

# Fuzzy Systems Are Universal Approximators for Random Dependencies: A Simplified Proof

Mahdokht Afravi and Vladik Kreinovich  
Department of Computer Science  
University of Texas at El Paso  
El Paso, TX 79968, USA  
mafravi@miners.utep.edu, vladik@utep.edu

*Main Objective of...*

*It Is important to...*

*Imprecise ("Fuzzy") Rules*

*Fuzzy Logic*

*Universal...*

*Often, We Can Only...*

*Main Idea: What Is...*

*In These Terms, What...*

*This Leads to a...*

[Home Page](#)

[Title Page](#)

«

»

«

»

Page 1 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

# 1. Main Objective of Science in General

- One of the main objectives of science is:
  - to find the state of the world and
  - to predict the future state of the world.
- We need to do it both:
  - in situations when we do not interfere and
  - in situations when we perform a certain action.
- The state of the world is usually characterized by the values of appropriate physical quantities.
- For example:
  - we would like to know the distance  $y$  to a distant star,
  - we would like to predict tomorrow's temperature  $y$  at a given location, etc.

Main Objective of ...

It Is important to ...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal ...

Often, We Can Only ...

Main Idea: What Is ...

In These Terms, What ...

This Leads to a ...

Home Page

Title Page

◀◀

▶▶

◀

▶

Page 2 of 19

Go Back

Full Screen

Close

Quit

## 2. Direct Measurement Is Not Always Possible

- In some cases, we can directly measure the current value of the quantity  $y$  of interest.
- However, in many practical cases, such a direct measurement is not possible – e.g.:
  - while it is possible to measure a distance to a nearby town by just driving there,
  - it is not yet possible to directly travel to a faraway star.
- And it is definitely not possible to measure tomorrow's temperature  $y$  today.

### 3. Need for Indirect Measurements

- In such situations, since we cannot directly measure the value of the desired quantity  $y$ , a natural idea is:
  - to measure related easier-to-measure quantities  $x_1, \dots, x_n$ , and then
  - to use the known dependence  $y = f(x_1, \dots, x_n)$  between these quantities to estimate  $y$ .
- For example, to predict tomorrow's temperature at a given location, we can:
  - measure today's values of temperature, wind velocity, humidity, etc. in nearby locations, and then
  - use the known equations of atmospheric physics to predict tomorrow's temperature  $y$ .

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page

◀◀

▶▶

◀

▶

Page 4 of 19

Go Back

Full Screen

Close

Quit

## 4. It Is important to Determine Dependencies

- In some cases we know the exact form of the dependence  $y = f(x_1, \dots, x_n)$ .
- However, in many other practical situations, we do not have this information.
- Instead, we have to rely on experts.
- Experts often formulate their rules in terms of imprecise (“fuzzy”) words from natural language.

Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page



Page 5 of 19

Go Back

Full Screen

Close

Quit

## 5. Imprecise (“Fuzzy”) Rules

- What kind of imprecise rules can we have?
- In some cases, the experts formulating the rule are imprecise both about  $x_i$  and about  $y$ .
- In such situations, we may have rules like this:
  - if today’s temperature is very low and the Northern wind is strong,
  - the temperature will remain very low tomorrow.
- In this case:
  - $x_1$  is temperature today,
  - $x_2$  is the speed of the Northern wind,
  - $y$  is tomorrow’s temperature, and
  - the properties “very low” and “strong” are imprecise.

Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page

◀

▶

◀

▶

Page 6 of 19

Go Back

Full Screen

Close

Quit

## 6. Fuzzy Rules: General Case

- In general, we have rules of the following type, where  $A_{ki}$  and  $A_k$  are imprecise properties:

“if  $x_1$  is  $A_{k1}$ ,  $\dots$ , and  $x_n$  is  $A_{kn}$ , then  $y$  is  $A_k$ ”,

- It is worth mentioning that in some cases,
  - the information about  $x_i$  is imprecise, but
  - the conclusion about  $y$  is described by a precise expression.
- For example, in non-linear mechanics, we can say that:
  - when the stress  $x_1$  is small, the strain  $y$  is determined by a formula  $y = k \cdot x_1$ , with known  $k$ , but
  - when the stress is high, we need to use a nonlinear expression  $y = k \cdot x_1 - a \cdot x_2^2$  with known  $k$  and  $a$ .

Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)



Page 7 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 7. Fuzzy Logic

- To transform such expert rules into a precise expression, Zadeh invented fuzzy logic.
- In fuzzy logic, to describe each imprecise property  $P$ , we ask the expert to assign,
  - to each possible value  $x$  of the corresponding quantity,
  - a degree  $\mu_P(x)$  to which the value  $x$  satisfies this property – e.g., to what extent the value  $x$  is small.
- We can do this, e.g., by asking the expert to mark, on a 0-to-10 scale, to what extent the given  $x$  is small.
- If the expert marks 7, we take  $\mu_P(x) = 7/10$ .
- The function  $\mu_P(x)$  that assigns this degree is known as the *membership function* corr. to  $P$ .

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page

◀◀

▶▶

◀

▶

Page 8 of 19

Go Back

Full Screen

Close

Quit



## 8. Fuzzy Logic (cont-d)

- For given inputs  $x_1, \dots, x_n$ , a value  $y$  is possible if it fits within one of the rules, i.e., if:
  - either the first rule is satisfied, i.e.,  $x_1$  is  $A_{11}$ ,  $\dots$ ,  $x_n$  is  $A_{1n}$ , and  $y$  is  $A_1$ ,
  - or the second rule is satisfied, i.e.,  $x_1$  is  $A_{21}$ ,  $\dots$ ,  $x_n$  is  $A_{2n}$ , and  $y$  is  $A_2$ , etc.
- We assumed that we know the membership functions  $\mu_{ki}(x_i)$  and  $\mu_k(y)$  corresponding to  $A_{ki}$  and  $A_k$ .
- We can thus find the degrees  $\mu_{ki}(x_i)$  and  $\mu_k(y)$  to which each corresponding property is satisfied.
- To estimate the degree to which  $y$  is possible, we must be able to deal with “or” and “and”.

Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)

◀◀

▶▶

◀

▶

Page 9 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 9. Need for “And”- and “Or”-Operations

- In other words, we need to come up with a way
  - to estimate our degrees of confidence in statements  $A \vee B$  and  $A \& B$
  - based on the known degrees of confidence  $a$  and  $b$  of the elementary statements  $A$  and  $B$ .
- Such estimation algorithms are known as *t-conorms* (“or”-operations) and *t-norms* (“and”-operations).
- We will denote them by  $f_{\vee}(a, b)$  and  $f_{\&}(a, b)$ .
- In these terms, the degree  $\mu(y)$  to which  $y$  is possible can be estimated as  $\mu(y) = f_{\vee}(r_1, r_2, \dots)$ , where

$$r_k \stackrel{\text{def}}{=} f_{\&}(\mu_{k1}(x_1), \dots, \mu_{kn}(x_n), \mu_k(y)).$$

- We can then transform these degrees into a numerical estimate  $\bar{y}$ .

Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)

◀◀

▶▶

◀

▶

Page 10 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 10. Fuzzy Technique: Final Step

- We can then transform the degrees  $\mu(y)$  into a numerical estimate  $\bar{y}$ .
- This can be done, e.g., by minimizing the weighted mean square difference  $\int \mu(y) \cdot (y - \bar{y})^2 dy$ .
- This results in

$$\bar{y} = \frac{\int y \cdot \mu(y) dy}{\int \mu(y) dy}.$$

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)



Page 11 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 11. Universal Approximation Result for Deterministic Dependencies

For deterministic dependencies  $y = f(x_1, \dots, x_n)$ , there is the following universal approximation result:

- for each continuous function  $f(x_1, \dots, x_n)$  on a bounded domain  $D$ , and
- for every  $\varepsilon > 0$ ,
- there exist fuzzy rules for which
- the resulting approximate dependence  $\tilde{f}(x_1, \dots, x_n)$  is  $\varepsilon$ -close to  $f(x_1, \dots, x_n)$  for all  $(x_1, \dots, x_n) \in D$ :

$$|\tilde{f}(x_1, \dots, x_n) - f(x_1, \dots, x_n)| \leq \varepsilon.$$

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)

◀◀

▶▶

◀

▶

Page 12 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 12. Often, We Can Only Make Probabilistic Predictions

- In practice, many dependencies are *random*:
  - for each combination of the values  $x_1, \dots, x_n$ ,
  - we may get different values  $y$  with different probabilities.
- It has been proven that fuzzy systems are universal approximators for random dependencies as well.
- The existing proofs are very complicated and not intuitive.
- It is therefore desirable to simplify these proofs.
- We provide a simplified proof of the universal approximation property for random dependencies.

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page



Page 13 of 19

Go Back

Full Screen

Close

Quit

### 13. Main Idea: What Is Random Dependence from an Algorithmic Viewpoint

- To simulate a deterministic dependence  $y = f(x_1, \dots, x_n)$ , we design an algorithm that:
  - given the values  $x_1, \dots, x_n$ ,
  - computes  $y = f(x_1, \dots, x_n)$ .
- To simulate a random dependence, we must also use the results of *random number generators* (RNG).
- Such a generator is usually based on the basic RNG that generates numbers  $\omega_j$  uniform on  $[0, 1]$ .
- From this viewpoint, the result of simulating a random dependency has the form

$$y = F(x_1, \dots, x_n, \omega_1, \dots, \omega_m).$$

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)

◀◀

▶▶

◀

▶

Page 14 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 14. In These Terms, What Does It Mean to Approximate?

- We have a random dependence

$$y = F(x_1, \dots, x_n, \omega_1, \dots, \omega_m).$$

- To approximate means to find a function  $\tilde{F}(x_1, \dots, x_n, \omega_1, \dots, \omega_m)$  for which:

- for all possible inputs  $x_i$  from the given bounded range, and
- for all possible values  $\omega_j$
- the result of applying  $\tilde{F}$  is  $\varepsilon$ -close to the desired value  $y$ :

$$|\tilde{F}(x_1, \dots, x_n, \omega_1, \dots, \omega_m) - F(x_1, \dots, x_n, \omega_1, \dots, \omega_m)| \leq \varepsilon.$$

Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

[Home Page](#)

[Title Page](#)

◀◀

▶▶

◀

▶

Page 15 of 19

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## 15. This Leads to a Simplified Proof

- Let us apply the universal approximation theorem for deterministic dependencies.
- It implies that:
  - for every  $\varepsilon > 0$ ,
  - there exists a system of fuzzy rules for which
  - the value of the corresponding function  $\tilde{F}$  is  $\varepsilon$ -close to the value of the original function  $F$ .
- Thus:
  - we get a fuzzy system of rules
  - that provides the desired approximation to the original random dependency  $F$ .
- The universal approximation result for random dependencies is thus proven.



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Main Objective of...

It Is important to...

Imprecise ("Fuzzy") Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page

◀◀

▶▶

◀

▶

Page 17 of 19

Go Back

Full Screen

Close

Quit

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Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page



Page 18 of 19

Go Back

Full Screen

Close

Quit

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Main Objective of...

It Is important to...

Imprecise (“Fuzzy”) Rules

Fuzzy Logic

Universal...

Often, We Can Only...

Main Idea: What Is...

In These Terms, What...

This Leads to a...

Home Page

Title Page



Page 19 of 19

Go Back

Full Screen

Close

Quit