

Automata Test 1, Fall 2023

Problem 1. Why do we need to study automata? Provide two main reasons.

Problem 2–4. Let us consider the automaton that has two states: n (the student is in normal state) and p (the student is on probation); n is the starting state and it is also a final state. The symbols are a , b , c , and f that describe letter grades. From each state, grades a , b , and c lead to n , while grade f leads to p .

Problem 2. Trace, step-by-step, how this finite automaton will check that the word afa belongs to this language. Use the tracing to find the parts x , y , and z of the word afa corresponding to the Pumping Lemma. Check that the “pumped” word $xyyz$ will also be accepted by this automaton.

Problem 3. Write down the tuple $\langle Q, \Sigma, \delta, q_0, F \rangle$ corresponding to this automaton:

- Q is the set of all the states,
- Σ is the alphabet, i.e., the set of all the symbols that this automaton can encounter;
- $\delta : Q \times \Sigma \rightarrow Q$ is the function that describes, for each state q and for each symbol s , the state $\delta(q, s)$ to which the automaton that was originally in the state q moves when it sees the symbol s (you do not need to describe all possible transitions this way, just describe two of them);
- q_0 is the starting state, and
- F is the set of all final states.

Problem 4. Use a general algorithm that we had in class to generate a context-free grammar corresponding to this automaton. Show how this grammar will generate the word afa .

Problem 5. Let A_1 be the automaton described in Problem 2. Let A_2 be an automaton that accepts only straight-A students. This automaton has two states: the starting state s which is also final, and the error state e . The transitions are: as follows:

- from the start state, a lead back to the start state, while every other grade leads to the state e ;

- from the state e , any symbol leads back to this state.

Use the algorithm that we had in class to describe the following two new automata:

- the automaton that recognizes the union $A_1 \cup A_2$ of the two corresponding languages, and
- the automaton that recognizes the intersection of the languages A_1 and A_2 .

Problem 6. Use the general algorithm that we learned in class to design a non-deterministic finite automaton that recognizes the language $f(a \cup b)^*$ – that corresponds to the case when a student first got an F but after that gets only As and Bs:

- first, describe the automata for recognizing a , b , and f ;
- then, combine them into the automata for recognizing the union $a \cup b$, and the Kleene star $(a \cup b)^*$;
- finally, combine the automata for f and $(a \cup b)^*$ into an automaton for recognizing the desired composition of the two languages.

Problem 7. Use the general algorithm to transform the resulting non-deterministic finite automaton into a deterministic one.

Problem 8–9. Use a general algorithm to transform the finite automaton from Problem 2 into the corresponding regular expression. Start with eliminating the state n .

Problem 10. To make changes to Texas Constitution, we need to have at least $2/3$ votes, i.e., the number of those who vote For should be at least twice larger than the number of those who vote Against. If we denote For by f , and Against by a , then the sequences faf and $ffaf$ lead to acceptance while the sequence $afaf$ does not. Prove that the language L of all the sequence that lead to acceptance – i.e., that have at least twice more f 's than a 's – is not regular.