

For Which Activation Functions, Any Neural Network Is Equivalent to a Takagi-Sugeno Fuzzy System with Constant or Linear Outputs?

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Abstract. It is desirable to make AI explainable, i.e., to translate its black-box results into natural-language explanations. A reasonable first step in this translation is to first translate AI results into a natural language. There is already a technique successfully relating natural-language descriptions with precise function – it is known as fuzzy technique. It is therefore reasonable to use fuzzy technique for this first step towards explainability. There are many different versions of fuzzy techniques, as well as different versions of neural networks. It is therefore important to analyze which versions of fuzzy techniques can, in principle, cover different versions of neural networks. In this paper, we provide an answer to a particular case of this general question: for which activation functions, the functions computed by a neural network can be computed by Takagi-Sugeno systems with constant or linear outputs.

Keywords: explainable AI, Takagi-Sugeno systems, equivalence between neural and fuzzy computations

1 Formulation of the problem

Need for explainable AI. While many recent results of using deep neural networks are spectacular, there is a problem: these results are often not explainable. This is important in social applications – e.g., when the neural network is used to decide whether to give a loan, whether to apply some treatment to a patient, etc. The need for an explanation comes from the fact that the neural networks are not perfect, they sometimes produce wrong answers. Of course, human decision makers are also not perfect. However, with a human decision maker, you can always ask for reasons for his/her decision and thus, check how convincing these reasons are – and, based on this, filter out some incorrect decisions. For

a neural system, usually no reasons are provided, so it is not easy to filter out wrong decisions.

Translation into fuzzy as a possible first step towards explainability.

Explainability means to be able to describe the decision in human-understandable, natural-language terms. So, to achieve explainability, a natural idea is to look for existing techniques that relate natural-language explanations with precise computer-based decisions. This immediately brings us into the realm of fuzzy techniques – techniques specifically designed to translate natural-language expert recommendations into precise human-understandable form; see, e.g., [1, 3, 5–8].

Of course, translation into natural language does not necessarily mean that we already have a convincing explanation – but sometimes we have it, and in general, this may be a first step towards an explanation; see, e.g., [4].

Question that we deal with in this paper. There are many different versions of fuzzy techniques and many different types of neural networks.

A neural network (see, e.g., [2]) usually consists of *neurons* each of which takes values x_1, \dots, x_n and produces a value $y = s(a_0 + a_1 \cdot x_1 + \dots + a_n \cdot x_n)$, where a_i are numerical coefficients that are determined during the network's training, and $s(z)$ is a continuous function known as an *activation function*. Some neurons process the inputs $v = (v_1, \dots, v_m)$ to the network, other neurons process the outputs of previously active neurons. One of the outputs of one of the neurons is then returned to the user as the computation result V . Traditional neurons use the sigmoid function $s(z) = 1/(1 + \exp(-z))$, most current networks use ReLU function $s(z) = \max(0, z)$, but many other activation functions have been proposed and effectively used.

As fuzzy techniques, we will use one of most widely used versions: Takagi-Sugeno techniques, in which a function $V = f(v_1, \dots, v_m)$ is characterized by rules of the type

$$\text{if } m_i(v) \text{ then } f_i(v),$$

where $0 \leq m_i(v) \leq 1$ for all i and v and the functions $f_i(v)$ are usually either constants or linear functions. The function computed by this technique is

$$f(v) = \frac{\sum_i m_i(v) \cdot f_i(v)}{\sum_i m_i(v)}. \quad (1)$$

A natural question is: for what activated functions every function computed by the corresponding neural network can be computed by a TS system? In this paper, we provide an answer to this question.

2 What if we use Takagi-Sugeno systems with constant outputs

Proposition 1. *For each function $s(z)$, the following two conditions are equivalent to each other:*

- the function $s(z)$ is bounded, i.e., there exists a bound B such that $|s(z)| \leq B$ for all z , and
- every function computed by a network of neurons with this activation function can be computed by a Takagi-Sugeno system with constant outputs.

Proof. The value (1) is a convex combination of the values $f_i(v)$. So, when all the outputs $f_i(v)$ are constant $f_i(v) = f_i$, all the values (1) bounded by the largest of the absolute values $|f_i|$. Hence, every function computed by a Takagi-Sugeno system with constant outputs is bounded. Thus, if a function $s(z)$ is not bounded, then this same function – computed by a single neuron – cannot be computed by a Takagi-Sugeno system with constant outputs.

So, to complete the proof, it is sufficient to prove that if the activation function *is* bounded, then any function computed by the corresponding neural network can also be computed by a Takagi-Sugeno system with constant outputs. Indeed, a function $f(v)$ computed by a neural network comes from one of the neurons and is, thus, bounded by the bound B : $-B \leq f(v) \leq B$. So, to compute this function, we can use the following two Takagi-Sugeno rules:

$$\text{if } \frac{f(v) + B}{2B} \text{ then } B;$$

$$\text{if } \frac{B - f(v)}{2B} \text{ then } -B.$$

In this case, the sum of the two functions $m_i(v)$ is:

$$\frac{f(v) + B}{2B} + \frac{B - f(v)}{2B} = \frac{2B}{2B} = 1,$$

so the result (1) of this system is simply equal to

$$\begin{aligned} m_1(v) \cdot f_1(v) + m_2(v) \cdot f_2(v) &= \frac{f(v) + B}{2B} \cdot B + \frac{B - f(v)}{2B} \cdot (-B) = \\ \frac{f(v) + B}{2} - \frac{B - f(v)}{2} &= \frac{f(v) + B - B + f(v)}{2} = \frac{2f(v)}{2} = f(v). \end{aligned}$$

The proposition is proven.

Discussion. A similar result – with the same proof – holds if we consider a neural network in which different neurons can have different activation functions – as long as these activation functions are bounded.

Proposition 2. *For each neural network in which all activation functions are bounded, every function computed by this network can be computed by a Takagi-Sugeno system with constant outputs.*

A similar argument shows that if we limited ourselves to a bounded domain D of values v , then the result of any neural network, with any activation function, can be computed by a Takagi-Sugeno system with bounded outcomes.

Proposition 3. *Let D be a bounded domain. Then, for any neural network with any activation functions that computes some function $f(v)$, there exists a Takagi-Sugeno system with constant outputs that computes $f(v)$ for all v from the domain D .*

Proof. By definition, the function computed by a neural network is a composition of functions computed by individual neurons. Since all activation functions are continuous, the function computed by each neuron is continuous. Thus, the overall function computed by a neural network is continuous. A continuous function on a bounded domain is always bounded. Thus, we can use the construction from the proof of Proposition 1.

3 What if we use Takagi-Sugeno systems with linear outputs

Definition 1. *We say that a function $f(x_1, \dots, x_n)$ is linearly bounded if there exist positive coefficients c_0, c_1, \dots, c_n for which we always have*

$$|f(x_1, \dots, x_n)| \leq c_0 + c_1 \cdot |x_1| + \dots + c_n \cdot |x_n|.$$

Comment. For example, every linear function is linearly bounded, as well as each function computed by a single ReLU neuron.

Proposition 4. *For each function $s(z)$, the following two conditions are equivalent to each other:*

- the function $s(z)$ is linearly bounded, and
- every function computed by a network of neurons with this activation function can be computed by a Takagi-Sugeno system with linear outputs.

Proof. Since all linear outputs are linearly bounded, one can easily check that their convex combination (1) is also linearly bounded. So, if an activation function is not linearly bounded, it cannot be computed by such a Takagi-Sugeno system. So, to prove this result, it is sufficient to prove that every function computed by a neural network – consisting of neurons with linearly bounded neurons – can be computed by a Takagi-Sugeno system with linear outputs.

It is easy to prove that the composition of linearly bounded functions is also linearly bounded. So, the function $f(v)$ computed by a neural network is also linearly bounded, i.e., $|f(v)| \leq c_0 + c_1 \cdot |v_1| + \dots + c_m \cdot |v_m|$ for some $c_i > 0$.

To proceed, we will use the following simple result: that if $|x| \leq a + b$ for some $a > 0$ and $b > 0$, then we can represent x as $x = x_a + x_b$, where $|x_a| \leq a$, $|x_b| \leq b$, and for fixed a and b , both x_a and x_b continuously depend on x . Indeed, let us take, as x_a , the closest to x value from the interval $[-a, a]$, i.e.:

- if $-a \leq x \leq a$, we take $x_a = x$;
- if $x > a$, we take $x_a = a$; and

– if $x < -a$, we take $x_a = -a$.

In all three cases, we can check that for $x_b = x - x_a$, we have $|x_b| \leq b$. In the first case, $x_b = 0$, so this inequality is clearly satisfied. In the second case, we get $x_b = x - a$. From $x \leq a + b$, we conclude that $x - a \leq b$, i.e., indeed, $x_b \leq b$. Since $x > a$, we have $x_b = x - a > 0$ and thus, indeed, $x_b \geq -b$. The third case can be proved similarly.

If we have $|x| \leq a_1 + \dots + a_k$ for some $a_i > 0$, then, by applying the above simple result first, we can conclude that $x = x_1 + x_{-1}$, where $|x_1| \leq a_1$ and $|x_{-1}| \leq a_2 + \dots + a_k$. By applying this result again, this time to x_{-1} , we can conclude that $x_{-1} = x_2 + x_{-2}$, where $|x_2| \leq a_2$ and $|x_{-2}| \leq a_3 + \dots$, etc. After $k - 1$ steps, we conclude that $x = x_1 + \dots + x_k$, where $|x_i| \leq a_i$.

By applying this result to the inequality $|f(v)| \leq c_0 + c_1 \cdot |v_1| + \dots + c_m \cdot |v_m|$, we conclude that the function $f(v)$ is equal to the sum $f(v) = F_0(v) + F_1(v) + \dots + F_m(v)$, where $|F_0(v)| \leq c_0$ and $|F_i(v)| \leq c_i \cdot |v_i|$. Then, we can represent this function by using the rules

“if $m_i^\pm(v)$ then $f_i^\pm(v)$ ” and “if $1/(m+1) - m_i^+(v) - m_i^-(v)$ then 0”,

where:

$$m_0^+(v) = \frac{1}{m+1} \cdot \max\left(0, \frac{F_0(v)}{c_0}\right), \quad m_0^-(v) = \frac{1}{m+1} \cdot \max\left(0, -\frac{F_0(v)}{c_0}\right),$$

$$m_i^+(v) = \frac{1}{m+1} \cdot \max\left(0, \frac{F_i(v)}{c_i \cdot v_i}\right), \quad m_i^-(v) = \frac{1}{m+1} \cdot \max\left(0, -\frac{F_i(v)}{c_i \cdot v_i}\right),$$

$$f_0^+(v) = (m+1) \cdot c_0, \quad f_0^-(v) = -(m+1) \cdot c_0,$$

$$f_i^+(v) = (m+1) \cdot c_i \cdot v_i, \quad f_i^-(v) = -(m+1) \cdot c_i \cdot v_i.$$

In this case, the sum of all the functions $m_i(x)$ is 1, so the formula (1) turns into a simple sum of products. Let us show that for each i , the sum of the corresponding product terms in the formula (1) is equal to $F_i(v)$ – this will guarantee that the sum of all the terms corresponding to all i is indeed equal to the desired function $f(v)$.

Indeed, when $F_i(v)/(c_i \cdot v_i) > 0$, then we have

$$m_i^+(v) \cdot f_i^+(v) = \frac{1}{m+1} \cdot \frac{F_i(v)}{c_i \cdot v_i} \cdot (m+1) \cdot c_i \cdot v_i = F_i(v),$$

while two other products corresponding to i are 0s: the second because $m_i^-(v) = 0$ and the third because the corresponding output function is 0. The proof for the case when $F_i(v)/(c_i \cdot v_i) < 0$ is similar. The proposition is proven.

Comment. To represent each function, we used $3m + 3$ rules – a very feasible amount. We could get slightly fewer rules, namely, $3m + 2$, if, to describe $F_0(v)$, we would use a construction from Proposition 1.

Discussion. A similar result – with the same proof – holds if we consider a neural network in which different neurons can have different activation functions – as long as all these activation functions are linearly bounded.

Proposition 5. *For each neural network in which all activation functions are linearly bounded, every function computed by this network can be computed by a Takagi-Sugeno system with linear outputs.*

Comment. These results cannot be directly extended to the case when an activation function is quadratically bounded, i.e., bounded by some quadratic function of the inputs. Indeed, in this case, functions computed by Takagi-Sugeno systems are still quadratically bounded, but a composition of two quadratic neurons, with $s(z) = z^2$, already computes a function z^4 that grows faster than any quadratic function – and thus, cannot be computed by such Takagi-Sugeno systems. We can, however, get a similar result if we use hierarchical Takagi-Sugeno systems, in which the result of one such system serves as an input to other systems.

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