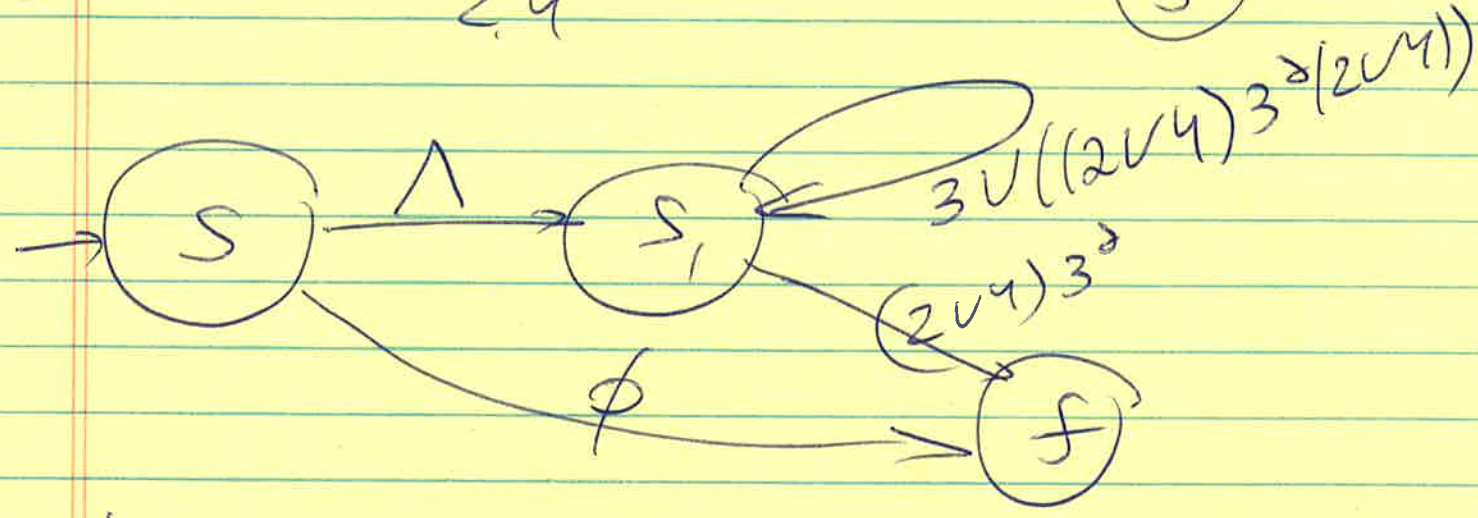
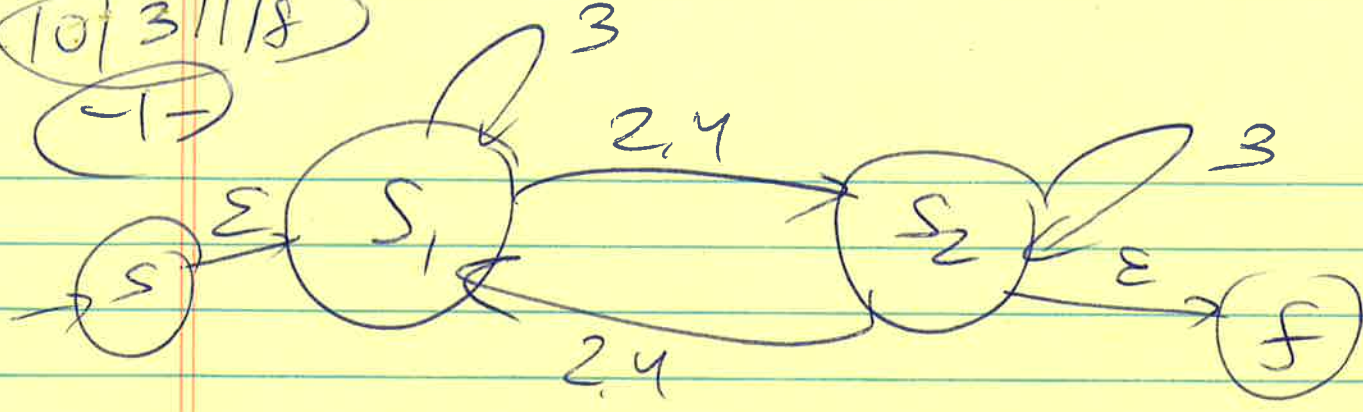


10/3/18

(-1)



$$R'_{SS_1} = R_{SS_1} \cup (R_{SS_2} R_{S_2 S_2}^* R_{S_2 S_1})$$

$$\Lambda \cup (\phi \dots)$$

$$R'_{SF} = R_{SF} \cup (R_{SS_2} R_{S_2 S_2}^* R_{S_2 F})$$

$$\phi \cup \phi$$

$$R'_{S_1 S_1} = R_{S_1 S_1} \cup (R_{S_1 S_2} R_{S_2 S_2}^* R_{S_2 S_1})$$

$$3 \cup ((2V4) 3^2 (2V4))$$

$$R'_{S_1 F} = R_{S_1 F} \cup (R_{S_1 S_2} R_{S_2 S_2}^* R_{S_2 F})$$

$$\phi \cup ((2V4) 3^2 \Lambda)$$

10/31/18  
-2-



$$R'_{SS} = R_{SS} \cup (R_{SS}, R_{S,S}^{\delta}, R_{S,F})$$

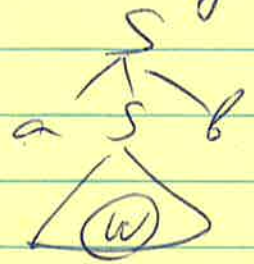
$\phi \quad \wedge \quad \downarrow \quad \downarrow$

$(3 \cup (2 \cup 4) 3^{\delta} (2 \cup 4))^{\delta} (2 \cup 4) 3^{\delta}$

10/31/18  
-3-

Reminder:  $L = \{a^n b^n, n=0, 1, \dots\} =$   
 $\{\Lambda, ab, aabb, \dots\}$

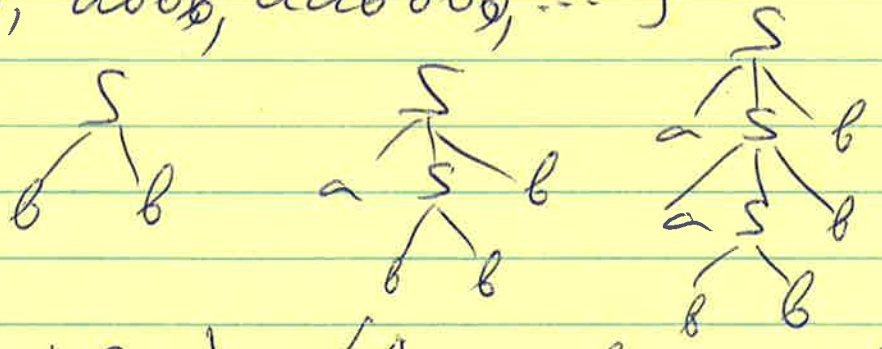
$S \rightarrow \epsilon$  meaning:  $\epsilon \in L$   
 $S \rightarrow aSb$



If we have a word from the language  $L$ , and we add "a" in front and "b" at the end, we again get a word from this language  
 $(a)ab(b)$

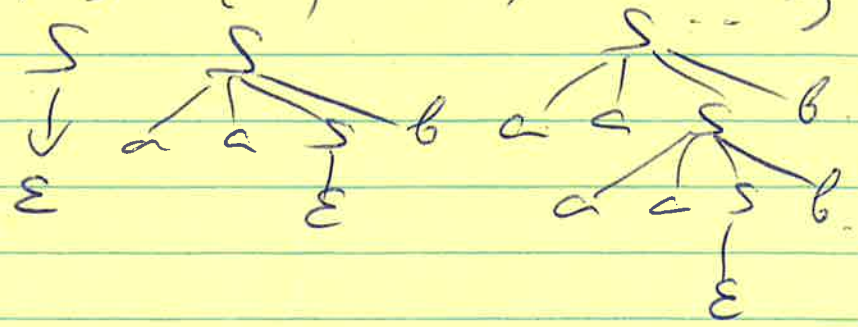
Problem 6:  $\{a^n b^{n+2}, n=0, 1, 2, \dots\} =$   
 $\{bb, abbb, aabbbb, \dots\}$

$S \rightarrow bb$   
 ~~$S \rightarrow abbb$~~   
 $S \rightarrow aSb$



$\{a^{2n} b^n, n=0, 1, 2, \dots\} = \{\Lambda, aab, aaaaab, \dots\}$

$S \rightarrow \epsilon$   
 $S \rightarrow aaSb$



10/31/18  
-4-

$$2 + 3 * 4$$

Step 1

Postfix	notations	2 3 +
Prefix	+ 2 3	sin(x)
Infix	2 + 3	- normal

add 2 and 3 - Not good

② plus 3 - Not good

2 and 3 add -

1920<sup>s</sup> Polish notations  $\equiv$  prefix  
Postfix  $\equiv$  inverse Polish

$2 + 3 * 4$  - we have  
 $2 \quad 3 \quad 4 * +$  - we produce  
 $\boxed{+} \quad \boxed{+} \quad \boxed{+}$  - stack

If you have a # or a variable - you copy it

If you have an operation - you push it into the stack but depending on priority you may pop previous operation from the stack before that

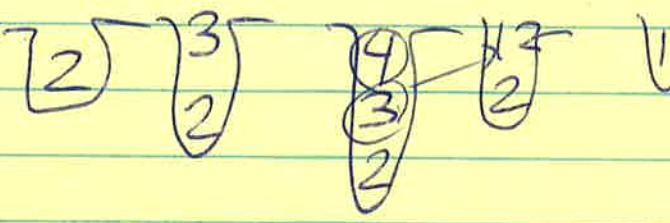
10/31/18

-5-

2 3 + 4 \*

(2+3) \* 4

2 3 4 \* +



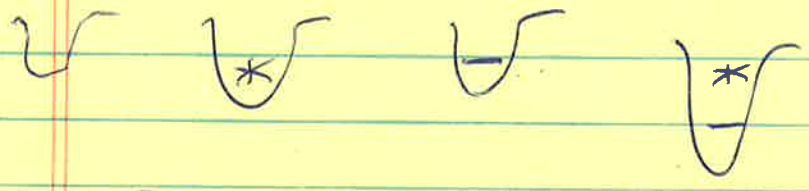
- If we have a # we push it into the stack

- If we have an operation, we pop two top #'s from the stack, perform operation, & push the result

2 \* 3 - 4 \* 5

2 3 \* 4 5 \* -

2 \* 3 - 4 \* 5  
2 \* 3 \* 4 5 \* -



5 - 2  
5 2 -

