also other types of closeness and difference.

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## 5. Toward Formulation of the Problem in Precise Mathematical Terms

- *Representing voters*: by parameters  $x_1, \dots, x_n$ :
  - geographic location ( $x_i$  are geographic coordinates),
  - income,
  - rural vs. urban status,
  - number of children, etc.

- *Representatives* are described by  $v_1, \dots, v_n$ .

- *Utility approach*: in decision making, preferences are represented by utility functions:

$$u = u(x_1 - v_1, \dots, x_n - v_n).$$

- *Different characteristics are usually independent*: it is known that then  $u(d_1, \dots, d_n) = u_1(d_1) + \dots + u_n(d_n)$ .
- *Differences are small*: representatives are close to the voters, so differences  $d_i \stackrel{\text{def}}{=} r_i - v_i$  are small.

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## 6. Toward Formulation of the Problem in Precise Mathematical Terms (cont-d)

- *Taylor expansion*: since differences  $d_i = r_i - v_i$  are small,

$$u_i(d_i) = u_i(0) + u'_i(0) \cdot d_i + \frac{u''(0)}{2} \cdot d_i^2 + \dots$$

- *Analysis*: the largest possible utility is when a representative is a perfect match, i.e.,  $d_i = 0$ .
- *Conclusion*:  $u_i(d_i) \approx u_i(0) - w_i \cdot d_i^2$  and

$$u(d_1, \dots, d_n) = \sum_{i=1}^n u_i(d_i) = \sum_{i=1}^n u_i(0) - \sum_{i=1}^n w_i \cdot d_i^2.$$

- Thus, maximizing utility is equivalent to minimizing the *disutility*

$$\rho(x, v) = \sum_{i=1}^n w_i \cdot (r_i - v_i)^2.$$

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## 7. Resulting Formulation of the Problem

- We have:
  - an integer  $n$  (number of characteristics),
  - positive real numbers  $w_1, \dots, w_n$  (weights);
  - $n$ -dimensional vectors  $x^{(k)} = (x_1^{(k)}, \dots, x_n^{(k)})$  ( $1 \leq k \leq N$ ) describing voters;
  - number  $c$  of voting districts.
- *Objective:*
  - subdivide  $N$  voters into  $c$  groups  $D_1, \dots, D_c$ , and
  - select a vector  $v(1), \dots, v(c)$  within each group
  - so as to minimize the overall disutility

$$\sum_{j=1}^c \sum_{k \in D_j} \rho(x^{(k)}, v(j)).$$

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## 8. Relation to Clustering

- *Informal objective*: a voter is closer to other voters from his/her district than to voters from other districts.
- *Relation to clustering*: such groups are called clusters.
- *Iterative clustering*: we start with some representations  $v(1), \dots, v(c)$ , then repeat the following 2 steps:
  - each voter  $x^{(k)}$  is assigned to the group  $D_j$  for which the disutility  $\rho(x^{(k)}, v(j))$  is the smallest;
  - after that, for each group  $D_j$ , we re-calculate  $v(j)$  as the average of all  $x^{(k)}$  ( $k \in D_j$ ).
- *Limitation of this approach*: unequal clusters.
- *Example*: a population consisting of a (larger) city and a (smaller) rural area.
- *Resulting clusters*: a larger all-city cluster and a smaller all-rural cluster.

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## 9. Towards a More Adequate Solution

- *Main idea:* groups  $D_1, \dots, D_c$  must have equal size  $\frac{N}{c}$ .
- *Technical challenge:* when we have the representatives  $v(j)$ , how can we get districts?
- *Technical result:* in the optimal districting, the division between  $D_i$  and  $D_j$  is determined by a threshold  $t_{ij}$  for the ratio  $r_{ij}(x) \stackrel{\text{def}}{=} \frac{\rho(x, v(i))}{\rho(x, v(j))}$ :
  - if  $r_{ij}(x) < t_{ij}$ , then  $x \in D_i$ ;
  - if  $r_{ij}(x) > t_{ij}$ , then  $x \in D_j$ .
- *Conclusion:* for some weights  $\alpha_j$ , a voter  $x$  is assigned to the class  $D_j$  for which  $\alpha_j \cdot \rho(x^{(k)}, v(j))$  is the largest.
- *Remaining problem:* find the weights  $\alpha_j$  for which the resulting districts  $D_j$  are of equal size.

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## 10. Towards an Algorithm

- *We start:* with  $\alpha_1^{(0)} = \dots = \alpha_c^{(0)} = 1$ .
- *Start iteration:* with some values  $\alpha_1^{(p)}, \dots, \alpha_c^{(p)}$ .
- *Main part of the iteration:* for each  $j$ , we find  $\beta_j$  for which there are exactly  $N/c$  points  $x$  for which

$$\beta_j \cdot \rho(x, v(j)) \leq \alpha_k^{(p)} \cdot \rho(x, v(k))$$

for all  $k \neq j$ .

- *How to find  $\beta_j$ :* bisection
  - if we get  $< N/c$  points, we decrease  $\beta_j$ ;
  - if we get  $> N/c$  points, we increase  $\beta_j$ .
- *Observation:* if we multiply all the values  $\alpha_j$  by the same constant, we get the same classes.
- *Last part of the iteration:* find  $\alpha_j$  for which  $\frac{\alpha_j}{\alpha_k} \approx \frac{\beta_j}{\alpha_k^{(p)}}$  for all  $j \neq k$ .

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## 11. Analysis of the Auxiliary Problem

- *Problem – reminder:* find  $\alpha_j$  for which  $\frac{\alpha_j}{\alpha_k} \approx \frac{\beta_j}{\alpha_k^{(p)}}$  for all  $j \neq k$ .

- *Difficulty:* this problem is non-linear in unknowns  $\alpha_j$ .

- *Idea:* turn to logarithms  $A_j \stackrel{\text{def}}{=} \ln(\alpha_j)$ ,  $B_j \stackrel{\text{def}}{=} \ln(\beta_j)$ , and  $A_j^{(p)} \stackrel{\text{def}}{=} \ln(\alpha_j^{(p)})$ .

- *New problem:* find  $A_j$  for which

$$A_j - A_k \approx B_j - A_k^{(p)}.$$

- *Least Squares solution:*

$$A_j = \frac{1}{2} \cdot (B_j + A_j^{(p)}) + \text{const.}$$

- *Resulting value of  $\alpha_j$ :*

$$\alpha_j = \sqrt{\beta_j \cdot \alpha_j^{(p)}}.$$

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## 12. Example

- *Situation:* uniform population distribution on  $[0, 1]$ .
- *Starting reps:*  $v(1) = 0$ ,  $v(2) = 0.5$ , and  $v(3) = 1.0$ .
- *Simple clustering:*  $D_1 = [0, 0.25]$ ,  $D_2 = [0.25, 0.75]$ ,  $D_3 = [0.75, 1]$ .
- *Problem:*  $D_2$  is twice larger than  $D_1$  or  $D_3$ .
- *1st iteration:* find  $\beta_1$  for which  $\beta_1 \cdot x^2 \leq (0.5 - x)^2$  for exactly 1/3 of points.
- *Computing  $\beta_j$ :*  $\beta_1 = 0.25$ , similarly  $\beta_2 = 4$ ,  $\beta_3 = 0.25$ .
- *Computing  $\alpha_j$ :*  $\alpha_1^{(2)} = \sqrt{\beta_1 \cdot \alpha_1^{(1)}} = \sqrt{0.25 \cdot 1} = 0.5$ ;  
similarly,  $\alpha_2^{(2)} = \sqrt{\beta_2 \cdot \alpha_2^{(1)}} = \sqrt{4 \cdot 1} = 2$ ,  $\alpha_3^{(2)} = 0.5$ .
- *Result:* 1/3 of voters in the first district, for which  $\alpha_1 \cdot \rho(x, v(1)) \rightarrow \min$ , and 1/3 each in  $D_2$  and  $D_3$ .

## 13. Resulting Iterative Algorithm

- *Start*: representations  $v(1), \dots, v(c)$  (e.g., representatives of the existing districts).
- *Main idea*: iterations of the 2-step process:
  - subdivide voters into  $c$  equal groups corr. to  $v(j)$ ;
  - re-calculate  $v(j)$  as the average of the  $j$ -th group.
- *1st step starts* with an iterative process:
  - start with weights  $\alpha_1^{(1)} = \dots = \alpha_c^{(1)} = 1$ ;
  - use bisection to find  $\beta_j$  for which there are exactly  $N/c$  points  $x^{(k)}$  for which, for all  $l \neq j$ :
$$\beta_j \cdot \rho(x^{(k)}, v(j)) \leq \alpha^{(p)} \cdot \rho(x^{(k)}, v(l));$$
  - compute  $\alpha_j^{(p+1)} = \sqrt{\beta_j \cdot \alpha_j^{(p)}}$ .
- *1st step ends*: assign each voter  $x$  to to the group  $D_j$  for which  $\alpha_j \cdot \rho(x^{(k)}, v(j))$  is the smallest.

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## 14. Conclusion

- *What we propose*: a new algorithm for dividing an area into voting districts.
- *New features*: we take into account not only geographic closeness, but also common interests of voters.
- *Necessary input*: weights  $w_i$  of different factors:
  - geographic location ( $x_i$  are geographic coordinates),
  - income,
  - rural vs. urban status,
  - number of children,
  - etc.

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