

CS 3350 Automata, Computability, and Formal Languages

Spring 2016, Test 2

Name: _____

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1. Use the algorithm that we had in class to transform the following context-free grammar into Chomsky normal form: $S \rightarrow BB$, $S \rightarrow BSb$, $S \rightarrow bA$, $A \rightarrow aB$, $A \rightarrow \epsilon$, $B \rightarrow \epsilon$.

Starting with S

$S \rightarrow BB$	$S \rightarrow B$	$U_b \rightarrow b$	$U_a \rightarrow a$
$S \rightarrow BSb$	$S \rightarrow Sb$	$S \rightarrow SU_b$	$A_1 \rightarrow BS$
$S \rightarrow bA$	$A \rightarrow a$	$A \rightarrow a$	$S \rightarrow \epsilon$
$A \rightarrow aB$	$S \rightarrow b$	$S \rightarrow b$	
$A \rightarrow \epsilon$	$S \rightarrow BB$	$S \rightarrow U_b A$	
$B \rightarrow \epsilon$	$S \rightarrow BSb$	$A \rightarrow U_a B$	
$S \rightarrow \epsilon$	$S \rightarrow bA$	$S \rightarrow BB$	
	$A \rightarrow aB$	$S \rightarrow A_1 U_b$	
	$S \rightarrow \epsilon$		

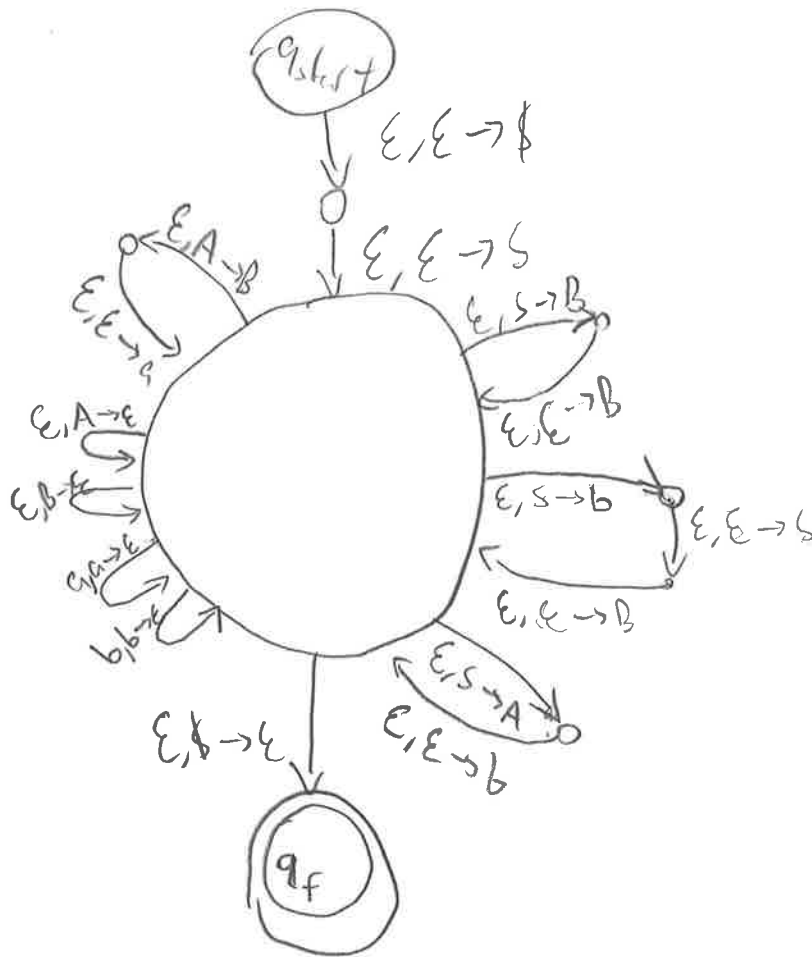
STEP 1 STEP 2

STEP 3

10/10

2. Use the general algorithm to design a (non-deterministic) pushdown automaton that recognizes exactly the context-free language described in Problem 1.

$S \rightarrow BB$
 $S \rightarrow Bsb$
 $S \rightarrow bA$
 $A \rightarrow aB$
 $A \rightarrow \epsilon$
 $b \rightarrow \epsilon$

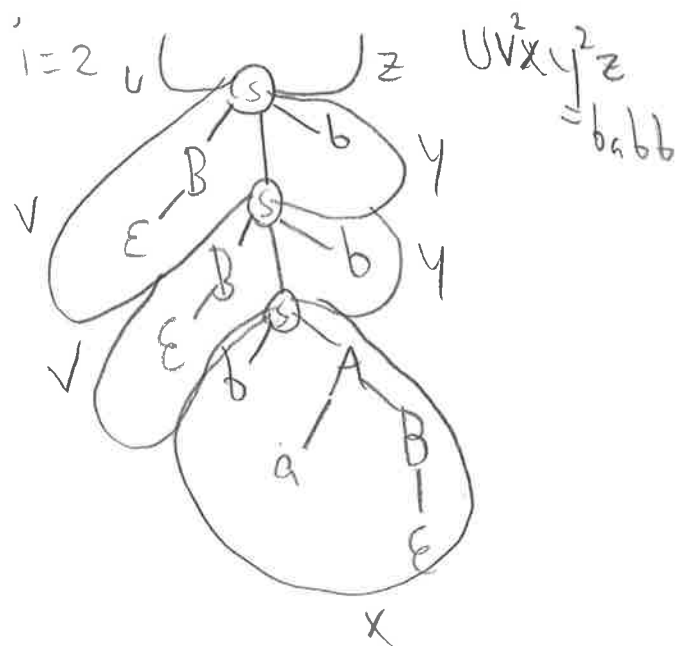
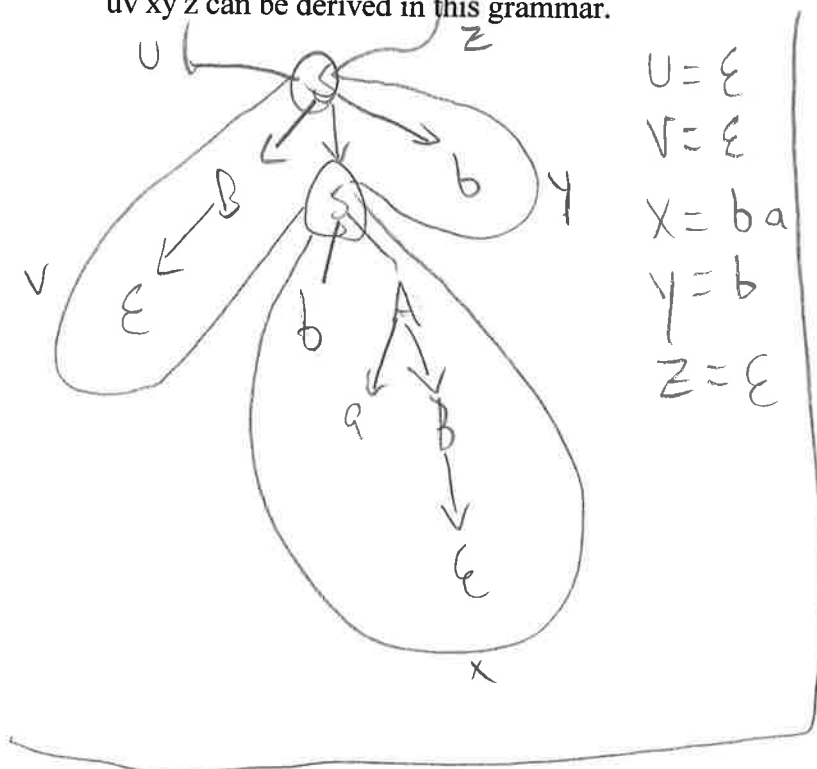


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3. In the context-free grammar described in Problem 1, we can derive the sequence bab as follows:

- first, we use the rule $S \rightarrow BSb$;
- then, we use the rules $B \rightarrow \epsilon$ and $S \rightarrow bA$;
- after that, we use the rule $A \rightarrow aB$;
- finally, we use the rule $B \rightarrow \epsilon$.

Draw a tree that describes this derivation. Use this tree to determine the subdivision of this sequence into $u, v, x, y,$ and z . Then, for $i = 0$ and $i = 2$, draw trees explaining how the corresponding sequences $uv^i xy^i z$ can be derived in this grammar.



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4. Use pumping lemma for pushdown automata to prove that the language consisting of all the words of the type $a^{3n}b^{2n}c^n$ cannot be recognized by a pushdown automaton.

$$L = \{a^{3n}b^{2n}c^n : n = 0, 1, 2, \dots\}$$

Prove L is not CFG i.e. cannot be recognized by PDA

Proof Assume L is a context free grammar then by pumping lemma there exists a p such that for $s \in L$ and $\text{len}(s) \geq p$ then there exist $UVXYZ = s$ where $\text{len}(VY) > 0$, $\text{len}(VXY) \leq p$ and for $i = 0, 1, \dots$ $UV^iXV^iYZ \in L$.

Let $s = a^{3p}b^{2p}c^p$, then by pumping lemma $UVXYZ = s$ since $\text{len}(s) = 6p \geq p$

Now take UV^iXV^iYZ for $i = 2$ then $UV^iXV^iYZ \in L$ but

- if VXY is in a 's and we pump only a 's are added disrupting balance. The case is the same for VXY in b 's or c 's.
 - if VXY is in a 's and b 's then only a 's and b 's will be added when we pump and balance will be disrupted
 - if VXY is in b 's and c 's then only b 's and c 's will be added when we pump and balance will be disrupted
- Since $\text{len}(VXY) \leq p$ it cannot be in all three letter groups and since in all other cases, balance was disrupted UV^iXV^iYZ is not in L which is contradiction

So L is not CFG //

10/10

5. Use the general algorithm to design a context-free grammar that is equivalent to the following finite automaton. This automaton has two states:

- a state q_1 which is both a start state and a final state, and
- a state q_2 .

In the state q_1 , 1 leads to q_2 , and 0 leads to q_1 . In the state q_2 , 1 leads to q_2 , and 0 leads to q_1 .



$$S \rightarrow Q_1$$

$$Q_1 \rightarrow 1 Q_2$$

$$Q_2 \rightarrow 1 Q_2$$

$$Q_1 \rightarrow 0 Q_1$$

$$Q_2 \rightarrow 0 Q_1$$

$$Q_1 \rightarrow \epsilon$$

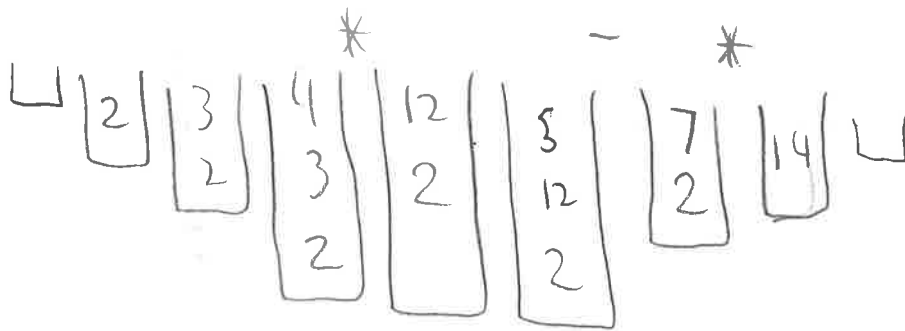
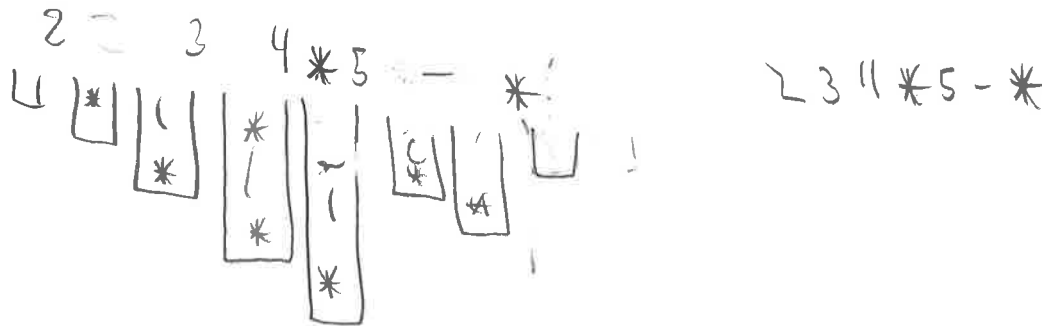
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6. Use the general algorithm to design a Turing machine that is equivalent to a finite automaton from Problem 5.

$$(start, \#) \rightarrow (Q_1, R)$$
$$(Q_1, 1) \rightarrow (Q_2, R)$$
$$(Q_1, 0) \rightarrow (Q_1, R)$$
$$(Q_2, 1) \rightarrow (Q_2, R)$$
$$(Q_2, 0) \rightarrow (Q_1, R)$$
$$(Q_2, \#) \rightarrow \text{reject}$$
$$(Q_1, \#) \rightarrow \text{accept}$$

7. Use the general stack-based algorithms to show:

- how the compiler will transform the expression $2 * (3 * 4 - 5)$ into inverse Polish notation, and
- how it will compute the value of this expression.

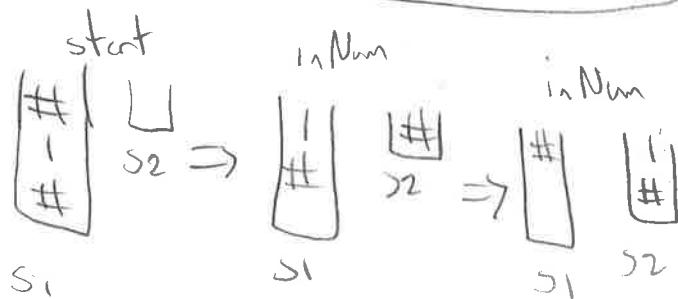
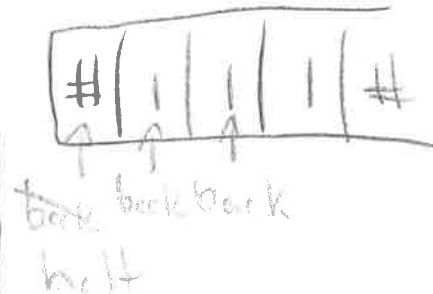
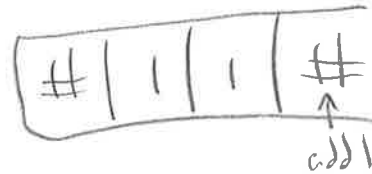
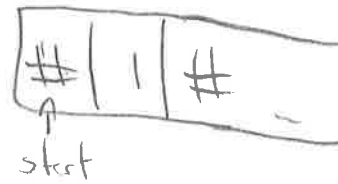


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8-9. Design a Turing machine that computes the function $n + 2$: Trace it on the example of $n = 1$. Show, step-by-step, how the tape of the Turing machine can be represented as two stacks.

Unary

$(start, \#) \rightarrow (inNum, R)$
 $(inNum, \#) \rightarrow (add1, 1, R)$
 $(inNum, 1) \rightarrow (inNum, R)$
 $(add1, \#) \rightarrow (back, 1, L)$
 $(back, 1) \rightarrow (back, L)$
 $(back, \#) \rightarrow halt$

 $n = 1$ 

10. Computability and feasibility:

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- Formulate Church-Turing thesis.
- Is it a mathematical theorem? A statement about the physical world?
- Formulate the current definition of a feasible algorithm.
- *For extra credit:* Explain why this definition is not perfect.

Church-Turing thesis

Anything that is computable on a physical device
can be computed on a Turing machine

Is a statement about physical world

Feasible algorithm

An algorithm is feasible if there exist a polynomial
 $P(n)$ that $F_A(x) \leq P(\text{len}(x))$

Not a perfect definition because there are algorithms
are not feasible in practice such as $F_A(n) = 10^{301}n$

and there are algorithms that are not feasible by
definition but are feasible in practice such as
 $F_A(n) = e^{10^{-101}n}$