Range Estimation under Constraints is Computable Unless There Is a Discontinuity

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1. Outline

- One of the main problems of interval computations is computing the range of a given f-n over given intervals.
- There is a general algorithm for computing the range of computable functions over computable intervals.
- However, in practice, not all possible combinations of the inputs are possible, i.e., there are constraints.
- Under constraints, it becomes impossible to have an algorithm which would always compute this range.
- In this talk, we explain that the main reason why range estimation under constraints is not always computable:
 - constraints may introduce discontinuity, while
 - all computable functions are continuous.
- We show that under computably continuous constraints, the problem of range estimation remains computable.



2. Need for Data Processing

- We often need to make a decision, e.g., to select an engineering design and/or control strategy.
- For this, we need to know the effects of selecting different alternatives.
- In most engineering problems, we know:
 - how different quantities depend on each other and
 - how they change with time.
- In particular, we usually know the dependence
 - of the quantity y describing the effect
 - on the values of the quantities x_1, \ldots, x_n describing the decision and the surrounding environment:

$$y = f(x_1, \dots, x_n).$$

• The resulting computations are known as data processing.

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3. Need to Take Uncertainty into Account

- In the ideal situation, we know the exact values x_1, \ldots, x_n of the corresponding parameters.
- Then, we can simply substitute these values into a known function f, and get the desired value y.
- In practice, the values x_1, \ldots, x_n come from measurements, which are never absolutely accurate.
- The measurement results $\tilde{x}_1, \ldots, \tilde{x}_n$ are, in general, somewhat different from the actual (unknown) values x_i .
- Thus, the estimate $\widetilde{y} = f(\widetilde{x}_1, \dots, \widetilde{x}_n)$ is, in general, different from the desired value $y = f(x_1, \dots, x_n)$.
- To make an appropriate decision, it is important to know how big can be the difference $\tilde{y} y$.



4. Need for Range Estimation

- Often, our only information about the measurement error $\Delta x_i \stackrel{\text{def}}{=} \widetilde{x}_i x_i$ is the upper bound Δ_i : $|\Delta x_i| \leq \Delta$.
- In this case, based on the measurement result \widetilde{x}_i , we only know that $x_i \in [\underline{x}_i, \overline{x}_i] \stackrel{\text{def}}{=} [\widetilde{x}_i \Delta_i, \widetilde{x}_i + \Delta_i]$.
- Another case of such an interval uncertainty is when the parameter x_i characterizes a manufactured part.
- In this case, we know that the corresponding value must lie within the *tolerance interval* $[\underline{x}_i, \overline{x}_i]$.
- Different values $x_i \in [\widetilde{x}_i \Delta_i, \widetilde{x}_i + \Delta_i]$ lead, in general, to different values of $y = f(x_1, \dots, x_n)$.
- It is therefore important to estimate the *range* of all such values $\{f(x_1, \ldots, x_n) : x_i \in [\underline{x}_i, \overline{x}_i] \text{ for all } i\}.$



5. Interval Computations

- In the usual case of continuous f-ns f, this range is an interval $[y, \overline{y}] \stackrel{\text{def}}{=} \{ f(x_1, \dots, x_n) : x_i \in [\underline{x}_i, \overline{x}_i] \text{ for all } i \}.$
- Estimation of this range interval is known as *interval* computations.
- For computable functions f on computable intervals $[\underline{x}_i, \overline{x}_i]$, there is an algorithm which computes this range.
- In general, the corresponding computational problem is NP-hard (i.e., it may take a very long time).
- However, there are many situations where feasible algorithms are possible for exact computations.
- There are also many feasible algorithms for providing *enclosures* for the desired ranges.



6. Need to Take Constraints into Account

- The above formulation of range estimation problem assumes that the quantities x_1, \ldots, x_n are independent:
 - the set of possible values of, e.g., x_1 ,
 - does not depend on the actual values of all other quantities.
- In practice, we often have additional *constraints* which limit possible combinations of values (x_1, \ldots, x_n) .
- For example, if x_1 and x_2 represent the control values at two consequent moments of time, then

$$|x_1 - x_2| < \delta$$
 for some small value $\delta > 0$.

- We are interested in the range of the values $f(x_1, \ldots, x_n)$ corr. to (x_1, \ldots, x_n) satisfying all the constraints.
- Adding constraints makes the general problem not computable.



$$|r_k - x| \le 2^{-k}.$$

- An interval $[\underline{x}, \overline{x}]$ is called *computable* if both its endpoints are computable.
- A function $f(x_1, ..., x_n)$ from real numbers to real numbers is called *computable* if there exist two algorithms:
 - an algorithm that, given rational numbers r_1, \ldots, r_n , and an integer k, returns a rational number r s.t.

$$|r - f(r_1, \dots, r_n)| \le 2^{-k};$$

– an algorithm that, given a rational number $\varepsilon > 0$, returns a rational number $\delta > 0$ such that

if $|x_i-x_i'| \leq \delta$ for all i, then $|f(x_1,\ldots,x_n)-f(x_1',\ldots,x_n')| \leq \varepsilon$.

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8. Known Positive Result

- The following algorithm,
 - given a computable function $f(x_1, ..., x_n)$ and computable intervals $\mathbf{x}_i = [x_i, \overline{x}_i] \ (1 \le i \le n)$,
 - returns the range $[\underline{y}, \overline{y}] = \{f(x_1, \dots, x_n) : x_i \in \mathbf{x}_i\}.$
- We want to compute \overline{y} with accuracy $\varepsilon > 0$.
- We find $\delta > 0$ s.t. $|x_i x_i'| \leq \delta$ implies that the values of f are $(\varepsilon/2)$ -close to each other.
- On each interval $[\underline{x}_i, \overline{x}_i]$, we then select finitely many points $\underline{x}_i, \underline{x}_i + \delta, \underline{x}_i + 2\delta, \dots$
- For each combination of selected points, we produce a rational r which is $(\varepsilon/2)$ -close to $f(s_1, \ldots, s_n)$.
- The largest \overline{r} of these rational numbers is the desired ε -approximation to \overline{y} .
- The smallest \underline{r} of these r's is ε -close to \underline{y} .

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Proof that the Above Algorithm Is Correct

- Each rational r is bounded by $f(s_1, \ldots, s_n) + \frac{\varepsilon}{2}$.
- Thus, $f(s_1, \ldots, s_n) \leq \overline{y}$ implies $r \leq \overline{y} + \frac{\varepsilon}{2}$.
- In particular, $\overline{r} \leq \overline{y} + \frac{\varepsilon}{2} \leq \overline{y} + \varepsilon$.
- Let us consider the values x_i s.t. $f(x_1, \ldots, x_n) = \overline{y}$.
- Each x_i is δ -close to some s_i , so:

$$|f(s_1,\ldots,s_n)-f(x_1,\ldots,x_n)| \leq \frac{\varepsilon}{2} \text{ and } f(s_1,\ldots,s_n) \geq \overline{y}-\frac{\varepsilon}{2}.$$

- For the corresponding r, we have $r \geq f(s_1, \ldots, s_n) \frac{\varepsilon}{2}$ and hence, $r \geq \overline{y} - \varepsilon$.
- Thus, $\overline{r} > r > \overline{y} \varepsilon$.
- We have proved that $\overline{r} \leq \overline{y} + \varepsilon$, so \overline{r} is ε -close to \overline{y} .
- Similarly, \underline{r} is ε -close to y.

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- Let $g_j(x_1, ..., x_n)$ be a computable function and c_j , \underline{c}_j , and \overline{c}_j be computable numbers.
- By a *computable constraint*, we mean a constraint of one of the following types:
 - $\bullet \ g_j(x_1,\ldots,x_n)=c_j,$
 - $\bullet g_j(x_1,\ldots,x_n) \leq c_j,$
 - $c_j \leq g_j(x_1,\ldots,x_n)$, or
 - $\bullet \ \underline{c}_j \leq g_j(x_1,\ldots,x_n) \leq \overline{c}_j.$
- Given: a computable f-n $f(x_1, ..., x_n)$, computable intervals $[\underline{x}_i, \overline{x}_i]$, and a list C of computable constraints.
- Compute: $\overline{y} = \max\{f(x_1, \dots, x_n) : x_i \text{ satisfy } C\}$ and $\underline{y} = \min\{f(x_1, \dots, x_n) : x_i \text{ satisfy } C\}.$

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11. Known Negative Result

- Result: no algorithm is possible which solves all the problems of range estimation under constraints.
- Indeed, take n = 1, $f(x_1) = x_1$, and a constraint $g(x_1) = c_1$, where $g(x_1) \stackrel{\text{def}}{=} \min(x_1, \max(0, x_1 1))$.
- For $x_1 \le 0$, we get $g(x_1) = x_1$; for $0 \le x_1 \le 1$, we get $g(x_1) = 0$, and for $x_1 \ge 1$, we get $g(x_1) = x_1 1$.
- For $c_1 < 0$, the constraint is only satisfied for the value $x_1 = c_1$, so we get $\overline{y} = c_1$.
- For $c_1 = 0$, the constraint $g(x_1) = c_1 = 0$ is satisfied for all $x_1 \in [0, 1]$, so we get $\overline{y} = 1$.
- So, the dependence of \overline{y} on c_1 is discontinuous at $c_1 = 0$.
- However, all computable functions are continuous; Q.E.D.
- We will prove that discontinuity is the only obstacles to computing \overline{y} and \underline{y} .

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- Given: computable f-s $g_i(x_1,\ldots,x_n)$, computable intervals \mathbf{x}_i , and constraint types $(=, \leq, \geq, \leq \cdot \leq)$.
- For each tuple c of values c_j , \underline{c}_i , \overline{c}_j , we denote

 $S(c) \stackrel{\text{def}}{=} \{(x_1, \dots, x_n) : x_i \in \mathbf{x}_i \text{ and } x_i \text{ satisfy the constraints}\}.$

- The set of constraints is *computably continuous* if there is an algorithm that:
 - given a rational $\varepsilon > 0$,
 - returns a rational $\delta > 0$ s.t. when c and c' are δ close, then $d_H(S(c), S(c')) < \varepsilon$, where

$$d_H(A, B) \stackrel{\text{def}}{=} \max \left(\sup_{a \in A} d(a, B), \sup_{b \in B} d(b, A) \right), \text{ and}$$

$$d(a, B) \stackrel{\text{def}}{=} \inf_{b \in B} d(a, b).$$

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- The following algorithm solves the range estimation problem for all computably continuous constraints.
- We want to estimate \underline{y} and \overline{y} with accuracy ε .
- First, we find $\delta > 0$ for which $|x_i x_i'| \leq \delta$ implies that the f-values are ε -close.
- One can then show that if $d_H(S, S') \leq \delta$, then $\max_{x \in S} f(x)$ and $\max_{x \in S'} f(x)$ are ε -close.
- For this $\delta > 0$, we can find $\beta > 0$ for which if c and c' are β -close, then $d_H(S(c), S(c')) \leq \delta$.
- We can now replace each equality $g_j = c_j$ with inequalities $\underline{c}_j \leq g_j \leq \overline{c}_j$.
- As long as $|\underline{c}_j c_j| \leq \beta$ and $|\overline{c}_j c_j| \leq \beta$, we still have a δ -close set S(c).

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14. Main Result (cont-d)

- The box $[\underline{x}_1, \overline{x}_1] \times \dots$ is a computable compact set.
- Due to the known property of such sets, there are β close values c' for which S(c') is a computable compact.
- Thus, the maximum \overline{y}' and the minimum \underline{y}' of the computable function f(x) over S(c') are computable.
- By choice of β , the fact that c' and c are β -close implies that S(c') is δ -close to S(c).
- Hence, for max and min over these sets, we have

$$|\overline{y}' - \overline{y}| \le \varepsilon$$
 and $|\underline{y}' - \underline{y}| \le \varepsilon$.

• Thus, the computed values \underline{y}' and \overline{y}' are indeed ε -approximations to \underline{y} and \overline{y} .



15. Auxiliary Result

- Let us consider the case when there are no equality constraints, and for two-sided inequalities, $\underline{c}_i < \overline{c}_i$.
- In this case, we can solve all problems of range estimation for which the dependence S(c) is continuous.
- ullet Note: S(c) is not necessarily computably continuous.
- For $\beta = 2^{-k}$, k = 0, 1, ..., estimate the ranges of f:
 - $[y', \overline{y}']$ over an inner β -approximation S(c') and
 - $[\underline{y}'', \overline{y}'']$ over the outer β -approximations S(c'').
- Then $\underline{y}'' \leq \underline{y} \leq \underline{y}'$ and $\overline{y}' \leq \overline{y} \leq \overline{y}''$.
- Due to continuity, S(c') and S(c'') will eventually become δ -close; then, y' and y'' will be ε -close.
- When this happens, we return, e.g., \underline{y}' and \overline{y}' as the desired ε -approximations to \underline{y} and \overline{y} .

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