Test 1

Closed Book, Open Notes (one handwritten page), 75 minutes. Please answer concisely.

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If you leave the classroom for any reason, your test will be graded on only what you did up until that point. This also applies to use of the restroom.

- 1. True or false [24 points]
 - a. t f The lifetime of a variable is the time during which it is allocated space in memory.
 - b. t f Global variables are always statically typed.
 - c. t f Type binding is dynamic in some languages.
 - d. t f The l-value of a variable is its value; thus i=0 changes the l-value of i to 0.
 - e. t f In Java **new** is a reserved word.
 - f. t f If func1 is the static parent of func2, then func2 must be the dynamic parent of func1.
 - g. t f If func1 is the static parent of func2, then func2 cannot be the dynamic parent of func1.
 - h. t f Many languages use only static scoping.
 - i. t f The difference between static scope and dynamic scope is not important for local variables.
 - j. t f In a dynamically scoped language, it may not be possible for the compiler to determine the referent of a variable.
 - k. t f In PHP, global variables are not implicitly visible in any function. (Hint: as the book says, in PHP "the scope of global variable extends from their declaration to the end of the program, but skips over any subsequent function definitions.")
 - 1. t f In PHP, arrays can have strings as keys.
 - m. t f In Javascript are statically typed, statically allocated, and statically scoped.
 - n. t f Static typing is incompatible with coercion. (Hint: consider float x = (int) 3.0;)
 - o. t f A web browser never sees PHP code.
 - p. t f In PHP, <<< is used for specifying long strings.
 - q. t f Circular recursion (where one rule refers to another, which refers back to the first) is allowed in BNF.
 - r. t f In the classic von Neumann architecture, one instruction executes at a time.
 - s. t f The symbol table stores the types of the variable.
 - t. t f The symbol table stores the nonterminal symbols of the grammar
 - u. t f The r-value of a variable may change as the program runs.
 - v. t f The l-value of a variable may change as the program runs.
 - w. t f Interpreting a program usually takes more time than running a compiled one.
 - x. t f In a compiler, the code generator's output is the parser's input.
- 2. [1] In PHP, what would be the values of \$d, \$t and \$e after

list(\$d, \$t, \$e) = explode(", ", "M, 02:00-02:50PM, Myoung");

3. [2] Given a reference to a nonlocal variable in a static-scoped program, how does the compiler (or interpreter) find the correct definition? (review question 5.13)

4. [6] The following is an attribute grammar for checking whether a message is valid in that the check bit and the main message have the same parity.

$$\rightarrow$$
Predicate: msg.valid = (bits.parity == checkbit.parity) $_1 \rightarrow _2$ Semantic Rule: bits_1.parity = bits_2.parity XOR bit.parity \rightarrow Semantic rule: bits.parity = bit.parity $\rightarrow 0$ Semantic rule: bit.parity = false $\rightarrow 1$ Semantic rule: bit.parity = true

<checkbit> → **<bit>** Semantic rule: checkbit.parity = bit.parity

Draw parse trees for 01011 and 1010, then, for each, annotate all notes with the values of the attributes, including the value of valid at the root nodes.

5.	[4] Draw a simple diagram that shows a client machine/browser communicating with a web
	server machine, and include indications of a) where php executes, b) what the output of php
	usually is, and c) what role(s) html plays.

6. [3] In PHP, "A variable variable takes the value of a variable and treats that as the name of a variable." (php.net). Thus, for example,

```
$item = "rambutan";
$$item = 3041;
echo $rambutan;
```

produces the output **3041**. Suppose we used this to allow users of our PLU webpage to create and set variables with code like

```
$item = $_POST['fruitname'];
$plu = $_POST['itemnumber'];
$$item = $plu;
```

Could this create a security risk? Why or why not?

7. [1] How many variables are there in the following C program?

8. [4] Given the BNF

- a) Which, if any, of the conditional expressions are syntactically correct?
- b) For which, if any, of the conditional expressions is the actual type computable at compile time?

Document any assumptions.

7. [1] How many lexemes are in the following statement?

```
$comment = $_POST['comment'];
```

9.	[4] Thinking of the book's criteria of writability, readability, and reliability, for each of {Java, PHP}, what do you think was the primary concern of the inventor(s)? Why?
8. [1] One morning you wake up in an alien spaceship. After apologizing for kidnapping you, the aliens offer to cure all diseases on Earth if you help design a great new programming language for them. Assuming you accept their offer, what is the most important thing you'd ask them first, to help you start work on a good design?
8.	[2] In C#, variable types are static, but they do not need to be declared explicitly, so, for example the following is legal.
	var total = subtotal + tax;
	Explain how this is possible; that is, how the compiler can infer the type of a variable like total .
11.	[1] Name three programming languages other than C and Java.

12. [4] In the following grammar (Karl Abrahamson), a) which has precedence: plus or times ?, b) is plus right associative or left associative? c) is times left associative or right associative? d) is the grammar ambiguous? $E \to T$ $E \to T + E$ $T \to F$

 $T \rightarrow T * F$ $F \rightarrow n$ $F \rightarrow (E)$

- 1. [5] What happens in each compilation phase? (some phases involve more than one activity) (from Jonathan Mohr, adapted)
 - a. Lexical analysis (scanning) ___ tokens are combined to form syntactic structures,
 - typically represented by a parse tree.
 - b. Syntactic analysis (parsing) __ intermediate code is generated for each syntactic structure.
 - c. Semantic analysis __ the source text is broken into tokens.
 - d. Code generation ___ intermediate code is translated to object code for the target machine.
 - __ type checking is done, as are complicated features such as generic declarations and operator overloading.