

# Perfect Reproducibility Is Not Always Algorithmically Possible: A Pedagogical Observation

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*Simple Case Study...*

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## 1. Users Often Want Perfect Reproducibility

- Users of software and, more generally, users of computer-based systems often want perfect *reproducibility*: that
  - if we place the system in the exact same situation,
  - it should react the exact same way.
- Of course, if a real-life system includes sensors and measurements, we cannot have exact reproducibility.
- If we measure the same value several times, we may get different results.
- As a result, e.g., when we have a computer-controlled thermoregulation system, then:
  - even for the exact same temperature,
  - the sensors readings will be slightly different and thus, the system's reaction may be different.

## 2. At Least the Users Want Perfect Reproducibility in the Ideal Situation

- The above measurement uncertainty is well known.
- So what the users want is that:
  - the system's behavior be perfectly reproducible in the idealized situation,
  - when we can measure each quantity with any given accuracy.
- We provide simple arguments that even in this idealized case, perfect reproducibility is not always possible.

### 3. Description of the Simple Case Study

- Let us consider a very simple control situation, when we want to keep some quantity  $q$  at a given level  $q_0$ .
- To perform this task, we measure  $q$ .
- We consider an idealized case when:
  - for every integer  $n$ ,
  - we can measure  $q$  with accuracy of  $n$  binary digits (i.e., with an accuracy  $2^{-n}$ ).
- In such a measurement, we get a measurement result  $q_n$  which is  $2^{-n}$ -close to  $q$ :  $|q - q_n| \leq 2^{-n}$ .
- Let us also consider a very simplified version of a controller, with only two options:
  - we can switch on a device that increases  $q$ ,
  - or we can switch on a device that decreases  $q$ ,
  - or we can do nothing.

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## 4. Simple Case Study (cont-d)

- Example: regulating room temperature:
  - if the temperature is above a certain threshold, switch on the air conditioner,
  - if the temperature is below a certain threshold, switch on the heater, and
  - if the temperature is comfortable, do nothing.
- Keeping a satellite at a given height above earth:
  - if the height decreases, we switch on an engine that pushes the orbit up;
  - if the height increases, we switch on another engine that pushes the orbit down; and
  - if the height is close to desired one, do nothing.

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## 5. What Control Strategy We Can Apply

- We would like to design a computer-based control system for this setting.
- This system can start by measuring the value of the desired quantity  $q$  with some initial accuracy of  $n_0$  binary digits.
- Based on the result  $q_{n_0}$  of this measurement, we can make four possible decisions:
  - we can switch on the device that increases  $q$ ; we will denote the corresponding decision by  $+$ ;
  - we can switch on the device that decreases  $q$ ; we will denote the corresponding decision by  $-$ ;
  - we can decide to do nothing at this point; we will denote the corresponding decision by  $0$ ; or
  - we can select to perform a more accurate measurement.

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## 6. Control Strategy (cont-d)

- In the last case:
  - the system will generate an integer  $n > n_0$ ,
  - perform the measurement with accuracy  $2^{-n}$ ,
  - based on the new measurement result  $q_n$ , again select one of these four options.
- After one or several iterations, we produce:
  - a plus decision + (increase  $q$ ),
  - a minus decision – (decrease  $q$ ), or
  - a 0 decision (do nothing).
- When the value  $q$  is sufficiently large ( $q \geq \bar{q}$  for some  $\bar{q} > q_0$ ), we should make a minus decision.
- When the value  $q$  is sufficiently small ( $q < \underline{q}$  for some  $\underline{q} < q_0$ ), we should make a plus decision.

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## 7. Comment

- In real life, we often have the option of performing a more accurate measurement; for example:
  - if a person has fallen down and hurt himself, and an X-ray picture is inconclusive,
  - a doctor may order an MRI image to get a more accurate picture of the damage.
- The main difference between such real-life situations and our idealized situation is that:
  - in real life, there is always a limit of how accurately we can measure, while
  - in our idealized setting, we assume that we can perform the measurement with an arbitrary accuracy.

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## 8. Can We Achieve Perfect Reproducibility in Such a Situation?

- Is it possible, in such an idealized situation, to achieve perfect reproducibility?
- In other words, is it possible to design a control strategy in such a way that:
  - for the same actual value of the parameter  $q$ ,
  - the system would make the exact same decision when this value is encountered the next time?
- We prove that such a perfectly reproducible control algorithm is impossible.

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## 9. Proof

- We will prove this impossibility by contradiction.
- Let us assume that such a perfectly reproducible control strategy *is* possible.
- Then, for each actual value  $q$  of the corresponding quantity, this control algorithm returns  $+$ ,  $-$ , or  $0$ .
- For values  $q \geq \bar{q}$ , all the decisions are minus decisions.
- Thus, the set  $S_-$  of all the values  $q$  for which the algorithm produces a minus recommendation is non-empty.
- For  $q \leq \underline{q}$ , all the decisions are  $+$  recommendations.
- Thus, for these values  $q$ , we never make a minus decision.
- So,  $S_-$  only contains values which are larger than  $\underline{q}$ .
- Therefore, the set  $S_-$  is bounded from below.

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## 10. Proof (cont-d)

- The set  $S_-$  is non-empty and bounded from below.
- Thus, this set has the greatest lower bound (infimum)  
 $s \stackrel{\text{def}}{=} \inf(S_-)$ .
- One can see that for each  $n$ , in the  $2^{-n}$ -vicinity of the value  $s$ , there exist:
  - a point  $s_n^-$  for which the algorithm does not produce minus, and
  - a point  $s_n^+$  for which the algorithm does produce minus.
- As  $s_n^-$ , we can simply take  $s_n^- = s - 2^{-n}$ .
- Since  $s_n^- < s$ , and  $s$  is the infimum of  $S_-$ , the system cannot return minus for the value  $s_n^-$ .
- The existence of the value  $s_n^+ \in S_-$  for which  $s_n^+ \leq s + 2^{-n}$  is also easy to show.

## 11. Proof (cont-d)

- If there was no such  $s_n^+$ , this would mean that all the values from  $S_-$  are larger than  $s + 2^{-n}$ .
- Therefore,  $s + 2^{-n}$  would be a lower bound for all the points from the set  $S_-$ .
- However, we know that  $s$  is the greatest lower bound.
- So the value  $s + 2^{-n}$  which is larger than  $s$  cannot be a lower bound.
- Now, let us analyze what exactly our algorithm is supposed to return when  $q = s$ .
- The system's recommendation is based on the latest result of measuring  $q$ .
- This measurement result  $q_N$  is accurate only with accuracy  $2^{-N}$  for some  $N$ , i.e.,  $|q_N - s| \leq 2^{-N}$ .

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## 12. Proof (cont-d)

- Perfect reproducibility means that for the value  $s$ :
  - no matter the measurement result  $q_N$  is,
  - we should make the same recommendation.
- Thus, we should produce the same recommendation for all measurement results  $q_N \in [s - 2^{-N}, s + 2^{-N}]$ .
- In situations in which the actual value is  $s_N^- = s - 2^{-N}$ , one of the possible measurement results is  $q_N = s_N^-$ .
- Since this measurement result  $q_N$  is in the above interval  $[s - 2^{-N}, s + 2^{-N}]$ , this means that:
  - based on this measurement result,
  - we should make the same recommendation as for the value  $s$ .

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### 13. Proof (cont-d)

- We know that for the value  $s_N^-$ , the recommendation is *not* minus, it is either  $+$  or  $0$ .
- Thus, for the value  $s$ , we should produce the same recommendation of  $+$  or  $0$ .
- On the other hand:

– in situations in which the actual value is

$$s_N^+ \in [s, s + 2^{-N}],$$

– also one of the possible measurement results is this same value  $q_N = s_N^+$ .

- Since  $q_N \in [s - 2^{-N}, s + 2^{-N}]$ , this means that:
  - based on this measurement result,
  - we should make the same recommendation as for the value  $s$ .

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## 14. Proof (cont-d)

- We know that for the value  $s_N^+$ , the recommendation *is* minus.
- Thus, for the value  $s$ , we should produce the same recommendation minus.
- So, we get a contradiction:
  - on the other hand, for the value  $s$ , the system should issue the recommendation of minus or 0;
  - on the other hand, for the same value  $s$ , the system should issue the recommendation  $+$ .
- This contradiction shows that a perfectly reproducible control strategy is indeed not possible.

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## 15. Acknowledgments

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