Let Us Use Negative Examples in Regression-Type Problems Too

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Abstract In many practical situations, we need to reconstruct the dependence between quantities x and y based on several situations in which we know both x and y values. Such problems are known as *regression* problems. Usually, this reconstruction is based on *positive examples*, when we know y – at least, with some accuracy. However, in addition, we often also know some examples in which we have *negative* information about y – e.g., we know that y does not belong to a certain interval. In this paper, we show how such negative examples can be used to make the solution to a regression problem more accurate.

1 Using Negative Examples in Regression: Formulation of the Problem

What we do in this section. The main objective of this section is to *motivate* the need for our research.

For this purpose, we review the well-known notions such as regression, machine learning, classification, etc. – and while recalling these basic notions, we try our best to explain how the usual motivation for these notions and related ideas naturally lead to the need to consider negative examples.

What we want: a general description. From the practical viewpoint, in a rough approximation, the main objective of science is to enable people to predict what will happen in the world. (To be more precise, some people define the goal of the science as discovering the laws of nature, with prediction as a result of it.)

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The main objective of engineering is to find out what changes we need to make in the world to make it better. To select the appropriate changes, we need to be able to predict how each possible change will affect the world.

Thus, in both cases, we need to be able, given the initial conditions x (which include the information about the change), to predict the value of each quantity y characterizing the future state.

Comment. In general, the quantity y can take all possible real values – or all the values from some finite or interval interval. Such quantities are called *continuous.*

In some case, possible values of y are limited to some discrete set: e.g., electric charges are all proportional to the elementary charge. The corresponding quantities are called *discrete*. In this paper, we concentrate on the general case of continuous quantities, but our ideas and formulas can be easily extended to the discrete cases as well. For example, for discrete quantities, in the case of probabilistic uncertainty:

- instead of the probability density function (pdf), we can use its discrete analogue – probabilities of different values, and
- instead of the integral of the pdf being equal to 1, we will have the sum of the probabilities equal to 1.

Often, we do not know the dependence of y **on** x**.** In some cases – e.g., in celestial mechanics – we know the equations (or even explicit formulas) that relate the available information x and the desired quantity y. In such cases, in principle, we have an algorithm for predicting y.

In some situations, this algorithm may not be practical. For example, the fastest we can reasonably reliably predict where the tornado will go in the next 15 minutes is after several hours of computations on a high-performance computer – which makes these computations useless. However, as computers get faster and faster, we will eventually be able to make the corresponding computations practical.

In many other situations, however, we do not know how y depends on x. In such situations, we need to determine this dependence based on the known examples $\left(x^{(k)}, y^{(k)}\right)$ of past situations, in which we know both x and y.

Comment. Of course, this knowledge comes from measurements, and measurements are never absolutely accurate. So, in reality, instead of knowing the exact value y, we usually know an interval containing y (see, e.g., [4, 9, 11, 16]), and sometimes a probability distribution on this interval describing the relative frequency of different measurement errors [16].

Classification vs. regression. In some cases, the desired variable y takes only finite many values – e.g., sick or healthy; poor, medium, or rich, etc. Such problems are known as *classification problems.*

In other cases, the variable y can take all possible values within a certain interval. Such problems are known as *regression problems.*

Positive and negative examples. In addition to cases when we know both x and y – which we will call *positive examples*, there are also some cases in which we know x,

but we only have partial information about y – e.g., we know that y *does not belong* to a certain interval. We will call such examples *negative examples.*

Why negative examples. How do we know that the actual value is not in an interval? This is related to the fact that most measuring instruments are non-linear:

- they have ranges in which the resulting signal strongly depends on the actual value of the measured quantity, and
- they have ranges in which the resulting signal does not contain any information at all.

For example:

- many measuring instruments have a sensitivity level, below which it does not detect anything – e.g., due to inertia;
- similarly, for most measuring instruments, there is an upper bound on possible values that it can measure, and it does not generate any meaningful signals if the actual value of the measured quantity exceeds this upper bound.

Usually, for the same quantity, there are different measuring instruments corresponding to different ranges: e.g., different instrument measure weak currents and very strong currents. In this case, we select an appropriate instrument based on the expected value of the signal.

Some measuring instruments are tunable – if we know beforehand the approximate value of the measured quantity, we can tune the instrument so that it will provide the most accurate measurements in this particular interval. Such instruments we tune so that the expected value of the signal will be most accurately measured.

Sometimes, our expectations are wrong, and the actual signal turned out to be outside the interval on which we selected and/or trained the measuring instrument – the actual value could be smaller than this interval's lower endpoint, it could be larger that the interval's upper endpoint, we do not know. In this case, for the only information about the measured quantity y is that this quantity is *not* located in the given interval – so we have what we called a negative example.

Another type of situations that lead to negative examples is when we measure a *signed* quantity q – e.g., one of the components of velocity or of some other vector quantity. Every sensor has an upper bound q_0 above which it cannot measure. So, if we do not detect anything meaningful, this means that the actual value y is outside the corresponding interval $[-q_0, q_0]$.

Positive and negative examples in classification and in regression. In classification problems – especially in binary classification problems, when we have only two possible values y_1 and y_2 of the quantity y – negative example are ubiquitous: indeed, every positive example in which we know that $y = y_2$ can be interpreted as a negative example in which we know that y is *not* equal to y_1.

However, in regression problems, negative examples are usually not used. In principle, they provide an additional information about the dependence, so it would be beneficial to use them – however, they are not used because it is not clear how to use them.

What we do in this paper. In this paper, we show how to use negative examples, and we show cases when the use of negative examples help.

In our analysis, we will cover all three major types of uncertainty: interval, fuzzy, and probabilistic. In our analysis, we will assume, for simplicity, that the x values are known exactly (i.e., to be more precise, that the inaccuracy in x can be safely ignored), but that the values of y are known with uncertainty. In all three cases, we assume that we know the family of dependencies $y = f(x, c_1, \ldots, c_n)$ – e.g., the family of all linear functions or the family of all quadratic functions – and we want to find the values $c = (c_1, \ldots, c_n)$ of the parameters for which the corresponding dependence is the best fit with the available data.

Comment. This paper is a revised and extended version of the paper [2].

Important comment: negative examples in education. Another application area where negative examples are useful is education. A significant part of knowledge is taught by presenting examples $\left(x^{(k)}, y^{(k)}\right)$ of a problem x and of its correct solution y. It is well know, however, that learning can be enhanced if, in addition to correct solutions, student also see example of typical mistakes – e.g., pairs $\left(x^{(k)}, y^{(k)}\right)$ in which we know that $y^{(k)}$ is *not* a correct solution.

2 Case of Interval Uncertainty

Regression under interval uncertainty: a brief reminder. Following the general simplifying assumption, let us first consider the case when the values $x^{(k)}$ are known exactly, but the values $y^{(k)}$ are known with interval uncertainty – i.e., that for each k, we know the interval $\left[\underline{y}^{(k)}, \overline{y}^{(k)}\right]$ that contains the actual (unknown) value $y^{(k)}$.

Based on these measurement results, we select the values $c = (c_1, \ldots, c_n)$ for which the following condition is satisfied for all k:

$$\underline{y}^{(k)} \leq f\left(x^{(k)}, c_1, \ldots, c_n\right) \leq \overline{y}^{(k)}, 1 \leq k \leq K. \tag{1}$$

Regression under interval uncertainty: algorithms. For each i, we want to find the range $\left[\underline{c}_i, \overline{c}_i\right]$ of possible values of c_i. This range can be obtained by solving the following two constraint optimization problems:

- to find $\underline{c}_i$, we minimize c_i under the linear constraints (1); and
- to find $\overline{c}_i$, we maximize c_i under the linear constraints (1).

In the general non-linear case, this problem is NP-hard (even finding one single combination c that satisfies all the constraints (1) is, in general, NP-hard); see, e.g., [7]. In such cases, constraint solving algorithms (see, e.g., [4]) can lead to approximate ranges: e.g., to enclosures $\left[\underline{c}'_i, \overline{c}'_i\right] \supseteq \left[\underline{c}_i, \overline{c}_i\right]$ for the actual range.

The problem of computing the ranges $\left[\underline{c}_i, \overline{c}_i\right]$ becomes feasible if we consider families that linearly depend on the parameters c_i, i.e., families of the type

$$f(x, c_1, \ldots, c_n) = f_0(x) + c_1 \cdot f_1(x) + \ldots + c_n \cdot f_n(x). \tag{2}$$

In this case, inequalities (1) become linear inequalities in terms of the unknowns c_i:

$$\underline{y}^{(k)} \le f_0\left(x^{(k)}\right) + c_1 \cdot f_1\left(x^{(k)}\right) + \ldots + c_n \cdot f_n\left(x^{(k)}\right) \le \overline{y}^{(k)}, \ \ 1 \le k \le K \tag{3}$$

In this case, e.g., the range $\left[\underline{c}_i, \overline{c}_i\right]$ of possible values of c_i can be obtained by solving the following two linear programming problems – i.e., problems of optimizing a linear function under linear constraints:

- to find $\underline{c}_i$, we minimize c_i under the linear constraints (3); and
- to find $\overline{c}_i$, we maximize c_i under the linear constraints (3).

There exist feasible algorithms for solving linear programming problems; see, e.g., [3, 8]. Thus, the corresponding regression problem can indeed be feasibly solved.

What if we have "negative" intervals? What if, in addition to "positive" intervals – i.e., intervals that contain the y-values $y^{(k)}$, $k = 1, \ldots, K$ – we also have "negative" intervals $\left(\underline{y}^{(\ell)}, \overline{y}^{(\ell)}\right)$, $\ell = K+1, \ldots, L$ – i.e., intervals that are known *not* to contain the corresponding values $y^{(\ell)}$. In this case, in addition to the condition (1) satisfied for all k from 1 to K, we also have an additional condition that must be satisfied for each ℓ from $K+1$ to L:

$$f\left(x^{(\ell)}, c_1, \ldots, c_n\right) \le \underline{y}^{(\ell)} \text{ or } \overline{y}^{(\ell)} \le f\left(x^{(\ell)}, c_1, \ldots, c_n\right). \tag{4}$$

In this case, the question is to find the values $c = (c_1, \ldots, c_n)$ that satisfy all the constraints (1) and (4).

Negative intervals can help. Suppose that for a linear model $y = c_1 \cdot x$, we have two observations: for $x = -1$ and for $x = 1$, we have $y \in [-1, 1]$. One can easily see that in this case, the set of possible values of c_1 is the interval $[-1, 1]$.

In particular, for $x = 2$, the only information that we can extract from this data is that $y \in [-2, 2]$.

Now, if we know that for $x = 2$, the value y cannot be in the interval $(-3, 2)$, then the set of possible values of y narrow down to a single value $y = 2$, and the set $[-1, 1]$ of possible values of c_1 narrows down to a single value $c_1 = 1$.

With negative intervals, the problem becomes NP-hard already in the linear case. Indeed, it is known that the following problem is NP-hard (see, e.g., [7, 15]): given natural numbers $s_1, \ldots, s_n$ and s, find a subset of the values s_i that adds up to s. In other words, we need to find the values $c_i \in \{0, 1\}$ (describing whether to take the i-th value s_i or not) for which $\sum_{i=1}^{n} c_i \cdot s_i = s$.

This problem can be easily reformulated as an interval problem with positive and negative examples. For this purpose, we take a linear model

$$y = c_1 \cdot x_1 + \ldots + c_n \cdot x_n$$

and the following examples:

- a positive example in which $x_i = s_i$ for all i and $y \in [s, s]$; consistency with this positive example means that

$$s = \sum_{i=1}^{n} c_i \cdot s_i;$$

- n additional positive examples; in the i-th example, $x_i = 1$, $x_j = 0$ for all $j \neq i$, and $y \in [0, 1]$; consistency with each such example means that $c_i \in [0, 1]$; and
- n negative examples; in the i-th example, $x_i = 1$, $x_j = 0$ for all $j \neq i$, and $y \notin (0, 1)$; consistency with each such example means that $c_i \notin (0, 1)$.

Together with the previous consistency, this means exactly that $c_i \in \{0, 1\}$.

So what do we do: first idea. NP-hard implies that, unless P = NP (which most computer scientists believe to be impossible), no feasible algorithm is possible that would always compute the exact ranges for c_i – or even check whether the data is consistent with the model. So what do we do?

Each negative interval $\left(\underline{y}^{(\ell)}, \overline{y}^{(\ell)} \right)$ means that the actual value of $y^{(\ell)}$ is either in the interval $\left(-\infty, \underline{y}^{(\ell)} \right]$ or in the interval $\left[\overline{y}^{(\ell)}, \infty \right)$. Thus:

- we can add, to K positive intervals, the first of these two semi-infinite intervals, solve the corresponding linear programming problem, and get ranges $\left[\underline{c}_i^{(\ell),-}, \overline{c}_i^{(\ell),-} \right]$ for the coefficients c_i;
- we can also add, to K positive intervals, the second of these two semi-infinite intervals, solve the corresponding linear programming problem, and get ranges $\left[\underline{c}_i^{(\ell),+}, \overline{c}_i^{(\ell),+} \right]$ for the coefficients c_i.

Since the actual value $y^{(\ell)}$ is either in the first *or* in the second of the semi-infinite intervals, the actual range of possible values of each c_i belongs to the *union* of the two intervals:

$$\left[\underline{c}_i^{(\ell)}, \overline{c}_i^{(\ell)} \right] = \left[\underline{c}_i^{(\ell),-}, \overline{c}_i^{(\ell),-} \right] \bigcup \left[\underline{c}_i^{(\ell),+}, \overline{c}_i^{(\ell),+} \right], \tag{5}$$

i.e., we take

$$\underline{c}_i^{(\ell)} = \min \left(\underline{c}_i^{(\ell),-}, \underline{c}_i^{(\ell),+} \right) \text{ and } \overline{c}_i^{(\ell)} = \max \left(\overline{c}_i^{(\ell),-}, \overline{c}_i^{(\ell),+} \right). \tag{6}$$

The actual value c_i belongs to *all* these intervals, so we can conclude that it belongs to the intersection $\left[\underline{c}_i, \overline{c}_i \right]$ of all these intervals:

$$\left[\underline{c}_i, \overline{c}_i \right] = \bigcap_{\ell=K+1}^{L} \left[\underline{c}_i^{(\ell)}, \overline{c}_i^{(\ell)} \right], \tag{7}$$

i.e., we take

$$\underline{c}_i = \max_\ell \underline{c}_i^{(\ell)} \text{ and } \overline{c}_i = \min_\ell \overline{c}_i^{(\ell)}. \tag{8}$$

If this intersection is empty, this means that the model is inconsistent with observations.

Second idea. In the above idea, every time, we only take into account *one* negative example. Instead, we can take into account *two* negative examples. Then, for each pair (ℓ, ℓ') of negative examples, we have four possible cases:

- we can have the case $a = --$ when $y^\ell \in \left(-\infty, \underline{y}^{(\ell)}\right]$ and $y^{\ell'} \in \left(-\infty, \underline{y}^{(\ell')}\right]$;
- we can have the case $a = -+$ when $y^\ell \in \left(-\infty, \underline{y}^{(\ell)}\right]$ and $y^{\ell'} \in \left[\overline{y}^{(\ell')}, \infty\right)$;
- we can have the case $a = +-$ when $y^\ell \in \left[\overline{y}^{(\ell)}, \infty\right)$ and $y^{\ell'} \in \left(-\infty, \underline{y}^{(\ell')}\right]$; and
- we can have the case $a = ++$ when $y^\ell \in \left[\overline{y}^{(\ell)}, \infty\right)$ and $y^{\ell'} \in \left[\overline{y}^{(\ell')}, \infty\right)$.

For each of these four cases $a = --, -+, +-, ++$, we can add the corresponding two semi-infinite intervals to K positive intervals, and find the ranges $\left[\underline{c}_i^{(\ell,\ell'),a}, \overline{c}_i^{(\ell,\ell'),a}\right]$ for the coefficients c_i. Then, we can conclude that the actual value of c_i belongs to the union of these four intervals:

$$\left[\underline{c}_i^{(\ell,\ell')}, \overline{c}_i^{(\ell,\ell')}\right] = \bigcup_a \left[\underline{c}_i^{(\ell,\ell'),a}, \overline{c}_i^{(\ell,\ell'),a}\right], \tag{9}$$

i.e., we take

$$\underline{c}_i^{(\ell,\ell')} = \min_a \underline{c}_i^{(\ell,\ell'),a} \text{ and } \overline{c}_i^{(\ell,\ell')} = \max_a \overline{c}_i^{(\ell,\ell'),a}. \tag{10}$$

The actual value c_i belongs to *all* these intervals, so we can conclude that it belongs to the intersection $\left[\underline{c}_i, \overline{c}_i\right]$ of all these intervals:

$$\left[\underline{c}_i, \overline{c}_i\right] = \bigcap_{K+1 \leq \ell, \ell' \leq L} \left[\underline{c}_i^{(\ell,\ell')}, \overline{c}_i^{(\ell,\ell')}\right], \tag{11}$$

i.e., we take

$$\underline{c}_i = \max_{\ell,\ell'} \underline{c}_i^{(\ell,\ell')} \text{ and } \overline{c}_i = \min_{\ell,\ell'} \overline{c}_i^{(\ell,\ell')}. \tag{12}$$

In this method, we get, in general, a better range – with smaller excess width – but now, instead of considering $O(L - K)$ cases, we need to consider $O\left((L - K)^2\right)$ cases.

We can get even more accurate estimates for the range if we consider all possible triples, 4-tuples, etc., of negative intervals, but then we will need to consider $O\left((L - K)^3\right), O\left((L - K)^4\right)$, etc. cases.

3 What If We Are Interested in Several Quantities

Negative information that we analyzed so far: a reminder. In the previous text, we considered negative examples corresponding to the case when a value of a quantity y cannot be detected by a sensor tuned for values from some interval $(\underline{y}, \overline{y})$.

In this case, we can conclude that the actual value y is outside this interval.

There are other types of negative information. A similar – but somewhat more complicated – situation occurs if we train, e.g., a camera to a certain area or a microphone to a certain area of spatial directions. In such cases, we are not simply limiting the range of possible values of a single quantity y. Instead, we simultaneously limit the value of two or more quantities $y_1, \ldots, y_m$ to corresponding intervals:

$$y_1 \in \left(\underline{y_1}, \overline{y_1} \right), \ldots, y_m \in \left(\underline{y_m}, \overline{y_m} \right). \tag{13}$$

In this case, in contrast to the previously analyzed case, if we do not detect anything, we cannot conclude that, e.g., the value y_1 is necessarily not in the corresponding interval $\left[\underline{y_1}, \overline{y_1} \right]$ – this value may well be within this interval, but one of the other quantities is outside its interval. All we know is that the tuple $y = (y_1, \ldots, y_m)$ is *not* located inside the corresponding box

$$y \notin \left(\underline{y_1}, \overline{y_1} \right) \times \ldots \times \left(\underline{y_m}, \overline{y_m} \right). \tag{14}$$

Because of this inter-relation between different variables, to deal with such situations, we can no longer concentrate on one of the quantities y_i – there are no restrictions on each value y_i per se – we need to simultaneously consider *all* related quantities $y_1, \ldots, y_m$.

Let us describe the resulting problem in precise terms: general case. We know that several quantities $y_1, \ldots, y_m$ depend on the quantities $x = (x_1, \ldots, x_p)$. We assume that this dependence is described by functions from a certain family of functions, characterized by parameters $c_1, \ldots, c_n$:

$$y_1 = f_1(x, c_1, \ldots, c_n), \ldots, y_m = f_m(x, c_1, \ldots, c_n). \tag{15}$$

We have several measurements in which the vector $y = (y_1, \ldots, y_m)$ was inside the corresponding box, i.e., when we had, for all k from 1 to K:

$$\underline{y_1}^{(k)} \leq f_1 \left(x^{(k)}, c_1, \ldots, c_m \right) \leq \overline{y_1}^{(k)},$$

$$\ldots \tag{16}$$

$$\underline{y_m}^{(k)} \leq f_m \left(x^{(k)}, c_1, \ldots, c_m \right) \leq \overline{y_m}^{(k)}.$$

We also have negative examples, for which, for each ℓ from $K + 1$ to L, the following condition must be satisfied:

$$f_1\left(x^{(\ell)}, c_1, \ldots, c_n\right) \leq \underline{y_1}^{(\ell)}, \text{ or } \overline{y_1}^{(\ell)} \leq f_1\left(x^{(\ell)}, c_1, \ldots, c_n\right), \text{ or}$$

$$\ldots, \text{ or} \tag{17}$$

$$f_m\left(x^{(\ell)}, c_1, \ldots, c_n\right) \leq \underline{y_m}^{(\ell)}, \text{ or } \overline{y_m}^{(\ell)} \leq f_m\left(x^{(\ell)}, c_1, \ldots, c_n\right).$$

The question is to find the values $c = (c_1, \ldots, c_n)$ that satisfy all the constraints (16) and (17).

In partcular, for each of the parameters c_i, we need to find the range $[\underline{c}_i, \overline{c}_i]$ of possible values of this parameter:

- Each value $\underline{c}_i$ can be obtained by minimizing c_i under the constraints (16) and (17).
- Similarly, each value $\overline{c}_i$ can be obtained by maximizing c_i under the constraints (16) and (17).

Important case when the dependence on parameters is linear. As we have mentioned, in the general case, the corresponding problems are NP-hard even when we do not have negative examples. In this no-negative-examples case, however, the problem becomes feasible if we consider the common situations in which the dependence on the parameters c_i is linear, i.e., in which

$$y_1 = f_{1,0}(x) + c_1 \cdot f_{1,1}(x) + \ldots + c_n \cdot f_{1,n}(x),$$

$$\ldots \tag{18}$$

$$y_m = f_{m,0}(x) + c_1 \cdot f_{m,1}(x) + \ldots + c_n \cdot f_{m,n}(x).$$

In this case, the condition (16) corresponding to each measurement k takes the form:

$$\underline{y_1}^{(k)} \leq f_{1,0}\left(x^{(k)}\right) + c_1 \cdot f_{1,1}\left(x^{(k)}\right) + \ldots + c_n \cdot f_{1,n}\left(x^{(k)}\right) \leq \overline{y_1}^{(k)},$$

$$\ldots \tag{19}$$

$$\underline{y_m}^{(k)} \leq f_{m,0}\left(x^{(k)}\right) + c_1 \cdot f_{m,1}\left(x^{(k)}\right) + \ldots + c_n \cdot f_{m,n}\left(x^{(k)}\right) \leq \overline{y_m}^{(k)}.$$

Similarly, the condition (17) corresponding to each measurement ℓ takes the form

$$f_{1,0}\left(x^{(\ell)}\right) + c_1 \cdot f_{1,1}\left(x^{(\ell)}\right) + \ldots + c_n \cdot f_{1,n}\left(x^{(\ell)}\right) \leq \underline{y_1}^{(\ell)}, \text{ or}$$

$$\overline{y_1}^{(\ell)} \leq f_{1,0}\left(x^{(\ell)}\right) + c_1 \cdot f_{1,1}\left(x^{(\ell)}\right) + \ldots + c_n \cdot f_{1,n}\left(x^{(\ell)}\right), \text{ or}$$

$$\ldots, \text{ or} \tag{20}$$

$$f_{m,0}\left(x^{(\ell)}\right) + c_1 \cdot f_{m,1}\left(x^{(\ell)}\right) + \ldots + c_n \cdot f_{n,n}\left(x^{(\ell)}\right) \leq \underline{y_m}^{(\ell)}, \text{ or}$$

$$\overline{y_m}^{(\ell)} \leq f_{m,0}\left(x^{(\ell)}\right) + c_1 \cdot f_{m,1}\left(x^{(\ell)}\right) + \ldots + c_n \cdot f_{m,n}\left(x^{(\ell)}\right).$$

For each ℓ, we know that one of $2m$ possible inequalities (20) is satisfied.

How can we solve this problem? As we have mentioned, in the presence of negative examples, even for this case – when the dependence on the parameters is linear – the exact computations of the bounds $\underline{c}_i$ and $\overline{c}_i$ is an NP-hard problem already for $m = 1$.

However, we can use the same ideas as in the previous section and come up with a feasible algorithm for computing an *enclosure* for the desired range $[\underline{c}_i, \overline{c}_i]$, i.e., for computing the interval that *contains* the desired range. To be more precise, similarly to the above case $m = 1$, we have a family of feasible algorithms that can bring us closer and closer to the desired range.

First algorithm. The first algorithm in this sequence is when on each step, we take into account only one negative example ℓ. For each ℓ:

- we add one of the $2m$ inequalities (20) to the system (19); thus, we get $2m$ problems of minimizing c_i and $2m$ problems of maximizing c_i; for each of $2m$ pairs of linear programming problems, we thus find an interval of possible values of c_i;
- since *one* of these inequalities is satisfied, we can conclude that the desired range is contained in the *union* of the resulting $2m$ intervals; we can compute this union by computing the smallest of $2m$ lower endpoints and the largest of $2m$ upper endpoints.

For each ℓ, we know that the actual range is contained in the corresponding union – thus, it is contained in the *intersection* of these unions. To compute such an intersection:

- we compute the largest of the lower endpoints corresponding to different ℓ, and
- we compute the smallest of the upper endpoints corresponding to different ℓ.

More accurate – but more time-consuming – algorithms. To get a more accurate estimate of the desired range $[\underline{c}_i, \overline{c}_i]$, instead of taking only *one* negative example ℓ into account in each linear programming problem, we take *two* such negative examples ℓ and ℓ'i into account. We have $2m$ possible inequalities for ℓ and we have $2m$ possible inequalities for ℓ', so we have $(2m)^2$ pairs of possible inequalities.

For each pair (ℓ, ℓ'):

- we add one of $2m$ inequalities (20) corresponding to ℓ and one of $2m$ inequalities corresponding to ℓ' to the system (19); thus, we get $(2m)^2$ problems of minimizing c_i and $(2m)^2$ problems of maximizing c_i; for each of $(2m)^2$ pairs of linear programming problems, we thus find an interval of possible values of c_i;
- since *one* of these pairs of inequalities is satisfied, we can conclude that the desired range is contained in the *union* of the resulting $(2m)^2$ intervals; we can compute this union by computing the smallest of $(2m)^2$ lower endpoints and the largest of $(2m)^2$ upper endpoints.

For each pair (ℓ, ℓ'), we know that the actual range is contained in the corresponding union – thus, it is contained in the *intersection* of these unions. To compute such an intersection:

- we compute the largest of the lower endpoints corresponding to different pairs (ℓ, ℓ'), and
- we compute the smallest of the upper endpoints corresponding to different pairs (ℓ, ℓ').

Instead of pairs, we can consider triples, quadruples, etc. Every time we consider tuples with one more element, the computation time increases – but we get more accurate enclosures.

4 Case of Fuzzy Uncertainty

What is fuzzy uncertainty: a brief reminder. In some cases, the values y are not measured but evaluated by an expert. An expert can say something like "the value of y is close to 1.5". To formalize such imprecise ("fuzzy") knowledge, Lotfi Zadeh invented special techniques – that he called fuzzy; see, e.g., [1, 5, 10, 12, 13, 14, 17].

In these techniques, for each imprecise expert statement about a quantity, we ask an expert to estimate, on a scale from 0 to 1, his/her degree of confidence that the expert's statement holds for this value (e.g., that 1.7 is close to 1.5). The function that assigns this degree to each possible value is called a *membership function*.

The degrees of confidence a, b, ... in individual statements $A, B, \ldots$ enable us also to estimate degrees of confidence in composite statements such as $A \,\&\, B$, $A \vee B$, etc. The algorithms $f_\&(a, b)$ and $f_\vee(a, b)$ for such estimates are called "and"- and "or"-operations, or, for historical reasons, t-norms and t-conorms. For example, the most widely used "and"-operations are $\min(a, b)$ and $a \cdot b$.

Regression under fuzzy uncertainty: a brief reminder. In line with the general idea, let us assume that we know the values $x^{(k)}$ exactly, and that we know the corresponding y-valued $y^{(k)}$ with fuzzy uncertainty – i.e., that for each example k and for each possible value y of this quantity, we know our degree of confidence $\mu_k(y)$ that this value of y is possible.

In this case, the degree to which a model $y = f(x, c_1, \ldots, c_n)$ is consistent with the k-th observation is equal to $\mu_k\left(f\left(x^{(k)}, c_1, \ldots, c_n\right)\right)$, and the degree to which a model is consistent with all K observations is equal to

$$f_\&\left(\mu_1\left(f\left(x^{(1)}, c\right)\right), \ldots, \mu_K\left(f\left(x^{(K)}, c\right)\right)\right). \tag{21}$$

A natural idea is to select the values $c = (c_1, \ldots, c_n)$ for which this degree is the largest possible.

What if we have negative examples? Suppose now that, in addition to K positive examples, we also have $L - K$ negative examples, for which we know that the expert's estimate is wrong. In fuzzy logic, the degree to which a statement is wrong is usually estimated as 1 minus the degree to which this statement is true. So, for a negative example, the degree to which this example is consistent with the model is equal to

$$1 - \mu_\ell \left(f \left(x^{(k)}, c_1, \ldots, c_n \right) \right). \tag{22}$$

Thus, in this case, we should select a model for which the following degree takes the largest possible value:

$$f_\& \left(\mu_1 \left(f \left(x^{(1)}, c \right) \right), \ldots, \mu_K \left(f \left(x^{(K)}, c \right) \right), \right.$$

$$1 - \mu_{K+1} \left(f \left(x^{(K+1)}, c \right) \right), \ldots,$$

$$\left. 1 - \mu_L \left(f \left(x^{(L)}, c \right) \right) \right). \tag{23}$$

5 Case of Probabilistic Uncertainty

Regression under probabilistic uncertainty: a brief reminder. Probabilistic uncertainty means that for each measurement k, we know the probabilities of different possible values y, i.e., we know, e.g., the probability density function $\rho_k(y)$ describing these probabilities.

In this case, the probability that a model $y = f(x, c_1, \ldots, c_n)$ is consistent with the k-th observation is proportional to $\rho_k \left(f \left(x^{(k)}, c_1, \ldots, c_n \right) \right)$. It is usually assumed that different measurements are independent. Thus, the probability that a model is consistent with all K observations is equal to the product of the corresponding probabilities

$$\prod_{k=1}^K \rho_k \left(f \left(x^{(k)}, c_1, \ldots, c_n \right) \right). \tag{24}$$

A natural idea is to select the values $c_1, \ldots, c_n$ for which this probability is the largest possible. This is known as the Maximum Likelihood method.

What if we have negative examples? From the purely probabilistic viewpoint, it is not clear how to handle such situations. However, since we have a solution for the fuzzy case, we can use the fact – emphasized many times by Zadeh – that the main difference between a membership function $\mu(y)$ and a probability density function $\rho(y)$ is in normalization (see, e.g., [6] and references therein):

- a membership function is usually selected so that $\max_y \mu(y) = 1$, while

- the probability density function is selected so that the overall probability is 1, i.e., that $\int \rho(y) \, dy = 1$.

Of course this is not the only difference: e.g., usually, different operations are used in fuzzy and probabilistic cases; however, this is, in a nutshell, the *main* difference.

Thus:

- if we have a membership function, then, by multiplying it by an appropriate constant, we can get a probability density function, and, vice versa,

- if we have a probability density function $\rho(y)$, then, by dividing it by $m = \max\limits_{y'} \rho(y')$, we will get a membership function.

So, a natural idea is to convert the original probabilistic knowledge $\rho_k(y)$ into fuzzy one, with $\mu_k(y) = c_k^{-1} \cdot \rho_k(y)$, where $c_k \overset{\text{def}}{=} \max\limits_{y'} \rho_k(y')$. In this case, the fuzzy approach to regression will lead us to maximize the expression (21). We want the probability-to-fuzzy translation to be consistent with the Maximum Likelihood approach. Thus, we need to select $f_\&(a, b) = a \cdot b$. In this case, the expression (21) takes the form

$$\prod_{k=1}^{K} \mu_k \left(f\left(x^{(k)}, c_1, \ldots, c_n\right) \right) =$$

$$\left(\prod_{k=1}^{k} c_k^{-1} \right) \cdot \left(\prod_{k=1}^{K} \rho_k \left(f\left(x^{(k)}, c_1, \ldots, c_n\right) \right) \right). \tag{25}$$

This expression differs from (24) only by a multiplicative constant, so maximizing this expression is indeed equivalent to maximizing the expression (24) – i.e., to the Maximum Likelihood approach.

Now it is easy to take into account negative examples: we just maximize the product

$$\prod_{k=1}^{K} \mu_k \left(f\left(x^{(k)}, c\right) \right) \cdot \prod_{\ell=K+1}^{L} \left(1 - \mu_\ell \left(f\left(x^{(\ell)}, c\right) \right) \right), \tag{26}$$

where

$$\mu_k(y) \overset{\text{def}}{=} \frac{\rho_k(y)}{\max\limits_{y'} \rho_k(y')}. \tag{27}$$

Similarly to the derivation of the formula (25), we can see that maximizing the expression (26) is equivalent to minimizing a simpler expression

$$\prod_{k=1}^{K} \rho_k \left(f\left(x^{(k)}, c\right) \right) \cdot \prod_{\ell=K+1}^{L} \left(1 - \mu_\ell \left(f\left(x^{(\ell)}, c\right) \right) \right). \tag{28}$$

6 Conclusions

What we did. In this paper, we provided a theoretical foundation for using negative examples on regression-like problems, and we showed, on simplified toy examples, that the resulting algorithms indeed lead to more accurate models.

What still needs to be done. Now that the theoretical foundation has been formulated, we hope that the resulting algorithms and ideas will be applied to real-life problems.

Acknowledgments

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