

# Combining Interval and Probabilistic Uncertainty: What Is Computable?

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(based on joint work with  
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# 1. Need to Take Uncertainty Into Account When Processing Data

- In practice, we are often interested in a quantity  $y$  which is difficult to measure directly.
- *Examples:* distance to a star, amount of oil in the well, tomorrow's weather.
- *Solution:* find easier-to-measure quantities  $x_1, \dots, x_n$  related to  $y$  by a known dependence  $y = f(x_1, \dots, x_n)$ .
- Then, we measure  $x_i$  and use measurement results  $\tilde{x}_i$  to compute an estimate  $\tilde{y} = f(\tilde{x}_1, \dots, \tilde{x}_n)$ .
- Measurements are never absolutely accurate, so even if the model  $f$  is exact,  $\tilde{x}_i \neq x_i$  leads to  $\Delta y \stackrel{\text{def}}{=} \tilde{y} - y \neq 0$ .
- It is important to use information about measurement errors  $\Delta x_i \stackrel{\text{def}}{=} \tilde{x}_i - x_i$  to estimate the accuracy  $\Delta y$ .

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## 2. We Often Have Imprecise Probabilities

- *Usual assumption:* we know the probabilities for  $\Delta x_i$ .
- To find them, we measure the same quantities:
  - with our measuring instrument (MI) and
  - with a much more accurate MI, with  $\tilde{x}_i^{\text{st}} \approx x_i$ .
- In two important cases, this does not work:
  - state-of-the-art measurements, and
  - measurements on the shop floor.
- Then, we have partial information about probabilities.
- Often, all we know is an upper bound  $|\Delta x_i| \leq \Delta_i$ .
- Then, we only know that  $x_i \in [\tilde{x}_i - \Delta_i, \tilde{x}_i + \Delta_i]$  and
$$y \in [\underline{y}, \overline{y}] \stackrel{\text{def}}{=} \{f(x_1, \dots, x_n) : x_i \in [\tilde{x}_i - \Delta_i, \tilde{x}_i + \Delta_i]\}.$$
- Computing  $[\underline{y}, \overline{y}]$  is known as *interval computation*.

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### 3. How Do We Describe Imprecise Probabilities?

- *Ultimate goal of most estimates:* to make decisions.
- *Known:* a rational decision-maker maximizes expected utility  $E[u(y)]$ .
- For smooth  $u(y)$ ,  $y \approx \tilde{y}$  implies that

$$u(y) = u(\tilde{x}) + (y - \tilde{y}) \cdot u'(\tilde{y}) + \frac{1}{2} \cdot (y - \tilde{y})^2 \cdot u''(\tilde{y}).$$

- So, to find  $E[u(y)]$ , we must know moments  $E[(y - \tilde{y})^k]$ .
- Often,  $u(x)$  abruptly changes: e.g., when pollution level exceeds  $y_0$ ; then  $E[u(y)] \sim F(y) \stackrel{\text{def}}{=} \text{Prob}(y \leq y_0)$ .
- From  $F(y)$ , we can estimate moments, so  $F(x)$  is enough.
- Imprecise probabilities mean that we know  $F(y)$ , we only know bounds ( $p$ -box)  $\underline{F}(y) \leq F(y) \leq \overline{F}(y)$ .

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## 4. Imprecise Probabilities: What Is Computable?

- Computations with p-boxes are practically important.
- It is thus desirable to come up with efficient algorithms which are as general as possible.
- It is known that too general problems are often *not* computable.
- To avoid wasting time, it is therefore important to find out what *can* be computed.
- At first glance, this question sounds straightforward:
  - to describe a cdf, we can consider a computable function  $F(x)$ ;
  - to describe a p-box, we consider a computable *function interval*  $[\underline{F}(x), \overline{F}(x)]$ .
- Often, we can do that, but we will show that sometimes, we need to go *beyond* function intervals.

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## 5. Reminder: What Is Computable?

- A real number  $x$  corresponds to a value of a physical quantity.
- We can measure  $x$  with higher and higher accuracy.
- So,  $x$  is called *computable* if there is an algorithm, that, given  $k$ , produces a ration  $r_k$  s.t.  $|x - r_k| \leq 2^{-k}$ .
- A *computable function* computes  $f(x)$  from  $x$ .
- We can only use approximations to  $x$ .
- So, an algorithm for computing a function can, given  $k$ , request a  $2^{-k}$ -approximation to  $x$ .
- Most usual functions are thus computable.
- *Exception:* step-function  $f(x) = 0$  for  $x < 0$  and  $f(x) = 1$  for  $x \geq 0$ .
- Indeed, no matter how accurately we know  $x \approx 0$ , from  $r_k = 0$ , we cannot tell whether  $x < 0$  or  $x \geq 0$ .

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## 6. Consequences for Representing a cdf $F(x)$

- We would like to represent a general probability distribution by its cdf  $F(x)$ .
- From the purely mathematical viewpoint, this is indeed the most general representation.
- At first glance, it makes sense to consider computable functions  $F(x)$ .
- For many distributions, e.g., for Gaussian,  $F(x)$  is computable.
- However, when  $x = 0$  with probability 1, the cdf  $F(x)$  is exactly the step-function.
- And we already know that the step-function is not computable.
- Thus, we need to find an alternative way to represent cdf's – beyond computable functions.

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## 7. Back to the Drawing Board

- Each value  $F(x)$  is the probability that  $X \leq x$ .
- We cannot empirically find exact probabilities  $p$ .
- We can only estimate *frequencies*  $f$  based on a sample of size  $N$ .
- For large  $N$ , the difference  $d \stackrel{\text{def}}{=} p - f$  is asymptotically normal, with  $\mu = 0$  and  $\sigma = \sqrt{\frac{p \cdot (1 - p)}{N}}$ .
- Situations when  $|d - \mu| < 6\sigma$  are negligibly rare, so we conclude that  $|f - p| \leq 6\sigma$ .
- For large  $N$ , we can get  $6\sigma \leq \delta$  for any accuracy  $\delta > 0$ .
- We get a sample  $X_1, \dots, X_N$ .
- We don't know the exact values  $X_i$ , only measured values  $\tilde{X}_i$  s.t.  $|\tilde{X}_i - X_i| \leq \varepsilon$  for some accuracy  $\varepsilon$ .
- So, what we have is a frequency  $f = \text{Freq}(\tilde{X}_i \leq x)$ .

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## 8. Resulting Definition

- Here,  $X_i \leq x - \varepsilon \Rightarrow \tilde{X}_i \leq x \Rightarrow X_i \leq x + \varepsilon$ , so

$$\text{Freq}(X_i \leq x - \varepsilon) \leq f = \text{Freq}(\tilde{X}_i \leq x) \leq \text{Freq}(X_i \leq x + \varepsilon).$$

- Frequencies are  $\delta$ -close to probabilities, so we arrive at the following:
- *For every  $x$ ,  $\varepsilon > 0$ , and  $\delta > 0$ , we get a rational number  $f$  such that  $F(x - \varepsilon) - \delta \leq f \leq F(x + \varepsilon) + \delta$ .*
- This is how we define a computable cdf  $F(x)$ .
- In the computer, to describe a distribution on an interval  $[\underline{T}, \overline{T}]$ :
  - we select a grid  $x_1 = \underline{T}$ ,  $x_2 = \underline{T} + \varepsilon$ ,  $\dots$ , and
  - we store the corr. frequencies  $f_i$  with accuracy  $\delta$ .
- A class of possible distribution is represented, for each  $\varepsilon$  and  $\delta$ , by a finite list of such approximations.

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## 9. First Equivalent Definition

- *Original:*  $\forall x \forall \varepsilon_{>0} \forall \delta_{>0}$ , we get a rational  $f$  such that

$$F(x - \varepsilon) - \delta \leq f \leq F(x + \varepsilon) + \delta.$$

- *Equivalent:*  $\forall x \forall \varepsilon_{>0} \forall \delta_{>0}$ , we get a rational  $f$  which is  $\delta$ -close to  $F(x')$  for some  $x'$  such that  $|x' - x| \leq \varepsilon$ .

- *Proof of equivalence:*

- We know that  $F(x + \varepsilon) - F(x + \varepsilon/3) \rightarrow 0$  as  $\varepsilon \rightarrow 0$ .
- So, for  $\varepsilon = 2^{-k}$ ,  $k = 1, 2, \dots$ , we take  $f$  and  $f'$  s.t.

$$F(x + \varepsilon/3) - \delta/4 \leq f \leq F(x + (2/3) \cdot \varepsilon) + \delta/4$$

$$F(x + (2/3) \cdot \varepsilon) - \delta/4 \leq f' \leq F(x + \varepsilon) + \delta/4.$$

- We stop when  $f$  and  $f'$  are sufficiently close:

$$|f - f'| \leq \delta.$$

- Thus, we get the desired  $f$ .

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## 10. Second Equivalent Definition

- We start with pairs  $(x_1, f_1), (x_2, f_2), \dots$
- When  $f_{i+1} - f_i > \delta$ , we add intermediate pairs
$$(x_i, f_i + \delta), (x_i, f_i + 2\delta), \dots, (x_i, f_{i+1}).$$
- The resulting set of pairs is  $(\varepsilon, \delta)$ -close to the graph  $\{(x, y) : F(x - 0) \leq y \leq F(x)\}$  in Hausdorff metric  $d_H$ .
- $(x, y)$  and  $(x', y')$  are  $(\varepsilon, \delta)$ -close if  $|x - x'| \leq \varepsilon$  and  $|y - y'| \leq \delta$ .
- The sets  $S$  and  $S'$  are  $(\varepsilon, \delta)$ -close if:
  - for every  $s \in S$ , there is a  $(\varepsilon, \delta)$ -close point  $s' \in S'$ ;
  - for every  $s' \in S'$ , there is a  $(\varepsilon, \delta)$ -close point  $s \in S$ .
- Compacts with metric  $d_H$  form a computable compact.
- So,  $F(x)$  is a monotonic computable object in this compact.

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## 11. What Can Be Computed: A Positive Result for the 1D Case

- *Reminder:* we are interested in  $F(x)$  and  $E_{F(x)}[u(x)]$  for smooth  $u(x)$ .
- *Reminder:* estimate for  $F(x)$  is part of the definition.
- *Question:* computing  $E_{F(x)}[u(x)]$  for smooth  $u(x)$ .
- *Our result:* there is an algorithm that:
  - given a computable cdf  $F(x)$ ,
  - given a computable function  $u(x)$ , and
  - given accuracy  $\delta > 0$ ,
  - computes  $E_{F(x)}[u(x)]$  with accuracy  $\delta$ .
- For computable classes  $\mathcal{F}$  of cdfs, a similar algorithm computes the range of possible values

$$[\underline{u}, \bar{u}] \stackrel{\text{def}}{=} \{E_{F(x)}[u(x)] : F(x) \in \mathcal{F}\}.$$

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## 12. Proof: Main Idea

- Computable functions are computably continuous: for every  $\delta > 0$ , we can compute  $\varepsilon > 0$  s.t.

$$|x - x'| \leq \varepsilon \Rightarrow |f(x) - f(x')| \leq \delta.$$

- We select  $\varepsilon$  corr. to  $\delta/4$ , and take a grid with step  $\varepsilon/4$ .
- For each  $x_i$ , the value  $f_i$  is  $(\delta/4)$ -close to  $F(x'_i)$  for some  $x'_i$  which is  $(\varepsilon/4)$ -close to  $x_i$ .
- The function  $u(x)$  is  $(\delta/2)$ -close to a piece-wise constant function  $u'(x) = u(x_i)$  for  $x \in [x'_i, x'_{i+1})$ .
- Thus,  $|E[u(x)] - E[u'(x)]| \leq \delta/2$ .
- Here,  $E[u'(x)] = \sum_i u(x_i) \cdot (F(x'_{i+1}) - F(x'_i))$ .
- Here,  $F(x'_i)$  is close to  $f_i$  and  $F(x'_{i+1})$  is close to  $f_{i+1}$ .
- Thus,  $E[u'(x)]$  (and hence,  $E[u(x)]$ ) is computably close to a computable sum  $\sum_i u(x_i) \cdot (f_{i+1} - f_i)$ .

### 13. What to Do in a Multi-D Case?

- For each  $g(x)$ ,  $y$ ,  $\varepsilon > 0$ , and  $\delta > 0$ , we can find a frequency  $f$  such that:

$$|P(g(x) \leq y') - f| \leq \varepsilon \text{ for some } y' \text{ s.t. } |y - y'| \leq \delta.$$

- We select an  $\varepsilon$ -net  $x_1, \dots, x_n$  for  $X$ . Then,

$$X = \bigcup_i B_\varepsilon(x_i), \text{ where } B_\varepsilon(x) \stackrel{\text{def}}{=} \{x' : d(x, x') \leq \varepsilon\}.$$

- We select  $f_1$  which is close to  $P(B_{\varepsilon'}(x_1))$  for all  $\varepsilon'$  from some interval  $[\underline{\varepsilon}, \bar{\varepsilon}]$  which is close to  $\varepsilon$ .
- We then select  $f_2$  which is close to  $P(B_{\varepsilon'}(x_1) \cup B_{\varepsilon'}(x_2))$  for all  $\varepsilon'$  from some subinterval of  $[\underline{\varepsilon}, \bar{\varepsilon}]$ , etc.
- Then, we get approximations to probabilities of the sets  $B_\varepsilon(x_i) - (B_\varepsilon(x_1) \cup \dots \cup B_\varepsilon(x_{i-1}))$ .
- This lets us compute the desired values  $E[u(x)]$ .

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