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1-2. Transform, step by step, the grammar with rules  $S \rightarrow \epsilon$ ,  $S \rightarrow aSb$ , and  $S \rightarrow bSa$  to Chomsky normal form. Show how the word baba will be generated in the resulting Chomsky-normal-form grammar.

~~$S \rightarrow \epsilon$~~   
 ~~$S \rightarrow aSb$~~   
 ~~$S \rightarrow bSa$~~

pre:  ~~$s_0 \rightarrow S$~~

step 0:  ~~$S \rightarrow ab$~~   
 ~~$S \rightarrow ba$~~   
 $s_0 \rightarrow \epsilon$

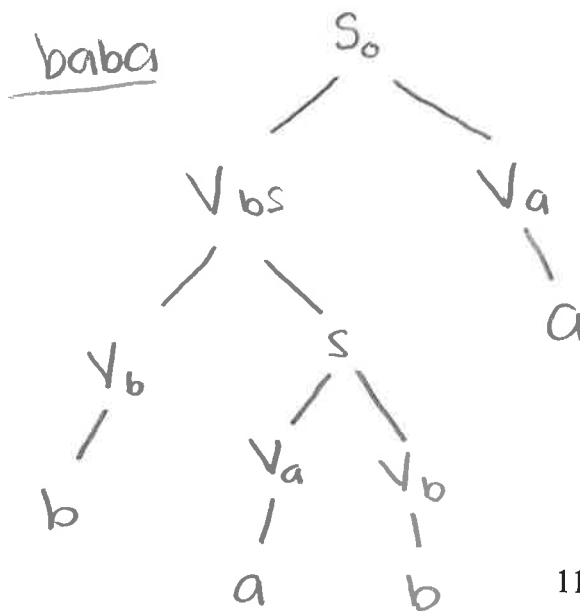
step 1:  ~~$s_0 \rightarrow aSb$~~   
 ~~$s_0 \rightarrow bSa$~~   
 ~~$s_0 \rightarrow ab$~~   
 ~~$s_0 \rightarrow ba$~~

step 2:  $V_a \rightarrow a$        $s_0 \rightarrow V_a V_b$   
 $V_b \rightarrow b$        $s_0 \rightarrow V_b V_a$

~~$S \rightarrow V_a S V_b$~~   
 ~~$S \rightarrow V_b S V_a$~~   
 $S \rightarrow V_a V_b$   
 $S \rightarrow V_b V_a$   
 $s_0 \rightarrow \epsilon$   
 ~~$s_0 \rightarrow V_a S V_b$~~   
 ~~$s_0 \rightarrow V_b S V_a$~~

step 3:

$S \rightarrow V_a S V_b, V_a S \rightarrow V_a S$   
 $S \rightarrow V_b S V_a, V_b S \rightarrow V_b S$   
 $s_0 \rightarrow V_a S V_b$   
 $s_0 \rightarrow V_b S V_a$   
 $V_a \rightarrow a$   
 $V_b \rightarrow b$   
 $S \rightarrow V_a V_b$   
 $S \rightarrow V_b V_a$   
 $s_0 \rightarrow \epsilon$   
 $s_0 \rightarrow V_a V_b$   
 $s_0 \rightarrow V_b V_a$



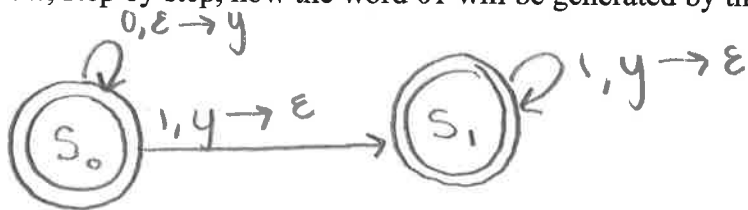


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3-4. Use a general algorithm for transforming PDA into CFG to design a CFG that corresponds to the following pushdown automaton. This automaton has two states: the starting 0-state  $s_0$  and the 1-state  $s_1$ . Both states are final. The transitions are:

- From  $s_0$  to  $s_0$ , the transition is  $0, \epsilon \rightarrow y$ , for some symbol  $y$
- From  $s_0$  to  $s_1$ , the transition is  $1, y \rightarrow \epsilon$ .
- From  $s_1$  to  $s_1$ , the transition is  $1, y \rightarrow \epsilon$ .

Show, step by step, how the word 01 will be generated by the resulting grammar.



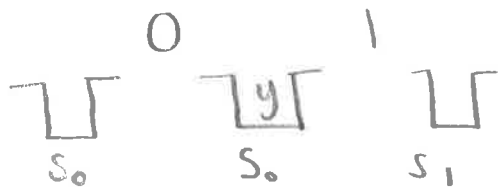
- $S \rightarrow A s_0 s_1$
- $A s_0 s_0 \rightarrow \epsilon$
- $S \rightarrow A s_0 s_0$
- $A s_1 s_1 \rightarrow \epsilon$



•  $A s_0 s_1 \rightarrow 0 A s_0 s_0 1$



•  $A s_0 s_1 \rightarrow 0 A s_0 s_1 1$





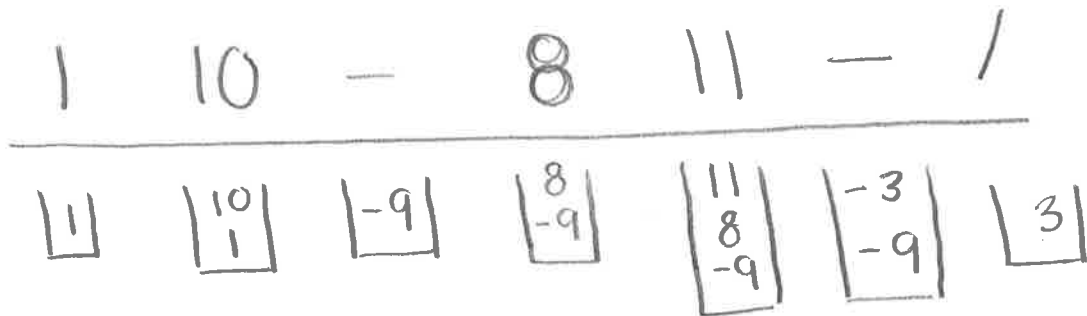
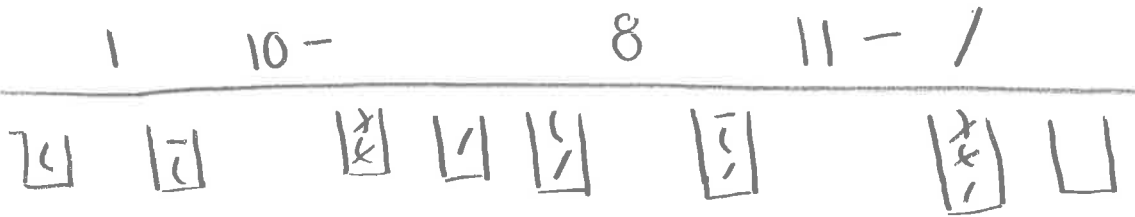
-9 / -3

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5. Use the general stack-based algorithms to show:

- how the compiler will transform the expression  $(1 - 10) / (8 - 11)$  into postfix form, and
- how it will compute the value of the resulting postfix expression.

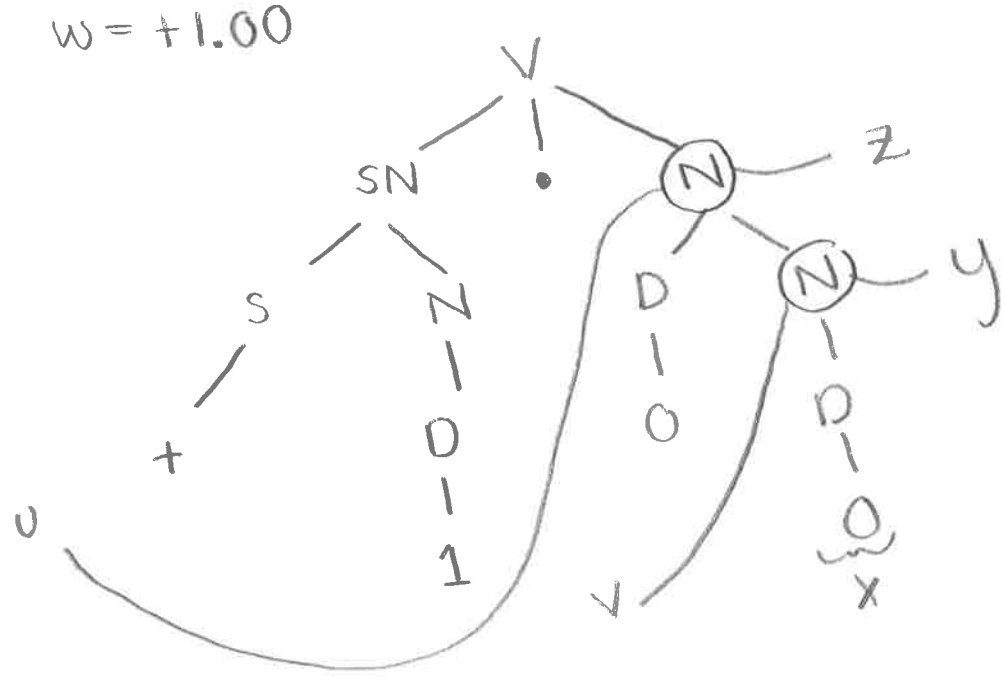
$$(1 - 10) / (8 - 11)$$



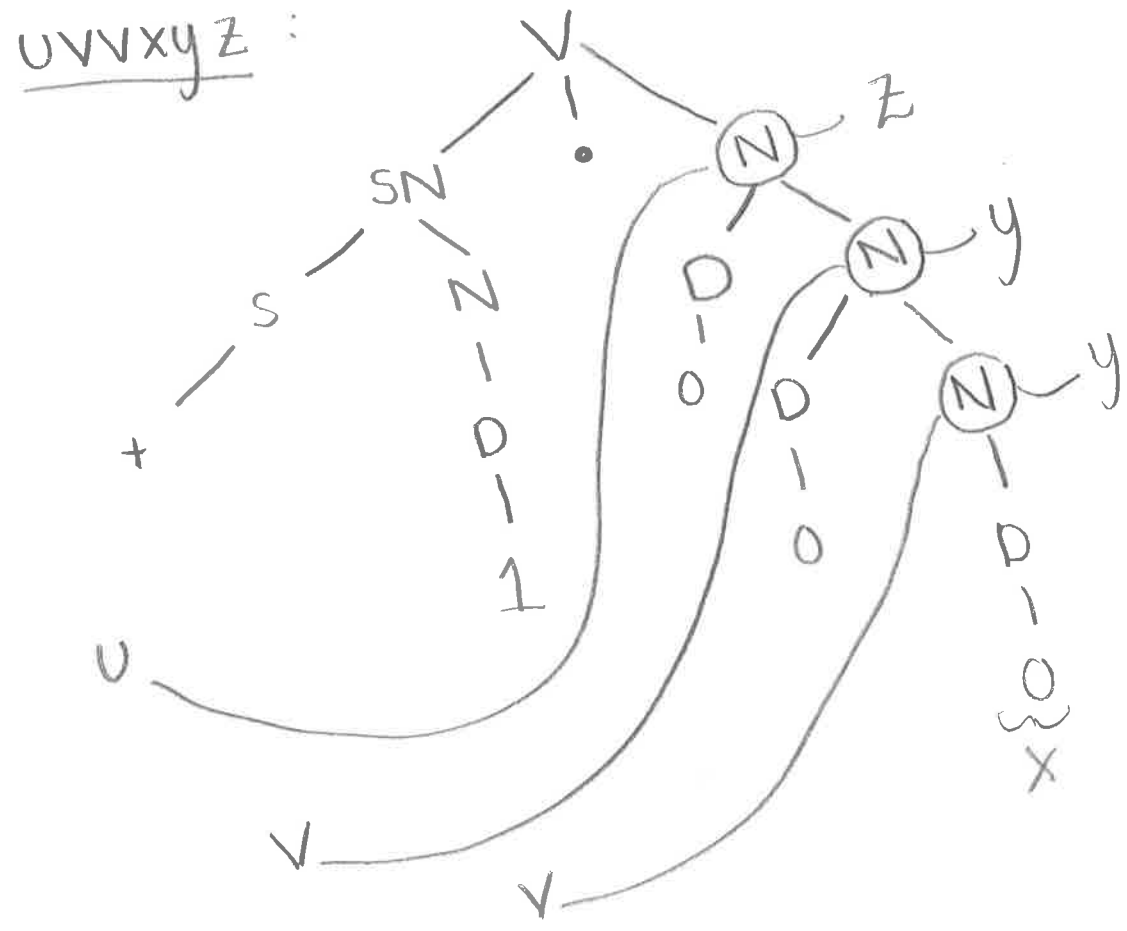
6. Illustrate the pumping lemma for context-free grammars by showing how it will represent the word  $w = +1.00$  which is generated by the CFG with starting variable  $V$  and rules  $V \rightarrow SN.N$ ,  $V \rightarrow N.N$ ,  $S \rightarrow +$ ,  $S \rightarrow -$ ,  $N \rightarrow DN$ ,  $N \rightarrow D$ ,  $D \rightarrow 0$ , and  $D \rightarrow 1$  as  $uvxyz$ . Show, step-by-step, how the corresponding word  $uvvxyz$  can be derived from this CFG.

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- $V \rightarrow SN.N$
- $V \rightarrow N.N$
- $S \rightarrow +$
- $S \rightarrow -$
- $N \rightarrow DN$
- $N \rightarrow D$
- $D \rightarrow 0$
- $D \rightarrow 1$



- $u = +1.$
- $v = 0$
- $x = 0$
- $y = \Lambda$
- $z = \Lambda$



file:///Q:/cs3350.18a/test3.html = +1.000

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7. Prove that the language of all the words of the type  $a^n b^n c^n d^n$ ,  $n = 0, 1, 2, \dots$ , is not context-free.

$$L = \{a^n b^n c^n d^n\}$$

By contradiction, let's assume  $L$  is CFG. Then by pumping

Lemma  $\exists p \forall w \in L (\text{length}(w) \geq p \rightarrow \exists uvxyz : w = uvxyz \text{ \& } \text{length}(vxy) >$

$0 \text{ \& } \text{length}(vxy) \leq p \text{ \& } \forall i (v^i x y^i z \in L))$  *This is i not dash*

Let's take  $w = a^p b^p c^p d^p$ , its length  $(w) = 4p \geq p$ , so we can represent it as  $uvxyz \Rightarrow a \dots a b \dots b c \dots c d \dots d$

The fragment  $vxy$  cannot contain a's, b's, c's and d's because then  $\text{length}(vxy)$  is greater than  $p$  because all b's are already length  $p$ . we have the following options:

1.  $vxy$  is in a's - we add a's but not b's, c's or d's : we now have more a's than b's, c's, and d's
2.  $vxy$  is in a's and b's - we add a's and b's but not c's : we now have more a's and b's than c's and d's
3.  $vxy$  is in b's - we add b's but not a's or c's or d's : we now have more b's than a's, c's and d's
4.  $vxy$  is in b's and c's - we add b's and c's but not a's or d's : we now have more b's and c's than a's and d's
5.  $vxy$  is in c's - we add c's but not a's, b's or d's - we now have more c's than a's, b's and d's
6.  $vxy$  is in c's and d's - we add c's and d's but not a's or b's, we now have more c's and d's than a's or b's
7.  $vxy$  is in d's - we add d's but not a's, b's or c's, we now have more d's than a's, b's, c's. *So ~~xy~~  $uv^2xy^2z \notin L$  but*

*This is a contradiction and thus our assumption that*

8. Design a Turing machine that, given a positive unary number  $n$ , adds 2 to this number. Test it, step-by-step, on the example of  $n = 0$ .

## RULES

start,  $\sqcup$   $\rightarrow$  working, R

working, 1  $\rightarrow$  working, R

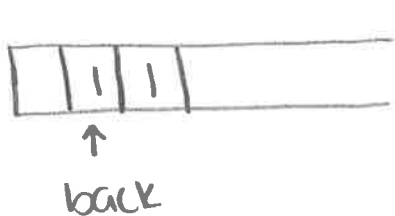
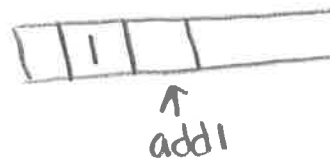
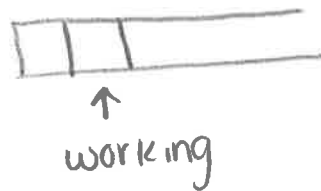
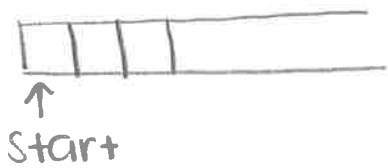
working,  $\sqcup$   $\rightarrow$  add1, 1, R

add1,  $\sqcup$   $\rightarrow$  back, 1, L

back, 1  $\rightarrow$  back, L

back,  $\sqcup$   $\rightarrow$  halt

$n = 0$





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9. (For extra credit) Design a Turing machine that, given two unary numbers, computes their sum. The input is represented as two numbers separated by blank space. Test it, step-by-step, on the example of  $2 + 2$ .

### Rules

start,  $\sqcup$   $\rightarrow$  num1, R

num1, 1  $\rightarrow$  num1, R

num1,  $\sqcup$   $\rightarrow$  num2, R

num2, 1  $\rightarrow$  num2, R

num2,  $\sqcup$   $\rightarrow$  erase, L

erase, 1  $\rightarrow$   $\sqcup$ , add, L

erase,  $\sqcup$   $\rightarrow$  back, L

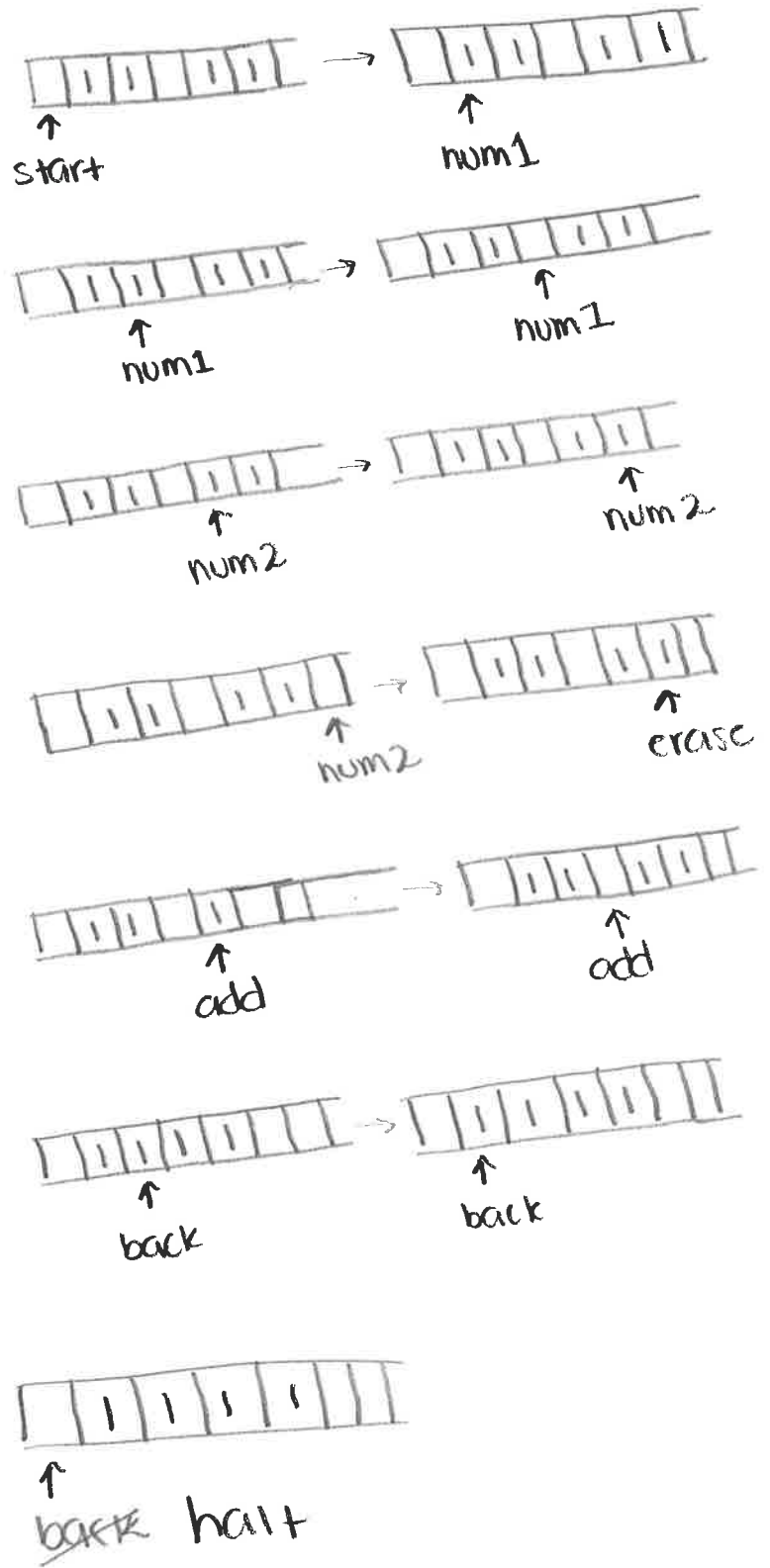
add, 1  $\rightarrow$  add, L

add,  $\sqcup$   $\rightarrow$  1, back, L

back, 1  $\rightarrow$  back, L

back,  $\sqcup$   $\rightarrow$  halt

2 + 2

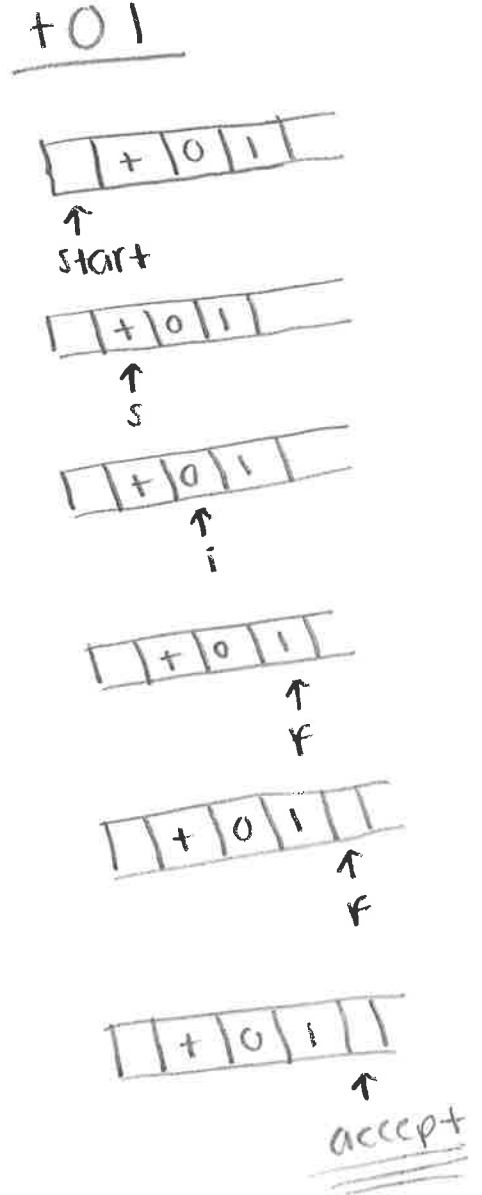
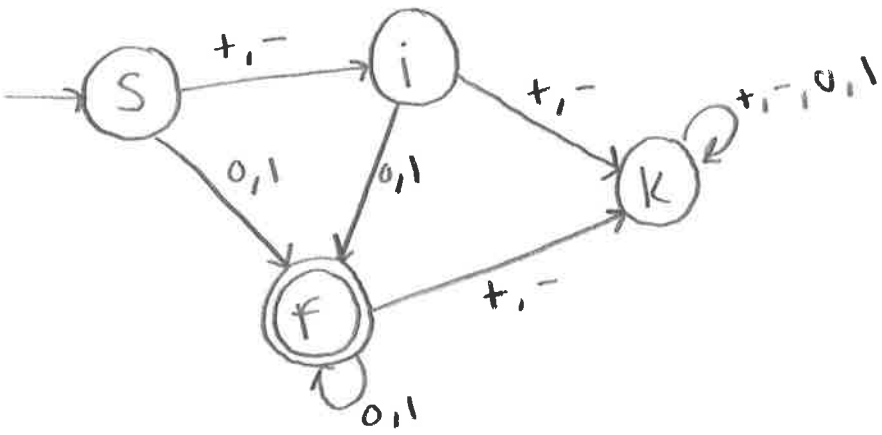


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10. (For extra credit) Let us consider possibly signed binary integers. Such numbers can be described by the following finite automaton. This automaton has a starting state  $s$ , an intermediate state  $i$ , a final state  $f$ , and a sink state  $k$ , and the following transitions:

- from  $s$ ,  $+$  or  $-$  lead to  $i$ , while  $0$  or  $1$  lead to  $f$ ;
- from  $i$ ,  $0$  or  $1$  lead to  $f$ , while  $+$  or  $-$  leads to sink;
- from  $f$ ,  $0$  or  $1$  lead to  $f$ , while  $+$  or  $-$  lead to sink.

Use the general algorithm to transform this finite automaton into a Turing machine. Show, step-by-step, how your Turing machine will accept the word  $+01$ .



- |                                  |                                       |
|----------------------------------|---------------------------------------|
| Start, $\sqcup \rightarrow s, R$ | $k, + \rightarrow k, R$               |
| $s, + \rightarrow i, R$          | $k, - \rightarrow k, R$               |
| $s, - \rightarrow i, R$          | $k, 0 \rightarrow k, R$               |
| $s, 0 \rightarrow f, R$          | $k, 1 \rightarrow k, R$               |
| $s, 1 \rightarrow f, R$          | $f, 0 \rightarrow f, R$               |
| $i, 0 \rightarrow f, R$          | $f, 1 \rightarrow f, R$               |
| $i, 1 \rightarrow f, R$          | $f, + \rightarrow k, R$               |
| $i, + \rightarrow k, R$          | $f, - \rightarrow k, R$               |
| $i, - \rightarrow k, R$          | $s, \sqcup \rightarrow \text{reject}$ |
|                                  | $i, \sqcup \rightarrow \text{reject}$ |
|                                  | $k, \sqcup \rightarrow \text{reject}$ |
|                                  | $f, \sqcup \rightarrow \text{accept}$ |