On Uncertainty Propagation: A Feasible Algorithm for Checking Whether an Expression Is Equivalent to a Single-Use One (SUE)

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Main Problem of ... Interval Computations Interval Computation . . . Single Use Expressions . . Straightforward . . . Naive Interval... Main Result This Is Really SUE Home Page **>>** Page 1 of 12 Go Back Full Screen Close Quit

Interval Data Processing

- Every day, we use estimated values $\widetilde{x}_1, \ldots, \widetilde{x}_n$ to get an estimated value $\widetilde{y} = f(\widetilde{x}_1, \ldots, \widetilde{x}_n)$.
- Even if an algorithm f is exact, because of uncertainty $\widetilde{x}_i \neq x_i$ produces $\widetilde{y} \neq y$.
- Often, the only knowledge of the measurement error Δx_i is the upper bound Δ_i such that $|\Delta x_i| \leq \Delta$.
- Then, the only knowledge we have about x_i is that x_i belongs to the interval $\mathbf{x}_i = [\widetilde{x}_i \Delta_i, \widetilde{x}_i + \Delta_i]$.



- Different values x_i from intervals \mathbf{x}_i lead, in general, to different values $y = f(x_1, \dots, x_n)$.
- To gauge the uncertainty in y, it is necessary to find the range of all possible values of y:

$$\mathbf{y} = [\underline{y}, \overline{y}] = f(\mathbf{x}_1, \dots, \mathbf{x}_n) \stackrel{\text{def}}{=} \{f(x_1, \dots, x_n) : x_i \in \mathbf{x}_1, \dots, \mathbf{x}_n\}.$$

• Estimating the range based on given intervals \mathbf{x}_i constitutes the main problem of interval computations



- For arithmetic operations $f(x_1, x_2)$, $x_1 \in \mathbf{x}_1, x_2 \in \mathbf{x}_2$ there are explicit formulas called *interval arithmetic*.
- $f(x_1, x_2)$ for add, sub, mult, & div are described by:

$$[\underline{x}_1, \overline{x}_1] + [\underline{x}_2, \overline{x}_2] = [\underline{x}_1 + \underline{x}_2, \overline{x}_1 + \overline{x}_2];$$
$$[x_1, \overline{x}_1] - [x_2, \overline{x}_2] = [x_1 - \overline{x}_2, \overline{x}_1 - x_2];$$

$$[\underline{x}_1, \overline{x}_1] \cdot [\underline{x}_2, \overline{x}_2] = [\min(\underline{x}_1 \cdot \underline{x}_2, \underline{x}_1 \cdot \overline{x}_2, \overline{x}_1 \cdot \underline{x}_2, \overline{x}_1 \cdot \overline{x}_2),$$
$$\max(\underline{x}_1 \cdot \underline{x}_2, \underline{x}_1 \cdot \overline{x}_2, \overline{x}_1 \cdot \underline{x}_2, \overline{x}_1 \cdot \overline{x}_2)];$$

$$\frac{[\underline{x}_1, \overline{x}_1]}{[\underline{x}_2, \overline{x}_2]} = [\underline{x}_1, \overline{x}_1] \cdot \frac{1}{[\underline{x}_2, \overline{x}_2]} \text{ if } 0 \notin [\underline{x}_2, \overline{x}_2];$$

$$\frac{1}{[\underline{x}_2, \overline{x}_2]} = \left[\frac{1}{\overline{x}_2}, \frac{1}{\underline{x}_2}\right] \text{ if } 0 \notin [\underline{x}_2, \overline{x}_2].$$

Interval Data Processing

Main Problem of . . .

Interval Computations

Interval Computation . . .

Single Use Expressions . . . Straightforward . . .

Naive Interval . . .

Main Result

This Is Really SUE

Home Page

Title Page





Page 4 of 12

Go Back

Full Screen

Close

4. Interval Computation Is, In General, NP Hard

- In general, the main problem of Interval Computations is NP-hard.
- This was proven by reducing the Propositional Satisfiability (SAT) problem to Interval Computations.
- If $P \neq NP$, then NP-hard problems cannot be solved in time \leq polynomial of the length of the input.
- There are many NP-hardness results related to Interval Computation.
- Recent work showed that some simple interval computation problems are NP-hard.
- \bullet E.g., the problem of computing the range of sample variance V under interval uncertainty:

$$V = \frac{1}{n} \cdot \sum_{i=1}^{n} (x_i - E)^2$$
, where $E = \frac{1}{n} \cdot \sum_{i=1}^{n} x_i$.



- A SUE expression is one in which each variable is used at most once.
- Examples of SUE are:

$$\bullet \ a \cdot (b+c),$$

$$\bullet \ \frac{1}{1+\frac{x_2}{x_1}}.$$

- Equivalent but not SUE:
 - $\bullet \ a \cdot b + a \cdot c,$ $\bullet \ x_1$
 - $\bullet \ \frac{x_1}{x_1 + x_2}.$
- For Single Use Expressions (SUE), so-called "naive" interval computations lead to the exact range.

Main Problem of . . . Interval Computations Interval Computation . . . Single Use Expressions . . Straightforward . . . Naive Interval.. Main Result This Is Really SUE Home Page Title Page Page 6 of 12 Go Back Full Screen Close Quit

Interval Data Processing

- Example $y = x \cdot (1 x)$ where $x \in [0, 1]$.
- First parse the expression into elementary operations
 - \bullet $r_1 = 1 x$,
 - $\bullet \ y = x \cdot r_1.$
- Then, apply interval arithmetic to each step:
 - $r_1 = [1, 1] [0, 1] = [1, 1] + [-1, 0] = [0, 1],$
 - $y = [0,1] \cdot [0,1] = [\min(0,0,0,1), \max(0,0,0,1)] = [0,1].$
- [0,1] is an enclosure for the exact range [0,0.25].

Main Problem of . . . Interval Computations Interval Computation . . . Single Use Expressions . . Straightforward . . . Naive Interval . . . Main Result This Is Really SUE Home Page Title Page 44 **>>** Page 7 of 12 Go Back Full Screen Close Quit

Interval Data Processing

- Example of $y = \frac{x_1}{x_1 + x_2}$ converted to SUE: $\frac{1}{1 + \frac{x_2}{x_1}}$, where $x_1 \in [1, 3], x_2 \in [2, 4]$
- \bullet First parse the expression into elementary operations:

$$r_1 = x_2/x_1$$
; $r_2 = 1 + r_1$; $y = 1/r_2$.

• Then apply interval arithmetic to each step:

$$r_1 = \frac{[2,4]}{[1,3]} = [2,4] \cdot \frac{1}{[1,3]} = [2,4] \cdot \left[\frac{1}{3}, \frac{1}{1}\right] = [0.66, 4.0],$$

$$r_2 = [1,1] + [0.66, 4.0] = [1.66, 5.0],$$

$$y = \frac{1}{[1.66, 5.0]} = \left[\frac{1}{5.0}, \frac{1}{1.66}\right] = [0.2, 0.6].$$

• This is the exact range.

Interval Data Processing

Main Problem of...

Interval Computations

Interval Computation . . .

Single Use Expressions . .

Straightforward...

Naive Interval...

Main Result

lain Result

This Is Really SUE

Home Page

Title Page





Page 8 of 12

Go Back

Full Screen

Close

- We describe a feasible algorithm that:
 - checks whether a given expression can be transformed into the SUE form, and
 - if yes, produced the corresponding form.
- In general, each new value r_i is obtained by an arithmetic operation \odot from
 - previous values r_j (j < i), and/or
 - constants.
- In SUE, each value r_i is used at most once.
- While we process only one variable x_j , we get $\frac{a \cdot x_j + b}{c \cdot x_i + d}$.
- At some point, we have to combine x_j and x_k -expressions for some $j \neq k$.

Interval Data Processing

Main Problem of...

Interval Computations

Interval Computation . . .

Single Use Expressions...

Straightforward...

Naive Interval...

<u>Ma</u>in Result

This Is Really SUE

Home Page
Title Page





Page 9 of 12

Go Back

Full Screen

Close

- At some point, we have to combine x_i and x_k -expressions for some $j \neq k$.
- Then, we get $r_i = \frac{a \cdot x_j + b}{c \cdot x_i + d} \odot \frac{p \cdot x_k + q}{r \cdot x_k + s}$.
- Thus:

$$y = f\left(\frac{a \cdot x_j + b}{c \cdot x_j + d} \odot \frac{p \cdot x_k + q}{r \cdot x_k + s}, \dots, x_{j-1}, x_{j+1}, \dots, x_{k-1}, x_{k+1}, \dots\right)$$

• In general,

$$\frac{\partial y}{\partial x_j} \cdot \left(\frac{\partial y}{\partial x_k}\right)^{-1} = \frac{P_2(x_k)}{Q_2(x_j)} \text{ for quadratic } P_2, Q_2.$$

- We can feasibly detect such relation.
- Vice versa, if this relation exists, then y depends on the appropriate combination of x_i and x_k .

Interval Data Processing Main Problem of . . .

Interval Computations

Interval Computation . . .

Single Use Expressions . . Straightforward . . .

Naive Interval . . . Main Result

This Is Really SUE

Home Page

Title Page

>>





Page 10 of 12

Go Back

Full Screen

Close

10. This Is Really SUE

• We have shown that if an expression can be reduced to SUE, then for some $j \neq k$, y depends only on

$$\frac{a \cdot x_j + b}{c \cdot x_j + d} \odot \frac{p \cdot x_k + q}{r \cdot x_k + s}.$$

- Let us show that, vice versa, if we have such an expression, then we can reduce it to SUE.
- Indeed, $\frac{a \cdot x_j + b}{c \cdot x_j + d} = \text{const} + \frac{c_1}{c \cdot x_j + d}$, so this is SUE.
- By trying all possible pairs (j, k), we find a one for which y depends only on such a combination.
- We thus reduce the problem to a situation with one fewer variable, etc.



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