Two Etudes on Combining Probabilistic and Interval Uncertainty: Processing Correlations and Measuring Loss of Privacy

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Overview General Problem of Probabilistic and Interval . . . Interval Arithmetic: . . . Straightforward . . . Combining Interval... Extension of Interval... First Result Taking Correlation . . . Taking Correlation . . . Taking Correlation . . . Second Problem: How . . Loss of Privacy: Main . . Acknowledgments **>>** Page 1 of 16 Go Back Full Screen Close Quit

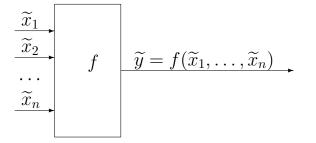
1. Overview

- In many practical situations, there is a need to combine interval and probabilistic uncertainty.
- The need for such a combination leads to two types of problems:
 - how to process the given combined uncertainty, and
 - how to gauge the amount of uncertainty and a related question – how to best decrease this uncertainty.
- In our research, we concentrate on these two types of problems.
- In this talk, we present two examples that illustrate how the corresponding problems can be solved.



2. General Problem of Data Processing under Uncertainty

- Indirect measurements: way to measure y that are are difficult (or even impossible) to measure directly.
- *Idea*: $y = f(x_1, ..., x_n)$



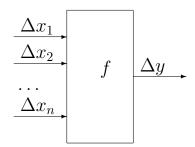
• Problem: measurements are never 100% accurate: $\widetilde{x}_i \neq x_i \ (\Delta x_i \neq 0)$ hence

$$\widetilde{y} = f(\widetilde{x}_1, \dots, \widetilde{x}_n) \neq y = f(x_1, \dots, y_n).$$

• Question: what are bounds on $\Delta y \stackrel{\text{def}}{=} \widetilde{y} - y$?

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3. Probabilistic and Interval Uncertainty

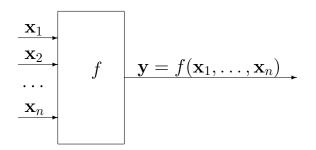


- Traditional approach: we know probability distribution for Δx_i (usually Gaussian).
- Where it comes from: calibration using standard MI.
- *Problem:* calibration is not possible in:
 - fundamental science
 - manufacturing
- Solution: we know upper bounds Δ_i on $|\Delta x_i|$ hence

$$x_i \in [\widetilde{x}_i - \Delta_i, \widetilde{x}_i + \Delta_i].$$

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4. Interval Computations: A Problem



- Given: an algorithm $y = f(x_1, ..., x_n)$ and n intervals $\mathbf{x}_i = [\underline{x}_i, \overline{x}_i].$
- Compute: the corresponding range of y: $[y, \overline{y}] = \{ f(x_1, \dots, x_n) \mid x_1 \in [x_1, \overline{x}_1], \dots, x_n \in [x_n, \overline{x}_n] \}.$
- Fact: NP-hard even for quadratic f.
- Challenge: when are feasible algorithm possible?
- Challenge: when computing $\mathbf{y} = [\underline{y}, \overline{y}]$ is not feasible, find a good approximation $\mathbf{Y} \supseteq \mathbf{y}$.

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5. Interval Arithmetic: Foundations of Interval Techniques

• *Problem:* compute the range

$$[\underline{y},\overline{y}] = \{ f(x_1,\ldots,x_n) \mid x_1 \in [\underline{x}_1,\overline{x}_1],\ldots,x_n \in [\underline{x}_n,\overline{x}_n] \}.$$

- Interval arithmetic: for arithmetic operations $f(x_1, x_2)$ (and for elementary functions), we have explicit formulas for the range.
- Examples: when $x_1 \in \mathbf{x}_1 = [\underline{x}_1, \overline{x}_1]$ and $x_2 \in \mathbf{x}_2 = [\underline{x}_2, \overline{x}_2]$, then:
 - The range $\mathbf{x}_1 + \mathbf{x}_2$ for $x_1 + x_2$ is $[\underline{x}_1 + \underline{x}_2, \overline{x}_1 + \overline{x}_2]$.
 - The range $\mathbf{x}_1 \mathbf{x}_2$ for $x_1 x_2$ is $[\underline{x}_1 \overline{x}_2, \overline{x}_1 \underline{x}_2]$.
 - The range $\mathbf{x}_1 \cdot \mathbf{x}_2$ for $x_1 \cdot x_2$ is $[\underline{y}, \overline{y}]$, where

$$\underline{y} = \min(\underline{x}_1 \cdot \underline{x}_2, \underline{x}_1 \cdot \overline{x}_2, \overline{x}_1 \cdot \underline{x}_2, \overline{x}_1 \cdot \overline{x}_2);$$

$$\overline{y} = \max(\underline{x}_1 \cdot \underline{x}_2, \underline{x}_1 \cdot \overline{x}_2, \overline{x}_1 \cdot \underline{x}_2, \overline{x}_1 \cdot \overline{x}_2).$$

• The range $1/\mathbf{x}_1$ for $1/x_1$ is $[1/\overline{x}_1, 1/\underline{x}_1]$ (if $0 \notin \mathbf{x}_1$).

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Page 6 of 16

Go Back

6. Straightforward Interval Computations: Example

- Example: $f(x) = (x-2) \cdot (x+2), x \in [1,2].$
- How will the computer compute it?
 - $\bullet r_1 := x 2;$
 - $\bullet r_2 := x + 2;$
 - $\bullet \ r_3 := r_1 \cdot r_2.$
- Main idea: perform the same operations, but with intervals instead of numbers:
 - $\mathbf{r}_1 := [1, 2] [2, 2] = [-1, 0];$
 - $\mathbf{r}_2 := [1, 2] + [2, 2] = [3, 4];$
 - $\mathbf{r}_3 := [-1, 0] \cdot [3, 4] = [-4, 0].$
- Actual range: $f(\mathbf{x}) = [-3, 0]$.
- Comment: this is just a toy example, there are more efficient ways of computing an enclosure $Y \supseteq y$.

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Go Back

Combining Interval and Probabilistic Uncertainty

- Situation: in some cases, in addition to the bounds on each variables, we have partial information about its probability distribution.
- *Problem:* there are many ways to represent a probability distribution.
- *Idea:* look for an objective.
- Objective: make decisions $E_x[u(x,a)] \to \max a$.
- Analysis: for smooth u(x), we have

$$u(x) = u(x_0) + (x - x_0) \cdot u'(x_0) + \frac{1}{2} \cdot (x - x_0)^2 \cdot u''(x_0) + \dots$$

SO

$$E[u(x)] = u(x_0) + E[x - x_0] \cdot u'(x_0) + \frac{1}{2} \cdot E[(x - x_0)^2] \cdot u''(x_0) + \dots$$

• Conclusion: we must know moments to estimate E[u].

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>>

Page 8 of 16

Go Back

8. Extension of Interval Arithmetic to Probabilistic Case: Successes

- Easy cases: +, -, product of independent x_i .
- Example of a non-trivial case: multiplication $y = x_1 \cdot x_2$, when we have no information about the correlation:
 - $\underline{E} = \max(p_1 + p_2 1, 0) \cdot \overline{x}_1 \cdot \overline{x}_2 + \min(p_1, 1 p_2) \cdot \overline{x}_1 \cdot \underline{x}_2 + \min(1 p_1, p_2) \cdot x_1 \cdot \overline{x}_2 + \max(1 p_1 p_2, 0) \cdot x_1 \cdot x_2;$
 - $\bullet \ \overline{E} = \min(p_1, p_2) \cdot \overline{x}_1 \cdot \overline{x}_2 + \max(p_1 p_2, 0) \cdot \overline{x}_1 \cdot \underline{x}_2 + \max(p_2 p_1, 0) \cdot \underline{x}_1 \cdot \overline{x}_2 + \min(1 p_1, 1 p_2) \cdot \underline{x}_1 \cdot \underline{x}_2,$

where $p_i \stackrel{\text{def}}{=} (E_i - \underline{x}_i)/(\overline{x}_i - \underline{x}_i)$.

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9. First Result

- *Problem:* the above expression is computationally complicated.
- New result: new, equivalent, more computationally efficient expressions for \underline{E} and \overline{E} :

$$\underline{E} = E_1 \cdot E_2 - \min((E_1 - \underline{x}_1) \cdot (E_2 - \underline{x}_2), (\overline{x}_1 - E_1) \cdot (\overline{x}_2 - E_2));$$

$$\overline{E} = E_1 \cdot E_2 + \min((E_1 - \underline{x}_1) \cdot (\overline{x}_2 - E_2), (\overline{x}_1 - E_1) \cdot (E_2 - \underline{x}_2)).$$

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10. Taking Correlation into Account: A Problem

- Fact: the range of $E[x_1 \cdot x_2]$ depends on the ranges of $E[x_i]$ and on the correlation between the x_i .
- Previously covered:
 - case when x_1 and x_2 are independent, and
 - case when we have no information about their correlation.
- Practical situation: sometimes, we know the interval $[\rho, \overline{\rho}]$ of possible values of the correlation ρ :

$$\rho(x_1, x_2) \stackrel{\text{def}}{=} \frac{E[x_1 \cdot x_2] - E_1 \cdot E_2}{\sigma_1 \cdot \sigma_2}.$$

• Question: what is the resulting range of $E[x_1 \cdot x_2]$?



Taking Correlation into Account: First Result

- Given:
 - $[x_1, \overline{x}_1]$ and $[\underline{x}_2, \overline{x}_2]$ are given intervals,
 - $E_1 \in [x_1, \overline{x}_1]$ and $E_2 \in [x_1, \overline{x}_1]$ are given numbers, and
 - ρ is a given number.
- Find: the range $[E, \overline{E}]$ of possible values $E[x_1 \cdot x_2]$ for all possible distributions for which:
 - x_1 is located in $[\underline{x}_1, \overline{x}_1]$, and x_2 is located in $[\underline{x}_2, \overline{x}_2]$;
 - $E[x_1] = E_1$, and $E[x_2] = E_2$; and
 - $\bullet \ \rho[x_1, x_2] = \rho.$
- Solution:
 - for $\rho \geq 0$: $[\underline{E}, \overline{E}] = [E_1 \cdot E_2, E_1 \cdot E_2 + \rho \cdot \sigma]$;
 - for $\rho < 0$: $[E, \overline{E}] = [E_1 \cdot E_2 + \rho \cdot \sigma, E_1 \cdot E_2]$.

Interval . . .

Interval Arithmetic: . . . Straightforward . . .

Combining Interval... Extension of Interval...

First Result

Taking Correlation . . .

Taking Correlation . . . Taking Correlation . . .

Second Problem: How . . Loss of Privacy: Main . . .

Acknowledgments

Title Page **>>**





Page 12 of 16

Go Back

Taking Correlation into Account: Second Result

- Given:
 - $[\underline{x}_1, \overline{x}_1]$ and $[\underline{x}_2, \overline{x}_2]$ are given intervals;
 - $E_1 \in [x_1, \overline{x}_1]$ and $E_2 \in [\underline{x}_1, \overline{x}_1]$ are given numbers;
 - $[\rho, \overline{\rho}]$ is a given interval.
- Find: the range $[E, \overline{E}]$ of possible values $E[x_1 \cdot x_2]$ for all possible distributions for which:
 - x_1 is located in $[\underline{x}_1, \overline{x}_1]$, and x_2 is located in $[\underline{x}_2, \overline{x}_2]$;
 - $E[x_1] = E_1$, and $E[x_2] = E_2$; and
 - $\bullet \ \rho[x_1,x_2] \in [\rho,\overline{\rho}].$
- Solution:
 - for $0 \le \rho$: $[\underline{E}, \overline{E}] = [E_1 \cdot E_2, E_1 \cdot E_2 + \overline{\rho} \cdot \sigma]$;
 - for $\overline{\rho} \leq 0$: $[\underline{E}, \overline{E}] = [E_1 \cdot E_2 + \rho \cdot \sigma, E_1 \cdot E_2]$;
 - for $\rho \leq 0 \leq \overline{\rho}$: $[\underline{E}, \overline{E}] = [E_1 \cdot E_2 + \rho \cdot \sigma, E_1 \cdot E_2 + \overline{\rho} \cdot \sigma]$.

Interval . . .

Interval Arithmetic: . . . Straightforward . . .

Combining Interval...

Extension of Interval...

First Result

Taking Correlation . . .

Taking Correlation . . .

Taking Correlation . . . Second Problem: How..

Loss of Privacy: Main . . .

Acknowledgments Title Page









Go Back

13. Second Problem: How to Measure Loss of Privacy

- Measuring loss of privacy is important: to compare different privacy protection schemes.
- Natural idea: gauge the loss of privacy by the resulting worst-case financial loss.
- Example: the effect of a person's blood pressure x on this person's insurance payments:
 - let f(x) be average medical expenses for a person with blood pressure x; let α be investment profit;
 - in case of privacy, the insurance payments are

$$r = (1 + \alpha) \cdot E[f(x)];$$

- if a person's blood pressure is revealed as x_0 , with $f(x_0) > E[f(x)]$, then the payments are higher:

$$r_0 = (1 + \alpha) \cdot f(x_0) > r = (1 + \alpha) \cdot E[f(x)].$$

Interval Arithmetic: . . . Straightforward . . . Combining Interval... Extension of Interval First Result Taking Correlation . . . Taking Correlation . . . Taking Correlation . . . Second Problem: How . . . Loss of Privacy: Main . . . Acknowledgments Title Page **>>** Page 14 of 16 Go Back Full Screen

Interval . . .

14. Loss of Privacy: Main Result

- Situation: we knew that $x \in [L, U]$, now we learned that $x \in [l, u] \subseteq [L, U]$.
- Description: we knew that $P \in \mathcal{P}$ (all distributions located on [L, U]), now we know that $P \in \mathcal{Q}$ (all distributions located on [l, u]).
- Definition: let M > 0 be a real number. The amount of privacy $A(\mathcal{P})$ related to \mathcal{P} is the largest possible value of the difference $F(x_0) \int \rho(x) \cdot F(x) dx$ over:
 - all possible values x_0 ,
 - all possible probability distributions $\rho \in \mathcal{P}$, and
 - all possible f-s F(x) for which $|F'(x)| \leq M$ for all x.
- Result: the relative loss of privacy $\frac{A(\mathcal{P}) A(\mathcal{Q})}{A(\mathcal{P})}$ is equal to $1 \frac{u l}{U L}$.

Interval . . . Interval Arithmetic: . . . Straightforward . . . Combining Interval... Extension of Interval... First Result Taking Correlation . . . Taking Correlation . . . Taking Correlation . . . Second Problem: How... Loss of Privacy: Main . . . Acknowledgments Title Page Page 15 of 16 Go Back Full Screen

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