

Solution to Homework Problem 17

Task. Use the general algorithm to transform a finite automaton B from Homework 1.4 – as simplified in Homework 3, into a Turing machine. Show step-by-step, on an example of a word Aaa , how this word will be processed by your Turing machine.

Automaton B from Homework 1.4 as simplified in Homework 3: reminder. This automaton has three states: s , n , and r ; s is the starting state, n is the only final state. The transitions are as follows:

- from the state s , symbol r leads to r , every other symbol leads to n ;
- from the state n , symbol r leads to r , every other symbol leads to n ;
- from the state r , every symbol leads back to r .

Solution. Here are the rules for the Turing machine:

start, $- \rightarrow R, s$
 $s, r \rightarrow R, r$
 $s, a \rightarrow R, n$
 $s, A \rightarrow R, n$
 $n, r \rightarrow R, r$
 $n, a \rightarrow R, n$
 $n, A \rightarrow R, n$
 $r, r \rightarrow R, r$
 $r, a \rightarrow R, r$
 $r, A \rightarrow R, r$
 $s, - \rightarrow \text{reject}$
 $n, - \rightarrow \text{accept}$
 $r, - \rightarrow \text{reject}$

Tracing.

-	A	a	a	-	...	start
-	<u>A</u>	a	a	-	...	n
-	A	<u>a</u>	a	-	...	n

-	<i>A</i>	<i>a</i>	<u><i>a</i></u>	-	...	<i>n</i>
-	<i>A</i>	<i>a</i>	<i>a</i>	=	...	<i>n</i>
-	<i>A</i>	<i>a</i>	<i>a</i>	=	...	accept