

Need for Expert Knowledge (and Soft Computing) in Cyberinfrastructure-Based Data Processing

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1. Need for Cyberinfrastructure

- A large amount of data has been collected and stored at different locations.
- Researchers and practitioners need easy and fast access to all the relevant data.
- For example, a geoscientist needs access to:
 - a state geological map (which is usually stored at the state's capital),
 - NASA photos (stored at NASA Headquarters and/or at one of corresponding NASA centers),
 - seismic data stored at different seismic stations, etc.
- An environmental scientist needs access:
 - to satellite radar data,
 - to data from bio-stations,
 - to meteorological data, etc.

2. What Is Cyberinfrastructure

- Cyberinfrastructure is a general name for hardware/software tools that facilitate such data transfer/processing.
- Ideally, this data transfer and processing should be as easy and convenient as a google search.
- At present, the main challenges in cyberinfrastructure design are related to the actual development of:
 - the corresponding hardware tools and
 - the corresponding software tools.
- Most existing cyberinfrastructure tools use existing well defined algorithms.
- The results of using cyberinfrastructure are exciting.
- However, there is still room for improvement.

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3. Cyberinfrastructure: Expert Knowledge Is Needed

- Current cyberinfrastructure results are based only on data processing.
- Some of these results do not make geological sense.
- It is necessary to take into account expert knowledge.
- Specifically, we must incorporate expert knowledge directly into the cyberinfrastructure.
- Some expert knowledge is formulated in precise terms; these types of knowledge are easier to incorporate.
- A large part of expert knowledge is formulated by using *imprecise* (fuzzy) words (like “small”).
- To deal with such knowledge, fuzzy techniques have been invented.
- So, to incorporate this knowledge, it is natural to use fuzzy techniques.

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4. What We Do In This Talk

- In this talk, we describe several problems in which such incorporation is needed.
- These problems come from our experience from geo- and environmental applications of cyberinfrastructure.
- First, we show that expert knowledge is needed even when we “*fuse*” data from different sources.
- Then, we show how expert knowledge can be used in *processing* data.
- Finally, we show how expert knowledge can be used in selecting the best ways of *getting* the data.

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5. Part 1: Need for Data Fusion

- In many practical situations, we have several results $\tilde{x}^{(1)}, \dots, \tilde{x}^{(n)}$ of measuring the same quantity x .
- These results are different since measurements are never 100% accurate.
- It is known that by combining different measurement results, we increase accuracy.
- Simplest case: we use the same measuring instrument for all measurements.
- In this case, an arithmetic average reduces the st. dev. by a factor of \sqrt{n} :

$$\tilde{x} = \frac{\tilde{x}^{(1)} + \dots + \tilde{x}^{(n)}}{n}.$$

- When we fuse measurements of *different* accuracy, we need to use different weights for *different* values $\tilde{x}^{(i)}$.

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6. Data Fusion: Challenge

- When we fuse measurements of *different* accuracy, we need to use different weights for *different* values $\tilde{x}^{(i)}$.
- Sometimes, we can find the actual values and thus, estimate the accuracy of different measurements.
- In other cases – e.g., in geosciences – it is difficult to find the actual density at depth 40 km.
- Hence, in geosciences, it is difficult to gauge the accuracy of seismic, gravity, and other techniques.
- In this case, we need to estimate the accuracies from the observations.
- We will show that in this case, seemingly reasonable statistical methods do not work well.
- Thus, statistical methods need to be supplemented with expert knowledge.

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7. Traditional Statistical Methods: Reminder

- In many cases, the measurement error is caused by many different causes.
- It is known that the distribution of the sum of many small random variables is \approx normally distributed.
- So, we can conclude that the measurement errors are normally distributed, with probability density

$$\rho(\tilde{x}) = \frac{1}{\sqrt{2\pi} \cdot \sigma} \cdot \exp\left(-\frac{(\tilde{x} - x)^2}{2\sigma^2}\right).$$

- If we have n results $\tilde{x}^{(i)}$ of independent measurements, then prob. is prop. to $\rho = \prod_{i=1}^n \frac{1}{\sqrt{2\pi} \cdot \sigma} \cdot \exp\left(-\frac{(\tilde{x}^{(i)} - x)^2}{2\sigma^2}\right)$.
- Maximum Likelihood Method: select most probable x and σ , for which prob. (hence ρ) is the largest.

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8. Traditional Statistical Methods (cont-d)

- Maximizing $\rho = \prod_{i=1}^n \frac{1}{\sqrt{2\pi} \cdot \sigma} \cdot \exp\left(-\frac{(\tilde{x}^{(i)} - x)^2}{2\sigma^2}\right)$ is equivalent to minimizing

$$\psi = -\ln(\rho) = \text{const} + n \cdot \ln(\sigma) + \sum_{i=1}^n \frac{(\tilde{x}^{(i)} - x)^2}{2\sigma^2}.$$

- W.r.t. x , we get the Least Squares method which leads to the arithmetic average $x = \frac{1}{n} \cdot \sum_{i=1}^n \tilde{x}^{(i)}$.

- Differentiating ψ w.r.t. σ and equating to 0, we get

$$\frac{n}{\sigma} - \sum_{i=1}^n \frac{(\tilde{x}^{(i)} - x)^2}{\sigma^3} = 0.$$

- So, we get the usual estimate $\sigma^2 = \frac{1}{n} \cdot \sum_{i=1}^n (\tilde{x}^{(i)} - x)^2$.

9. Case of Different Measuring Instruments (MI): Surprising Problem

- *Situation:* for different quantities x_j , $j = 1, \dots, m$, we have measurement results $\tilde{x}_j^{(i)}$ corr. to diff. MI, w/diff. σ_i .
- The resulting probability is proportional to

$$\rho = \prod_{i=1}^n \prod_{j=1}^m \frac{1}{\sqrt{2\pi} \cdot \sigma_i} \cdot \exp \left(-\frac{(\tilde{x}_j^{(i)} - x_j)^2}{2\sigma_i^2} \right).$$

- *Seemingly natural idea:* use Maximum Likelihood method, i.e., find x_j and σ_i for which $\rho \rightarrow \max$.
- *We tried,* and found that at maximum, one of σ_i is 0.
- *We then theoretically confirmed:* that maximum $\rho_{\max} = \infty$ is attained:
 - when $\sigma_{i_0} = 0$ for some i_0 , and
 - when $x_j = \tilde{x}_j^{(i_0)}$ for all j .

10. Analysis of the Problem

- *We know:* that all the measuring instruments are imperfect, i.e., $\sigma_i > 0$.
- *From the mathematical viewpoint:* we get $\sigma_{i_0} = 0$ for some i_0 .
- This mathematical solution is not physically meaningful.
- To avoid this non-physical solution, we need to explicitly add the requirement that $\sigma_i > 0$ for all i .
- This *crisp* requirement does not help: by taking smaller and smaller σ_{i_0} , we can get ρ as large as possible.
- Intuitively, what we need is a *fuzzy* requirement – that all σ_i are not too small.
- This fuzzy requirement enables us to avoid non-physical values of σ_i .

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11. Towards an Algorithm

- $\rho = \prod_{i=1}^n \prod_{j=1}^m \frac{1}{\sqrt{2\pi} \cdot \sigma_i} \cdot \exp \left(-\frac{(\tilde{x}_j^{(i)} - x_j)^2}{2\sigma_i^2} \right) \rightarrow \max.$
- $\psi = -\ln(\rho) = n \cdot \sum_{i=1}^n \ln(\sigma_i) + \sum_{i=1}^n \sum_{j=1}^m \frac{(\tilde{x}_j^{(i)} - x_j)^2}{2\sigma_i^2} \rightarrow \min.$
- Differentiating ψ w.r.t. x_j and σ_i , we get:

$$x_j = \frac{\sum_{i=1}^n \sigma_i^{-2} \cdot \tilde{x}_j^{(i)}}{\sum_{i=1}^n \sigma_i^{-2}}; \quad \sigma_i^2 = \frac{1}{m} \cdot \sum_{j=1}^m (\tilde{x}_j^{(i)} - x_j)^2.$$

- We first take $\sigma_i = \text{const}$, then iteratively compute:

(1) x_j from σ_j , (2) σ_j from x_i , (3) x_j from σ_j , ...

- We stop when one of σ_i becomes too small (2-3 cycles).
- We return results of the previous cycle (cf. astrometry).

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12. Part 2: Use of Expert Knowledge in Actual Data Processing

- We need to reconstruct the values of the quantities of interest from the measurement results.
- Geosciences example: reconstructing density at different depths and different locations.
- Often, several drastically different density distributions are consistent with the same observations.
- Such problems are called “ill-posed”.
- Out of all these distributions, we need to select the physically meaningful one(s).
- This is where expert knowledge is needed, to describe what “physically meaningful” means.
- On the example of the above geophysical problem, we show how to use this expert knowledge.

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13. Determining Earth Structure Is Important

- *Importance:* civilization greatly depends on the things we extract from the Earth: oil, gas, water.
- *Need* is growing, so we must find new resources.
- *Problem:* most easy-to-access mineral resources have been discovered.
- *Example:* new oil fields are at large depths, under water, in remote areas – so drilling is very expensive.
- *Objective:* predict resources before we invest in drilling.
- *How:* we know what structures are promising.
- *Example:* oil and gas concentrate near the top of (natural) underground domal structures.
- *Conclusion:* to find mineral resources, we must determine the structure at diff. depths z and locations (x, y) .

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14. Data that We Can Use to Determine the Earth Structure

- *Available measurement results:* those obtained without drilling boreholes.
- *Examples:*
 - gravity and magnetic measurements;
 - travel-times t_i of seismic waves through the earth.
- *Need for active seismic data:*
 - passive data from earthquakes are rare;
 - to get more information, we make explosions, and measure how the resulting seismic waves propagate.
- *Resulting seismic inverse problem:*
 - we know the travel times t_i ;
 - we want to reconstruct velocities at different depths.

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15. Algorithm for the Forward Seismic Problem

- *We know:* velocities v_j in each grid cell j .
- *We want to compute:* traveltimes t_i .
- *First step:* find shortest (in time) paths.
- *Within cell:* path is a straight line.
- *On the border:* between cells with velocities v and v' , we have Snell's law $\frac{\sin(\varphi)}{v} = \frac{\sin(\varphi')}{v'}$.
- *Comment:* if $\sin(\varphi') > 1$, the wave cannot get penetrate into the neighboring cell; it bounces back.
- *Resulting traveltimes:* $t_i = \sum_j \frac{\ell_{ij}}{v_j}$, where ℓ_{ij} is the length of the part of i -th path within cell j .
- *Simplification:* use slownesses $s_j \stackrel{\text{def}}{=} \frac{1}{v_j}$; $t_i = \sum_j \ell_{ij} \cdot s_j$.

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16. Algorithm for the Inverse Problem: General Description

- *The most widely used:* John Hole's iterative algorithm.
- *Starting point:* reasonable initial slownesses.
- *On each iteration:* we use current (approximate) slownesses s_j to compute the travel-times $t_i = \sum_j \ell_{ij} \cdot s_j$.
- *Fact:* measured travel-times \tilde{t}_i are somewhat different: $\Delta t_i \stackrel{\text{def}}{=} \tilde{t}_i - t_i \neq 0$.
- *Objective:* find Δs_j so that $\sum \ell_{ij} \cdot (s_j + \Delta s_j) = \tilde{t}_i$.
- *Problem:* we have many observations n , and computation time $\sim n^3$ – too long, so we need faster techniques.
- *Stopping criterion:* when average error $\frac{1}{n} \sum_{i=1}^n (\Delta t_i)^2$ is below noise.

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17. Algorithm for the Inverse Problem: Details

- *Objective (reminder)*: find Δs_j s.t. $\sum \ell_{ij} \cdot \Delta s_j = \Delta t_i$.
- *Simplest case*: one path.
- *Specifics*: under-determined system: 1 equation, many unknowns Δs_j .
- *Idea*: no reason for Δs_j to be different: $\Delta s_j \approx \Delta s_{j'}$.
- *Formalization*: minimize $\sum_{j,j'} (\Delta s_j - \Delta s_{j'})^2$ under the constraint $\sum \ell_{ij} \cdot \Delta s_j = \Delta t_i$.
- *Solution*: $\Delta s_j = \frac{\Delta t_i}{L_i}$ for all j , where $L_i = \sum_j \ell_{ij}$.
- *Realistic case*: several paths; we have Δs_{ij} for different paths i .
- *Idea*: least squares $\sum_i (\Delta s_j - \Delta s_{ij})^2 \rightarrow \min$.
- *Solution*: Δs_j is the average of Δs_{ij} .

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18. Successes, Limitations, Need for Prior Knowledge

- *Successes*: the algorithm usually leads to reasonable geophysical models.
- *Limitations*: often, the resulting velocity model is not geophysically meaningful.
- *Example*: resulting velocities outside of the range of reasonable velocities at this depth.
- *It is desirable*: incorporate the expert knowledge into the algorithm for solving the inverse problem.

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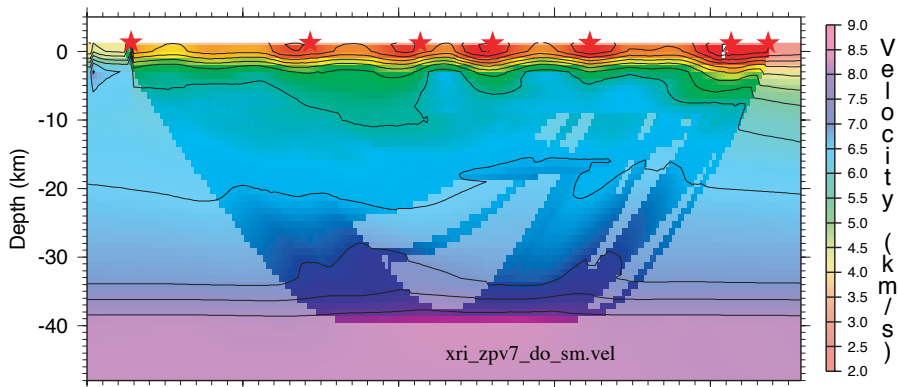
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Hole Tomography Smashed Masked Velocity Models



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19. Case of Interval Prior Knowledge

- *Idea:* for each cell j , a geophysicist provides an interval $[\underline{s}_j, \bar{s}_j]$ of possible values of s_j .
- *Hole's code:* along each path i , we find corrections Δs_{ij} that minimize

$$\sum_{j,j'} (\Delta s_{ij} - \Delta s_{ij'})^2$$

under the constraint

$$\sum_{j=1}^c \ell_{ij} \cdot \Delta s_{ij} = \Delta t_i.$$

- *Modification:* we must minimize under the additional constraints

$$\underline{s}_j \leq s_j^{(k)} + \Delta s_{ij} \leq \bar{s}_j.$$

- *What we designed:* an $O(c \cdot \log(c))$ algorithm for solving this new problem.

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20. Main Idea of an Algorithm

- *Idea* – method of alternating projections:
 - first, add a correction that satisfy the first constraint,
 - then, the additional correction that satisfies the second constraint,
 - etc.
- *Specifics*:
 - first, add equal values Δs_{ij} to minimize Δt_i ;
 - restrict the values to the nearest points from $[\underline{s}_j, \bar{s}_j]$,
 - repeat until converges.
- *Comment*: this way, we can also use other prior knowledge (e.g., probabilistic).

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21. New Algorithm: For Each Path on Each Iteration

- *Case:* $\Delta t_i > 0$; for $\Delta t_i < 0$, we have similar formulas.
- Compute, for each cell j ,

$$\underline{\Delta}_j = \underline{s}_j - s_j^{(k-1)} \text{ and } \overline{\Delta}_j = \overline{s}_j - s_j^{(k-1)}.$$

- Sort values $\overline{\Delta}_j$ into

$$\overline{\Delta}_{(1)} \leq \overline{\Delta}_{(2)} \leq \dots \leq \overline{\Delta}_{(c)}.$$

- For every p from 0 to c , compute:

$$A_0 = 0, \mathcal{L}_0 = L_i, A_p = A_{p-1} + \ell_{i(p)} \cdot \overline{\Delta}_{(p)}, \mathcal{L}_p = \mathcal{L}_{p-1} - \ell_{i(p)}.$$

- Compute $S_p = A_p + \mathcal{L}_p \cdot \Delta_{(p+1)}$, and find p s.t.

$$S_{p-1} \leq \Delta t_i < S_p.$$

- Take $\Delta s_{i(j)} = \overline{\Delta}_j$ for $j \leq p$, and $\Delta s_{(j)} = \frac{\Delta t_i - A_p}{\mathcal{L}_p}$ else.

- Then, average Δs_{ij} over paths i .

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22. Explicit Expert Knowledge: Fuzzy Uncertainty

- Experts can usually produce a wide interval of which they are practically 100% certain.
- In addition, experts can also produce narrower intervals about which their degree of certainty is smaller.
- As a result, instead of a *single* interval, we have a *nested* family of intervals corr. to diff. levels of uncertainty.
- In effect, we get a *fuzzy* interval (of which different intervals are α -cuts).
- *Previously*: a solution is satisfying or not.
- *New idea*: a satisfaction *degree* d .
- *Specifics*: d is the largest α for which all s_i are within the corresponding α -cut intervals.

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23. How We Can Use Fuzzy Uncertainty

- *Objective:* find the largest possible value α for which the slownesses belong to the α -cut intervals.
- *Possible approach:*
 - try $\alpha = 0$, $\alpha = 0.1$, $\alpha = 0.2$, etc., until the process stops converging;
 - the solution corresponding to the previous value α is the answer.
- *Comment:*
 - this is the basic straightforward way to take fuzzy-valued expert knowledge into consideration;
 - several researchers successfully used fuzzy expert knowledge in geophysics (Nikraves, Klir, et al.).

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24. Part 3: How to Best Acquire the Data?

- The above two applications are related to processing the existing data.
- In many practical situations, the data from the existing instruments is not sufficient.
- So, new measuring instruments are needed.
- E.g.: to get a better understanding of weather and climate processes, we need to place more instruments in Arctic, Antarctic, desert areas.
- Which are the best locations for these new instruments?
- We would like to gain as much information as possible from these new instruments.
- The problem is that we do not know exactly what processes we will observe.

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25. How to Best Acquire the Data? (cont-d)

- We would like to gain as much information as possible from these new instruments.
- The problem is that we do not know exactly what processes we will observe.
- This uncertainty is what motivates us to build the new stations in the first place.
- Because of this uncertainty, to make a reasonable decision, we need to use expert knowledge.
- NASA faced a similar problem when selecting the Moon landing sites.
- We will use NASA's experience to find the optimal location of meteorological instruments.

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26. Case Study: Detailed Description

- *Objective:* select the best location of a sophisticated multi-sensor meteorological tower.
- *Constraints:* we have several criteria to satisfy.
- *Example:* the station should not be located too close to a road.
- *Motivation:* the gas flux generated by the cars do not influence our measurements of atmospheric fluxes.
- *Formalization:* the distance x_1 to the road should be larger than a threshold t_1 : $x_1 > t_1$, or $y_1 \stackrel{\text{def}}{=} x_1 - t_1 > 0$.
- *Example:* the inclination x_2 at the tower's location should be smaller than a threshold t_2 : $x_2 < t_2$.
- *Motivation:* otherwise, the flux determined by this inclination and not by atmospheric processes.

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27. General Case

- *In general*: we have several differences y_1, \dots, y_n all of which have to be non-negative.
- For each of the differences y_i , the larger its value, the better.
- Our problem is a typical setting for *multi-criteria optimization*.
- A most widely used approach to multi-criteria optimization is *weighted average*, where
 - we assign weights $w_1, \dots, w_n > 0$ to different criteria y_i and
 - select an alternative for which the weighted average

$$w_1 \cdot y_1 + \dots + w_n \cdot y_n$$

attains the largest possible value.

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28. Limitations of the Weighted Average Approach

- *In general:* the weighted average approach often leads to reasonable solutions of the multi-criteria problem.
- *In our problem:* we have an additional requirement – that all the values y_i must be positive. So:
 - when selecting an alternative with the largest possible value of the weighted average,
 - we must only compare solutions with $y_i > 0$.
- *We will show:* under the requirement $y_i > 0$, the weighted average approach is not fully satisfactory.
- *Conclusion:* we need to find a more adequate solution.

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29. Limitations of the Weighted Average Approach: Details

- The values y_i come from measurements, and measurements are never absolutely accurate.
- The results \tilde{y}_i of the measurements are not exactly equal to the actual (unknown) values y_i .
- *If*: for some alternative $y = (y_1, \dots, y_n)$
 - we measure the values y_i with higher and higher accuracy and,
 - based on the measurement results \tilde{y}_i , we conclude that y is better than some other alternative y' .
- *Then*: we expect that the actual alternative y is indeed better than y' (or at least of the same quality).
- Otherwise, we will not be able to make any meaningful conclusions based on real-life measurements.

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30. The Above Natural Requirement Is Not Always Satisfied for Weighted Average

- *Simplest case:* two criteria y_1 and y_2 , w/weights $w_i > 0$.
- If $y_1, y_2, y'_1, y'_2 > 0$, and $w_1 \cdot y_1 + w_2 \cdot y_2 > w_1 \cdot y'_1 + w_2 \cdot y'_2$, then $y = (y_1, y_2) \succ y' = (y'_1, y'_2)$.
- If $y_1 > 0, y_2 > 0$, and at least one of the values y'_1 and y'_2 is non-positive, then $y = (y_1, y_2) \succ y' = (y'_1, y'_2)$.
- Let us consider, for every $\varepsilon > 0$, the tuple $y(\varepsilon) \stackrel{\text{def}}{=} (\varepsilon, 1 + w_1/w_2)$, and $y' = (1, 1)$.
- In this case, for every $\varepsilon > 0$, we have
$$w_1 \cdot y_1(\varepsilon) + w_2 \cdot y_2(\varepsilon) = w_1 \cdot \varepsilon + w_2 + w_2 \cdot \frac{w_1}{w_2} = w_1 \cdot (1 + \varepsilon) + w_2$$
and $w_1 \cdot y'_1 + w_2 \cdot y'_2 = w_1 + w_2$, hence $y(\varepsilon) \succ y'$.
- However, in the limit $\varepsilon \rightarrow 0$, we have $y(0) = \left(0, 1 + \frac{w_1}{w_2}\right)$, with $y(0)_1 = 0$ and thus, $y(0) \prec y'$.

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31. Heuristic Idea Motivated by Fuzzy Logic

- *Problem:* the first criterion must be satisfied *and* the second criterion must be satisfied, ...
- *Fuzzy logic approach:*
 - First, we estimate the degrees d_1, \dots, d_n to which each of the constraints is satisfied.
 - Then, we use a t-norm (fuzzy analogue of “and”) to combine these degrees into a single degree d .
- *Simplest membership functions:* triangular, for which $d_i(y_i) = k_i \cdot y_i$, with $k_i > 0$ (when $y_i > 0$).
- *Selecting a t-norm:* the simplest is min, but it is not smooth hence tough to optimize; next simplest is $a \cdot b$.
- *Result:* maximize $d = \prod_{i=1}^n (k_i \cdot y_i) \Leftrightarrow \text{maximize } \prod_{i=1}^n y_i$.
- *This approach is indeed better than weighted average:* e.g., if $y'(\varepsilon) \succ y$ and $y'(\varepsilon) \rightarrow y'(0)$, then $y'(0) \succeq y$.

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32. Natural Next Idea: Use Hedges

- *Idea*: different criteria have different importance:
 - for some criteria, it is sufficient to have them somewhat satisfied;
 - for others, they must be very satisfied.
- So, instead of combining degrees d_i , we combined hedged degrees $h_i(d_i)$.
- *Natural requirement*: e.g., “very ($a \& b$)” should mean the same as “very a and very b ”.
- Thus, $h(a \cdot b) = h(a) \cdot h(b)$ and hence, $h(a) = a^\alpha$.
- *Conclusion*: we combine $h(d_i) = d_i^{\alpha_i}$, i.e., we optimize the product $\prod_{i=1}^n y_i^{\alpha_i}$.
- *What we prove*: this fuzzy-motivated expression is the *only* expression that satisfies reasonable properties.

33. Towards a Precise Description

- Each alternative is characterized by a tuple of n positive values $y = (y_1, \dots, y_n)$.
- Thus, the set of all alternatives is the set $(R^+)^n$ of all the tuples of positive numbers.
- For each two alternatives y and y' , we want to tell whether
 - y is better than y' (we will denote it by $y \succ y'$ or $y' \prec y$),
 - or y' is better than y ($y' \succ y$),
 - or y and y' are equally good ($y' \sim y$).
- *Natural requirement*: if y is better than y' and y' is better than y'' , then y is better than y'' .
- The relation \succ must be transitive.

34. Towards a Precise Description (cont-d)

- *Reminder:* the relation \succ must be transitive.
- Similarly, the relation \sim must be transitive, symmetric, and reflexive ($y \sim y$), i.e., be an *equivalence relation*.
- *An alternative description:* a transitive pre-ordering relation $a \succeq b \Leftrightarrow (a \succ b \vee a \sim b)$ s.t. $a \succeq b \vee b \succeq a$.
- Then, $a \sim b \Leftrightarrow (a \succeq b) \& (b \succeq a)$, and

$$a \succ b \Leftrightarrow (a \succeq b) \& (b \not\succeq a).$$

- *Additional requirement:*
 - if each criterion is better,
 - then the alternative is better as well.
- *Formalization:* if $y_i > y'_i$ for all i , then $y \succ y'$.

35. Scale Invariance: Motivation

- *Fact:* quantities y_i describe completely different physical notions, measured in completely different units.
- *Examples:* wind velocities measured in m/s, km/h, mi/h; elevations in m, km, ft.
- Each of these quantities can be described in many different units.
- A priori, we do not know which units match each other.
- Units used for measuring different quantities may not be exactly matched.
- It is reasonable to require that:
 - if we simply change the units in which we measure each of the corresponding n quantities,
 - the relations \succ and \sim between the alternatives $y = (y_1, \dots, y_n)$ and $y' = (y'_1, \dots, y'_n)$ do not change.

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36. Scale Invariance: Towards a Precise Description

- *Situation:* we replace:
 - a unit in which we measure a certain quantity q
 - by a new measuring unit which is $\lambda > 0$ times smaller.
- *Result:* the numerical values of this quantity increase by a factor of λ : $q \rightarrow \lambda \cdot q$.
- *Example:* 1 cm is $\lambda = 100$ times smaller than 1 m, so the length $q = 2$ becomes $\lambda \cdot q = 2 \cdot 100 = 200$ cm.
- Then, scale-invariance means that for all $y, y' \in (R^+)^n$ and for all $\lambda_i > 0$, we have
 - $y = (y_1, \dots, y_n) \succ y' = (y'_1, \dots, y'_n)$ implies $(\lambda_1 \cdot y_1, \dots, \lambda_n \cdot y_n) \succ (\lambda_1 \cdot y'_1, \dots, \lambda_n \cdot y'_n)$,
 - $y = (y_1, \dots, y_n) \sim y' = (y'_1, \dots, y'_n)$ implies $(\lambda_1 \cdot y_1, \dots, \lambda_n \cdot y_n) \sim (\lambda_1 \cdot y'_1, \dots, \lambda_n \cdot y'_n)$.

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37. Formal Description

- By a *total pre-ordering relation* on a set Y , we mean
 - a pair of a transitive relation \succ and an equivalence relation \sim for which,
 - for every $y, y' \in Y$, exactly one of the following relations hold: $y \succ y'$, $y' \succ y$, or $y \sim y'$.
- We say that a total pre-ordering is *non-trivial* if there exist y and y' for which $y \succ y'$.
- We say that a total pre-ordering relation on $(R^+)^n$ is:
 - *monotonic* if $y'_i > y_i$ for all i implies $y' \succ y$;
 - *continuous* if
 - * whenever we have a sequence $y^{(k)}$ of tuples for which $y^{(k)} \succeq y'$ for some tuple y' , and
 - * the sequence $y^{(k)}$ tends to a limit y ,
 - * then $y \succeq y'$.

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38. Main Result

Theorem. *Every non-trivial monotonic scale-inv. continuous total pre-ordering relation on $(R^+)^n$ has the form:*

$$y' = (y'_1, \dots, y'_n) \succ y = (y_1, \dots, y_n) \Leftrightarrow \prod_{i=1}^n (y'_i)^{\alpha_i} > \prod_{i=1}^n y_i^{\alpha_i};$$

$$y' = (y'_1, \dots, y'_n) \sim y = (y_1, \dots, y_n) \Leftrightarrow \prod_{i=1}^n (y'_i)^{\alpha_i} = \prod_{i=1}^n y_i^{\alpha_i},$$

for some constants $\alpha_i > 0$.

Comment: Vice versa,

- for each set of values $\alpha_1 > 0, \dots, \alpha_n > 0$,
- the above formulas define a monotonic scale-invariant continuous pre-ordering relation on $(R^+)^n$.

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39. Practical Conclusion

- *Situation:*
 - we need to select an alternative;
 - each alternative is characterized by characteristics y_1, \dots, y_n .
- *Traditional approach:*
 - we assign the weights w_i to different characteristics;
 - we select the alternative with the largest value of
$$\sum_{i=1}^n w_i \cdot y_i.$$
- *New result:* it is better to select an alternative with the largest value of
$$\prod_{i=1}^n y_i^{w_i}.$$
- *Equivalent reformulation:* select an alternative with the largest value of
$$\sum_{i=1}^n w_i \cdot \ln(y_i).$$

40. Acknowledgment

This work was supported in part:

- by the National Science Foundation grants:
 - HRD-0734825 (Cyber-ShARE Center of Excellence) and
 - DUE-0926721,
- and by Grant 1 T36 GM078000-01 from the National Institutes of Health.

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41. Pt. 2: Case of Probabilistic Prior Knowledge

- *Description:* from prior observations, we know $\tilde{s}_j \approx s_j$, and we know the st. dev. σ_j of this value.

- *Minimize:* $\sum_{j,j'} (\Delta s_{ij} - \Delta s_{ij'})^2$ s.t. $\sum_{j=1}^c \ell_{ij} \cdot \Delta s_{ij} = \Delta t_i$ and

$$\frac{1}{n} \cdot \sum_{j=1}^c \frac{((s_j^{(k)} + \Delta s_{ij}) - \tilde{s}_j)^2}{\sigma_j^2} = 1.$$

- *Solution* (Lagrange multipliers): $\overline{\Delta s} \stackrel{\text{def}}{=} \frac{1}{n} \cdot \sum_{j=1}^c \Delta s_{ij},$

$$\frac{2}{n} \cdot \Delta s_{ij} - \frac{2}{n} \cdot \overline{\Delta s} + \lambda \cdot \ell_{ij} + \frac{2\mu}{n \cdot \sigma_j^2} \cdot (s_j^{(k)} + \Delta s_{ij} - \tilde{s}_j) = 0.$$

- *Fact:* Δs_{ij} is an explicit function of $\lambda, \mu, \overline{\Delta s}$.
- *Algorithm:* solve 3 non-linear equations (above one + 2 constraints) with unknowns $\lambda, \mu, \overline{\Delta s}$.

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42. Combination of Different Types of Prior Knowledge

- *Need*: we often have both:
 - prior measurement results – i.e., *probabilistic* knowledge, and
 - expert estimates – i.e., *interval* and *fuzzy* knowledge.

- *Minimize*: $\sum_{j,j'} (\Delta s_{ij} - \Delta s_{ij'})^2$ s.t. $\sum_{j=1}^c \ell_{ij} \cdot \Delta s_{ij} = \Delta t_i$,

$$\frac{1}{n} \cdot \sum_{j=1}^c \frac{((s_j^{(k)} + \Delta s_{ij}) - \tilde{s}_j)^2}{\sigma_j^2} \leq 1,$$

and $\underline{s}_j \leq s_j^{(k)} + \Delta s_{ij} \leq \bar{s}_j$.

- *Idea*: we minimize a convex function under convex constraints; efficient algorithms are known.

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43. Combination of Different Types of Prior Knowledge: Algorithm

- *Idea* – method of alternating projections:
 - first, add a correction that satisfy the first constraint,
 - then, the additional correction that satisfies the second constraint,
 - etc.
- *Specifics*:
 - first, add equal values Δs_{ij} to minimize Δt_i ;
 - restrict the values to the nearest points from $[\underline{s}_j, \bar{s}_j]$,
 - find the extra corrections that satisfy the probabilistic constraint,
 - repeat until converges.

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44. Part 3, Proof: Part 1

- Due to scale-invariance, for every $y_1, \dots, y_n, y'_1, \dots, y'_n$, we can take $\lambda_i = \frac{1}{y_i}$ and conclude that

$$(y'_1, \dots, y'_n) \sim (y_1, \dots, y_n) \Leftrightarrow \left(\frac{y'_1}{y_1}, \dots, \frac{y'_n}{y_n} \right) \sim (1, \dots, 1).$$

- Thus, to describe the equivalence relation \sim , it is sufficient to describe $\{z = (z_1, \dots, z_n) : z \sim (1, \dots, 1)\}$.
- Similarly,

$$(y'_1, \dots, y'_n) \succ (y_1, \dots, y_n) \Leftrightarrow \left(\frac{y'_1}{y_1}, \dots, \frac{y'_n}{y_n} \right) \succ (1, \dots, 1).$$

- Thus, to describe the ordering relation \succ , it is sufficient to describe the set $\{z = (z_1, \dots, z_n) : z \succ (1, \dots, 1)\}$.
- Similarly, it is also sufficient to describe the set

$$\{z = (z_1, \dots, z_n) : (1, \dots, 1) \succ z\}.$$

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45. Proof: Part 2

- *To simplify:* take logarithms $Y_i = \ln(y_i)$, and sets
$$S_{\sim} = \{Z : z = (\exp(Z_1), \dots, \exp(Z_n)) \sim (1, \dots, 1)\},$$
$$S_{\succ} = \{Z : z = (\exp(Z_1), \dots, \exp(Z_n)) \succ (1, \dots, 1)\};$$
$$S_{\prec} = \{Z : (1, \dots, 1) \succ z = (\exp(Z_1), \dots, \exp(Z_n))\}.$$
- Since the pre-ordering relation is total, for Z , either $Z \in S_{\sim}$ or $Z \in S_{\succ}$ or $Z \in S_{\prec}$.
- *Lemma:* S_{\sim} is closed under addition:
 - $Z \in S_{\sim}$ means $(\exp(Z_1), \dots, \exp(Z_n)) \sim (1, \dots, 1)$;
 - due to scale-invariance, we have
$$(\exp(Z_1 + Z'_1), \dots) = (\exp(Z_1) \cdot \exp(Z'_1), \dots) \sim (\exp(Z'_1), \dots);$$
 - also, $Z' \in S_{\sim}$ means $(\exp(Z'_1), \dots) \sim (1, \dots, 1)$;
 - since \sim is transitive,
$$(\exp(Z_1 + Z'_1), \dots) \sim (1, \dots) \text{ so } Z + Z' \in S_{\sim}.$$

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46. Proof: Part 3

- *Reminder:* the set S_{\sim} is closed under addition;
- Similarly, $S_{<}$ and $S_{>}$ are closed under addition.
- *Conclusion:* for every integer $q > 0$:
 - if $Z \in S_{\sim}$, then $q \cdot Z \in S_{\sim}$;
 - if $Z \in S_{>}$, then $q \cdot Z \in S_{>}$;
 - if $Z \in S_{<}$, then $q \cdot Z \in S_{<}$.
- Thus, if $Z \in S_{\sim}$ and $q \in \mathbb{N}$, then $(1/q) \cdot Z \in S_{\sim}$.
- We can also prove that S_{\sim} is closed under $Z \rightarrow -Z$:
 - $Z = (Z_1, \dots) \in S_{\sim}$ means $(\exp(Z_1), \dots) \sim (1, \dots)$;
 - by scale invariance, $(1, \dots) \sim (\exp(-Z_1), \dots)$, i.e., $-Z \in S_{\sim}$.
- Similarly, $Z \in S_{>} \Leftrightarrow -Z \in S_{<}$.
- So $Z \in S_{\sim} \Rightarrow (p/q) \cdot Z \in S_{\sim}$; in the limit, $x \cdot Z \in S_{\sim}$.

47. Proof: Final Part

- *Reminder:* S_{\sim} is closed under addition and multiplication by a scalar, so it is a linear space.
- *Fact:* S_{\sim} cannot have full dimension n , since then all alternatives will be equivalent to each other.
- *Fact:* S_{\sim} cannot have dimension $< n - 1$, since then:
 - we can select an arbitrary $Z \in S_{\prec}$;
 - connect it w/ $-Z \in S_{\succ}$ by a path γ that avoids S_{\sim} ;
 - due to closeness, $\exists \gamma(t^*)$ in the limit of S_{\succ} and S_{\prec} ;
 - thus, $\gamma(t^*) \in S_{\sim}$ – a contradiction.
- Every $(n - 1)$ -dim lin. space has the form $\sum_{i=1}^n \alpha_i \cdot Y_i = 0$.
- Thus, $Y \in S_{\succ} \Leftrightarrow \sum \alpha_i \cdot Y_i > 0$, and

$$y \succ y' \Leftrightarrow \sum \alpha_i \cdot \ln(y_i/y'_i) > 0 \Leftrightarrow \prod y_i^{\alpha_i} > \prod y_i'^{\alpha_i}.$$

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