Fuzzy-Inspired Hierarchical Version of the von Neumann-Morgenstern Solutions as a Natural Way to Resolve Collaboration-Related Conflicts

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1. Cooperative Games: Towards a Formal Description of Collaborative Situations

- Situations when all participants collaborate with each other are known as *cooperative games*.
- \bullet Let n denote the number of participants.
- For simplicity, the easier way to describe the participants is by simply numbering them.
- The set $\{1, \ldots, n\}$ of all n participants is usually denoted by N.
- When all the participants collaborate, as a single group N, they jointly gain some value v(N).
- How to fairly divide this amount v(N) between n participants?
- How to find an imputation $x = (x_1, ..., x_n)$ for which $x_i \ge 0$ and $\sum_{i=1}^n x_i = v(N)$?

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2. Cooperative Games (cont-d)

- Fair division means taking into account everyone's contribution:
 - if a group did not contribute anything, then it should not get much, and,
 - vice versa, if a group contributed almost everything, it should take home almost everything.
- So, we must take into account how much each group contributed.
- From the mathematical viewpoint, groups of individuals are subsets $S \subseteq N$ called *coalitions*.
- The contribution of each S can be described by the largest amount v(S) that S could earn on its own.



3. It Makes Sense to Only Consider Gains Due to Collaboration

- Let us consider an excess over what individual can earn by themselves: $v'(S) \stackrel{\text{def}}{=} v(S) \sum_{i \in S} v(\{i\})$.
- If disjoint coalitions S and S' collaborate, then they should be able to gain no less than on their own:

$$v(S \cup S') \ge v(S) + v(S').$$

- If S believes that in an imputation y, S will not get a fair share, S may force a switch to x, if:
 - x is within the reach of S, i.e., $\sum_{i \in S} x_i \leq v(S)$, and
 - all members of S gain more than in $y: x_i > y_i$ for all $i \in S$.
- We then say that x dominates y $(x \succ y)$.

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4. Solutions

- All this was introduced by John von Neumann (vN) and Oscar Morgenstern (M) in their pioneering book.
- Ideally, we should select a non-dominated imputation x; the set of all such x is called a core.
- *Problem:* not all games have cores.
- So, vN and M suggested to adopt a *social norm C* within which no two imputations dominate each other.
- The social norm has to be *enforceable*:
 - if someone proposes an imputation $x \notin C$,
 - then a coalition should force a switch to C.
- A set C is a vN-M solution if $x \not\succ y$ for $x, y \in C$ and $\forall y \not\in C \exists x \in C (x \succ y)$.
- *Problem:* some games do not have NM-solutions at all.

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5. Hierarchical Version of vN-M Solution

- When no NM-solution exists, we can still select an enforceable social norm C.
- For an NM-solution C, once we select an imputation $x \in C$, no switching is possible.
- In contrast, in the no-NM-solutions case, switching is still possible.
- A natural idea is to the further restrict imputations
 - first, we select the sets $C_1 \supset C_2 \supset C_3 \supset \ldots \supset C_k$;
 - then, we first force an imputation to be in C_1 ;
 - after that, we force the imputation to be in C_2, \ldots ,
 - until we reach an imputation from the final set C_k in which no two imputations dominate each other.
- Here, we cannot enforce C_k in one step, but we can enforce C_k in several steps.



6. Hierarchical vN-M Solution (cont-d)

- Example: within the set C_1 of legal actions, there is a subset C_2 of ethical actions.
- There are several levels of ethical behavior from not harming your neighbors C_2 to helping them C_k .
- Relation to fuzzy: C_i are actions which are ethical to a certain degree.
- By a hierarchical vN-M solution, we mean a finite sequence $C_0 = I \supset C_1 \supset C_2 \supset \ldots \supset C_k$ for which:
 - $\text{ if } x, y \in C_k, \text{ then } x \not\succ y, \text{ and }$
 - for every $i \geq 0$, if $y \in C_i C_{i+1}$, then there exists an $x \in C_{i+1}$ for which $x \succ y$.



7. First Result: Hierarchical vN-M Solutions Always Exist

- Proposition 1. Every directed finite graph (I, \succ) has a hierarchical von Neumann-Morgenstern solution.
- **Proof.** We have the set $C_0 = I$. Let us inductively construct the desired sequence

$$C_0 \supset C_1 \supset \ldots \supset C_k$$
.

- Let us assume that we already have constructed the sequence $C_0 \supset C_1 \supset \ldots \supset C_i$ for which:
 - for every $j \leq i-1$ and for every $y \in C_j C_{j+1}$,
 - there exists an $x \in C_{j+1}$ for which $x \succ y$.
- If $x \not\succ y$ for all $x, y \in C_i$, then $C_0 \supset C_1 \supset \ldots \supset C_i$ is a hierarchical NM-solution.
- If there are elements $x, y \in C_i$ for which $x \succ y$, then we can take $C_{i+1} = C_i \{y\}$.

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8. First Result (cont-d)

• If $x \succ y$ for some $x, y \in C_i$, then we take

$$C_{i+1} = C_i - \{y\}.$$

- The desired property of C_{i+1} is satisfied.
- Indeed, in this case, the only element y from $C_i C_{i+1}$ is dominated by some element from C_i : namely, by x.
- At each step, we decrease the size of the set C_i .
- Since we started with a finite graph $C_0 = I$, this process will stop.
- We will then get the desired hierarchical vN-M solution.



9. Towards a Better Definition

- The above definition allows a huge number of layers.
- It is therefore desirable to decrease the number of such layers.
- One possibility is to require that for each set C_i :
 - the next set C_{i+1} should not be just a subset of C_i ,
 - it should also be as small as possible.
- In other words:
 - in addition to the requirement that every $y \in C_i C_{i+1}$ be dominated by some $x \in C_{i+1}$,
 - we should also require that we cannot have a smaller set $C'_{i+1} \subset C_{i+1}$ with this property.
- We will call such sequence a strong hierarchical vN-M solution.



10. Second Result

- Proposition 2. Every directed finite graph (I, \succ) has a strong hierarchical vN-M solution.
- Lemma. If a subset C of a finite graph (I, \succ) contains two elements x and y for which $x \succ y$, then
 - there exists a set $C' \subset C$
 - which is a minimal next level for C.
- Proof of the Lemma. We start with the set $C' = C \{y\}$ which is a possible next level for C.
- If this set is minimal, we are done.
- If this set is not minimal, this means that:
 - there exists a subset $C'' \subset C'$ $(C'' \neq C')$
 - \bullet which is also a possible next level for C.
- If this set C'' is minimal, we are done.

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11. Second Result (cont-d)

- If the set C'' is not minimal, this means that there exists an even smaller possible next level set C''', etc.
- We started with a finite set.
- We decrease the size by at least 1 on each iteration, so, eventually, we will find a minimal next level set.
- The lemma is proven.
- Proof of the Proposition.
- We start with the set $C_0 = I$.
- Once we have found the sets $C_1 \supset C_1 \supset ... \supset C_i$, if in C_i , there are no $x \succ y$, then we are done.
- If in the set C_i , there are connected elements, then we can use Lemma to find a minimal next level set for C_i .
- This set is what we take as C_{i+1} .

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12. Second Result (final)

- At each step, we decrease the size of C_i , so this procedure will eventually stop.
- Thus, we will get the desired strong hierarchical vN-M solution.



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